



**THE OHIO STATE UNIVERSITY**

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THE UNIVERSITY  
of NORTH CAROLINA  
at CHAPEL HILL

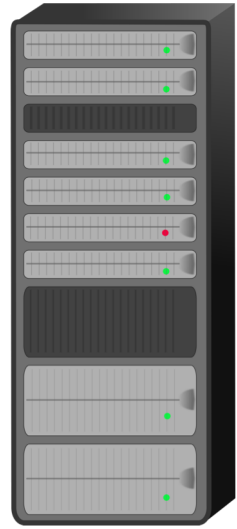
# Statistical Privacy for Streaming Traffic

**Xiaokuan Zhang<sup>1</sup>, Jihun Hamm<sup>1</sup>, Michael K. Reiter<sup>2</sup>, Yinqian Zhang<sup>1</sup>**

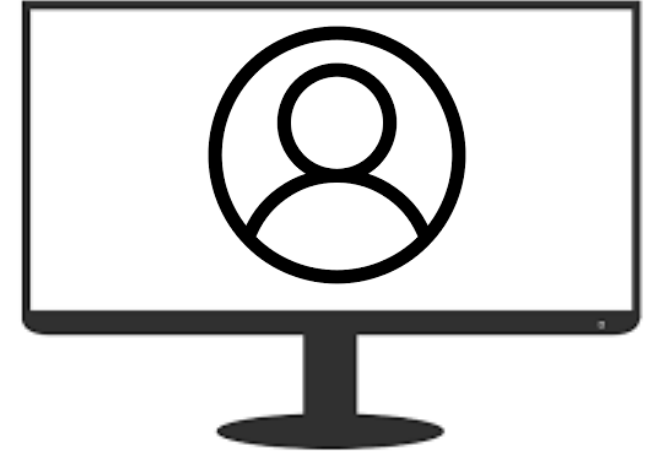
*<sup>1</sup>The Ohio State University*

*<sup>2</sup>University of North Carolina at Chapel Hill*

# Traffic Analysis



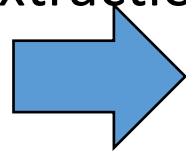
Server



Client

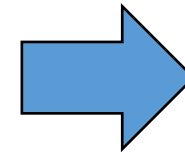
Encrypted  
packet  
sequence

Feature  
Extraction



Size of packets,  
Timing of packets,  
...

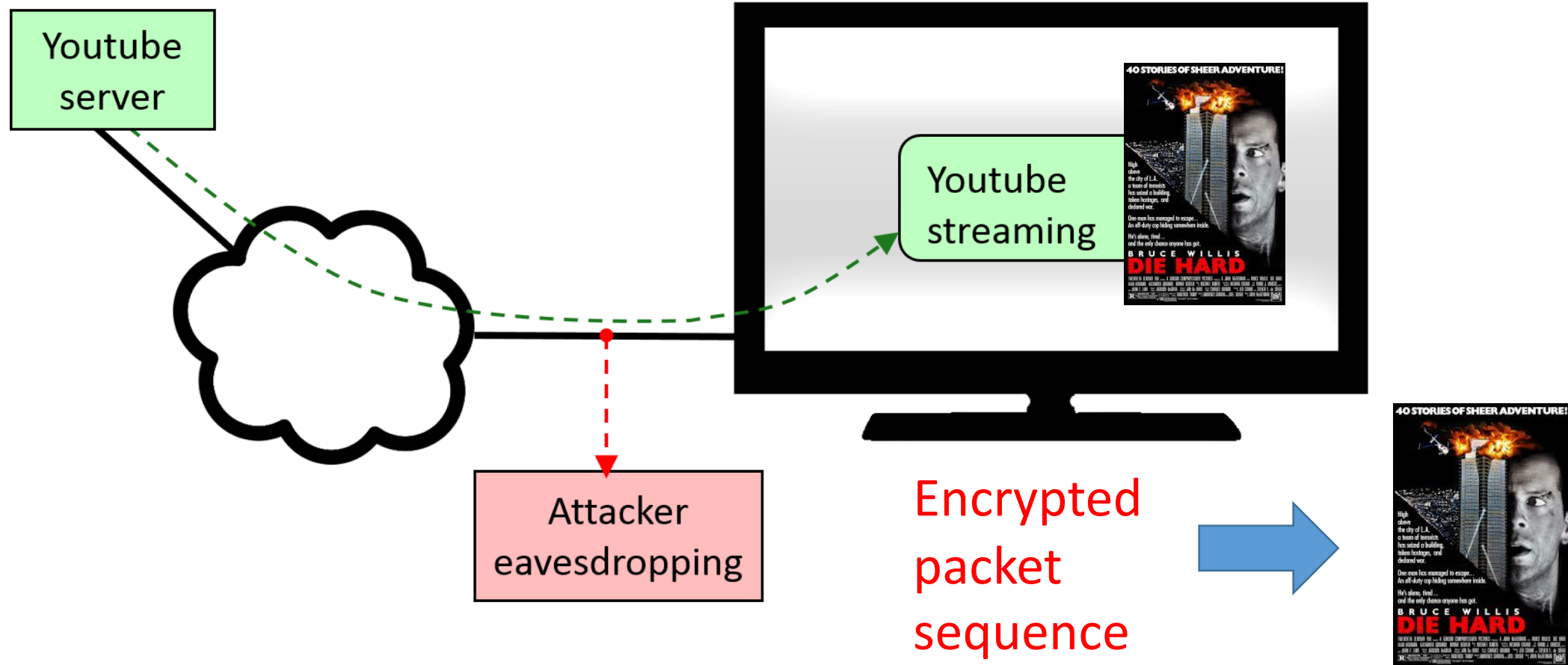
Classification



**Sensitive info**

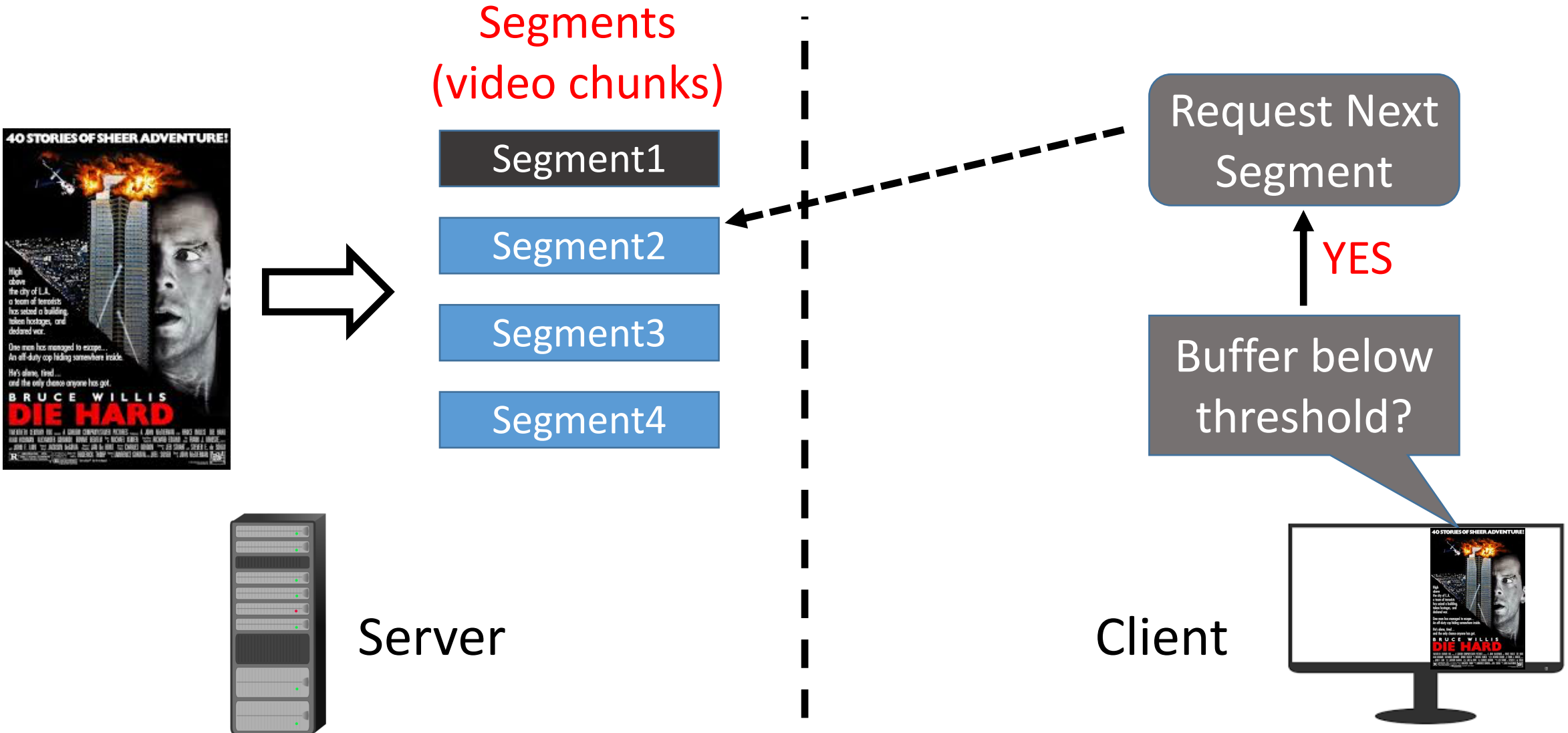
# Traffic Analysis --- Video Streaming

- Attacks on Encrypted Video Streams based on BURST patterns (Schuster et al. Security'17)



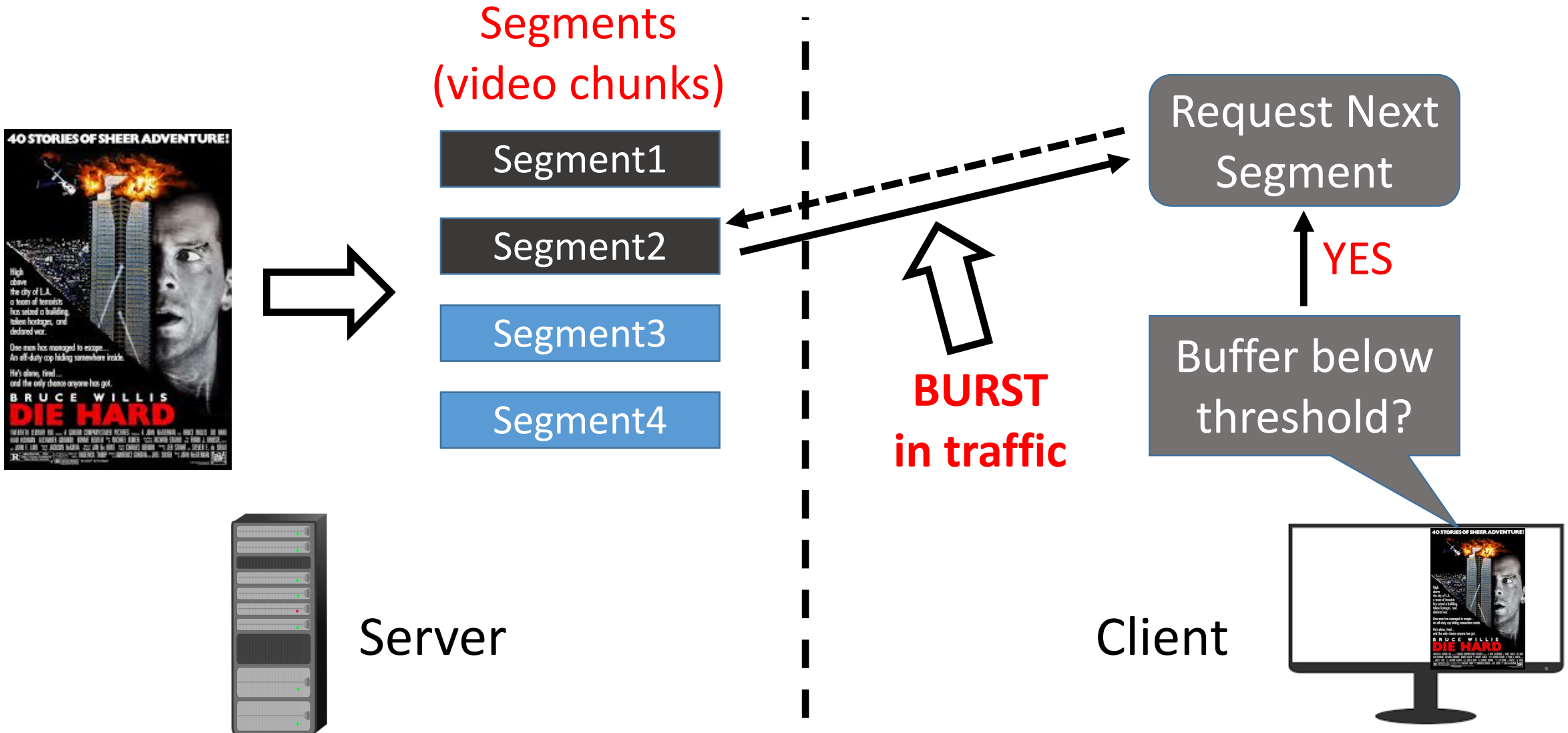
# Traffic Analysis --- BURST Patterns

- MPEG-DASH standard: adaptive bitrate streaming technique



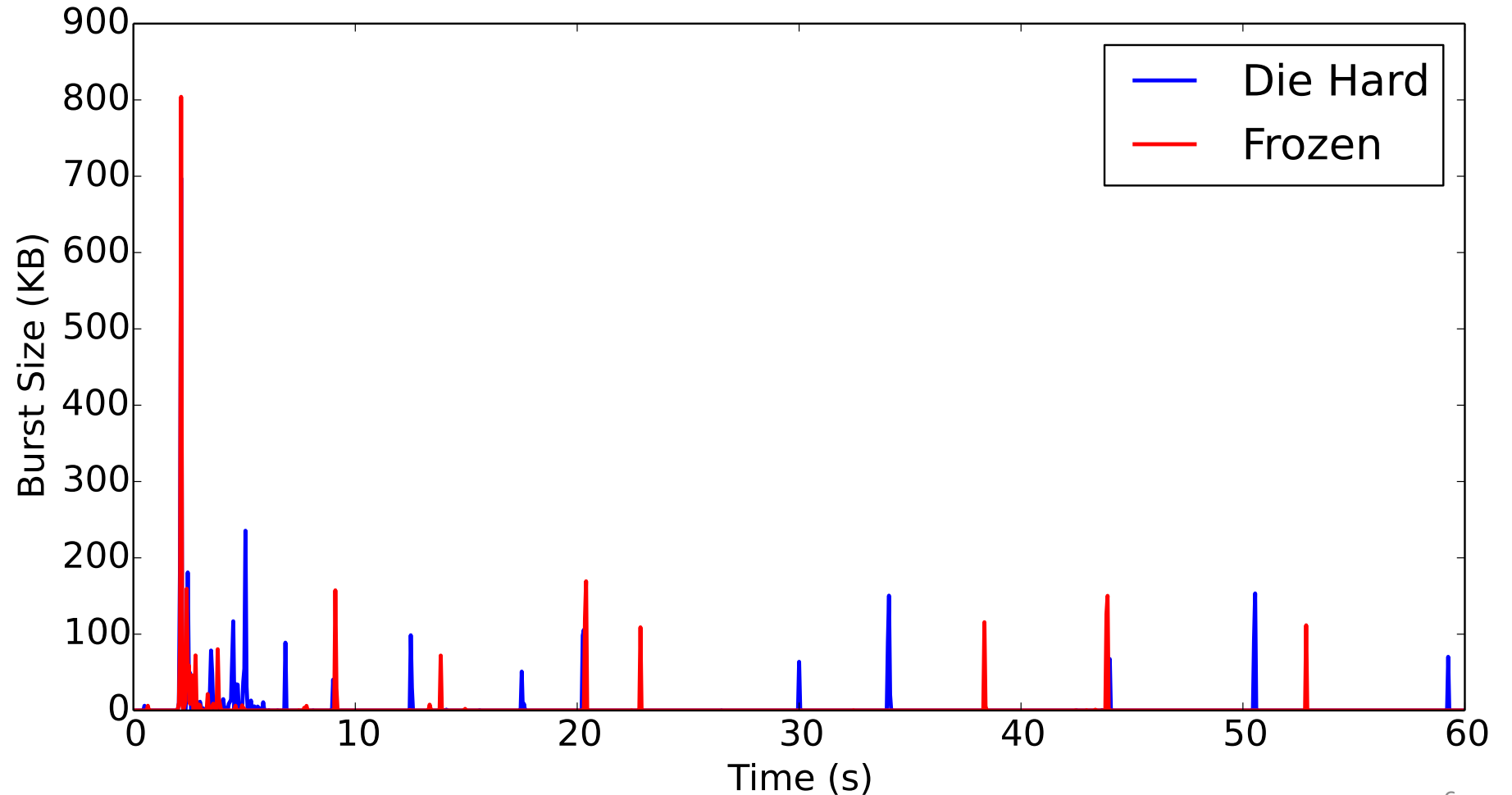
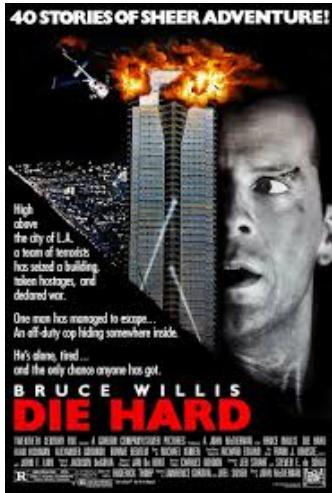
# Traffic Analysis --- BURST Patterns

- MPEG-DASH standard: adaptive bitrate streaming technique



# Traffic Analysis --- BURST Patterns

- Intuition: different videos have different **BURST** patterns



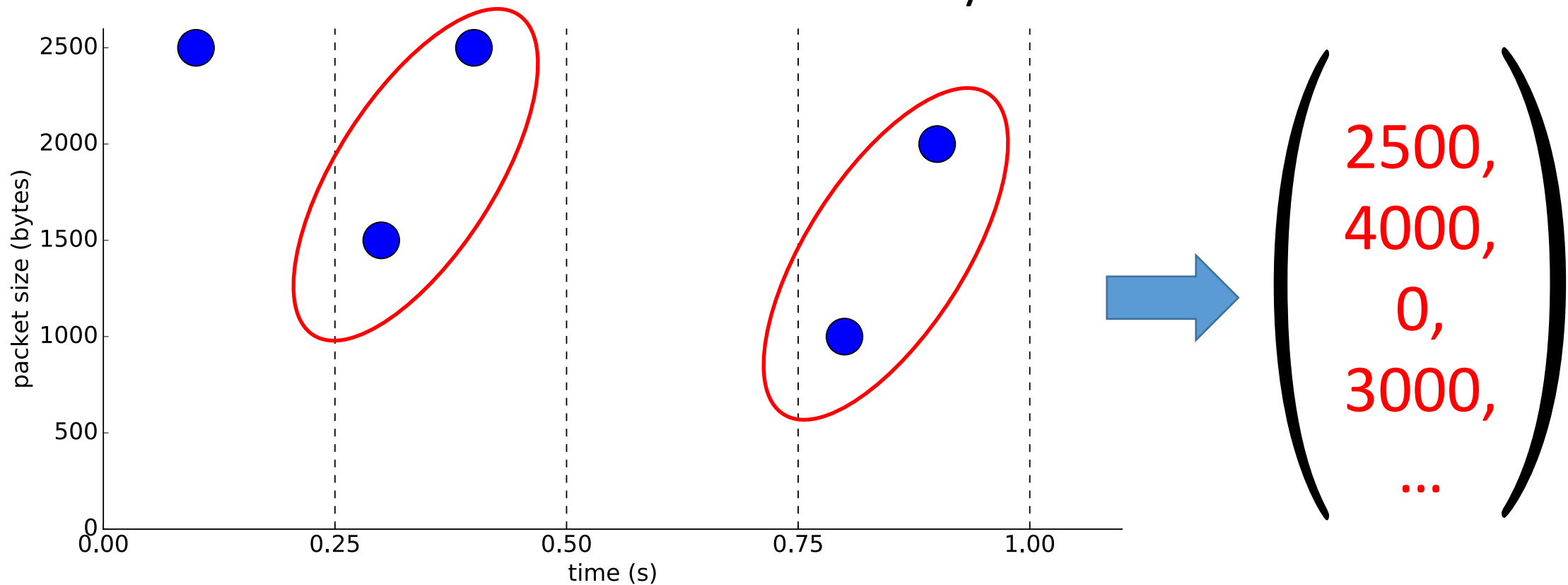
# Attack Replication

- Data Collection
  - 40 videos, 100 traces per video (4000 traces)
  - Record (timestamp, packet size) of the first 3 mins
  - Automated using Selenium + Tshark



# Attack Replication

- Preprocessing
  - The raw data (time series) is aggregated into 0.25-second bins
  - Each 3-minute video stream  $\rightarrow$  array of 720 elements





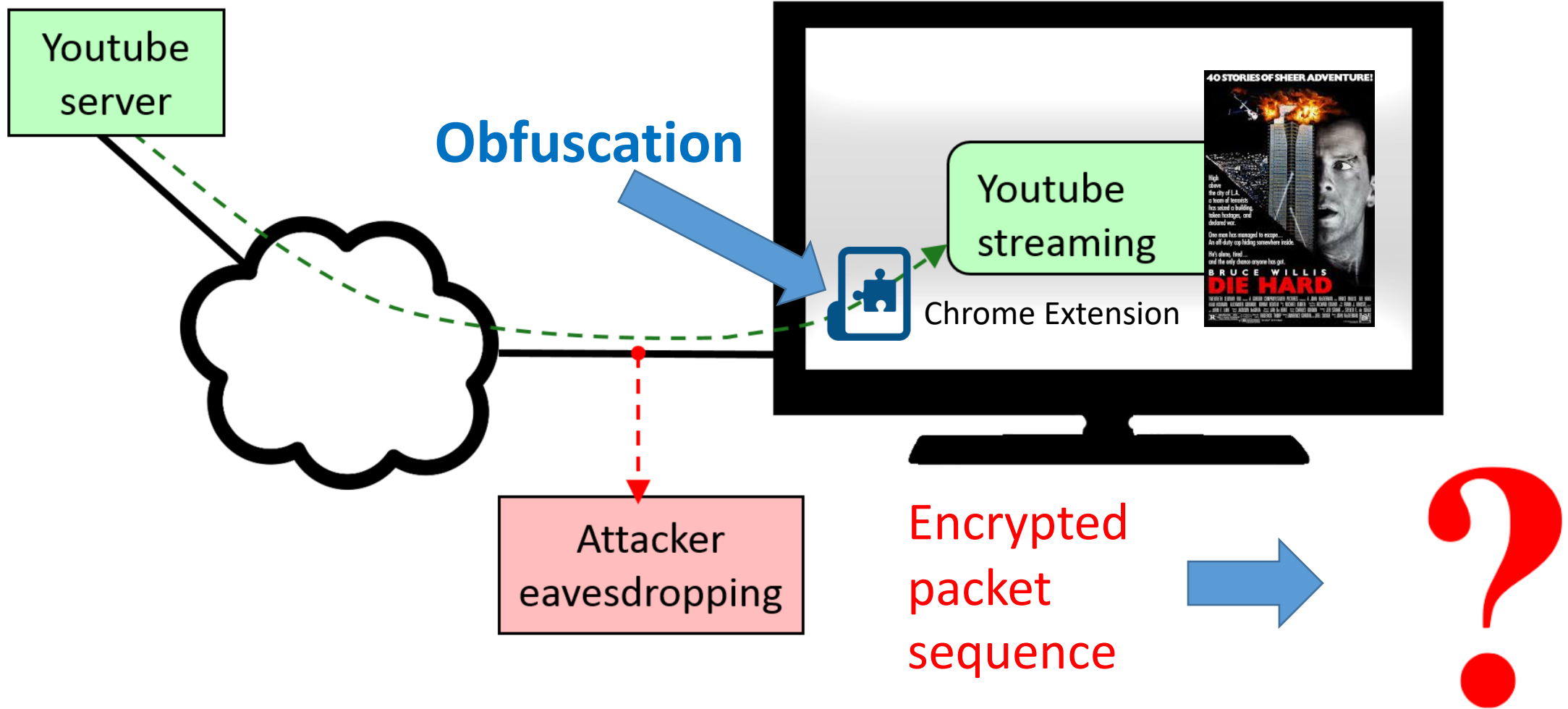
# Attack Replication

- 5 Classifiers
  - Support Vector Machine (SVM)
  - Logistic Regression (LR)
  - Random Forest (RF)
  - Neural Net
  - Convolutional Neural Net (CNN)
- Classification Result (5-fold cross-validation)

Model	SVM	LR	RF	Neural Net	CNN
Average Accuracy	0.809	0.823	0.751	0.831	0.944
Standard Deviation	0.067	0.063	0.046	0.011	0.004

# Traffic Analysis --- Our Work

- Our work: defense using obfuscation

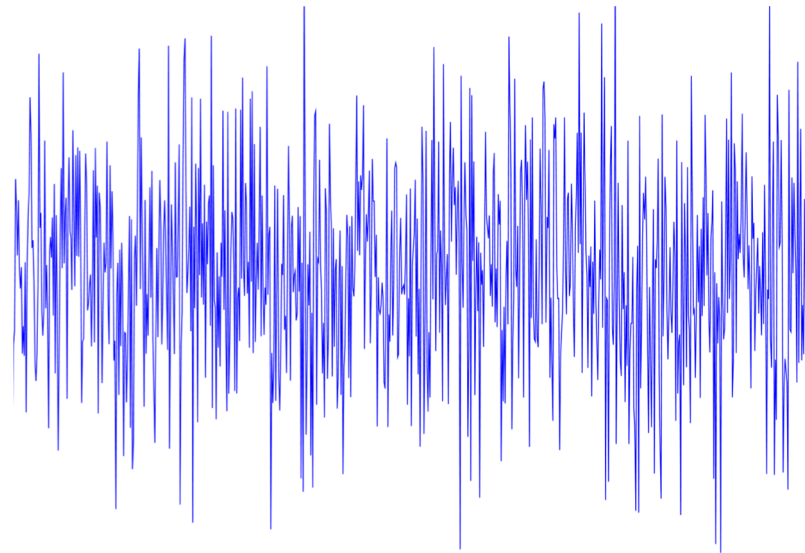


# Outline

1. Defense 1: Adversarial Machine Learning
2. Defense 2: Differential Privacy
3. Evaluation
4. Real-world Implementation
5. Discussion
6. Conclusion

# Defense 1: Adversarial ML

- Defend against ML adversaries
- Crafting Adversarial Samples
  - Fast Gradient Sign Method (FGSM)



$$\eta \operatorname{sign}(\nabla_x L(g(x; \theta), y))$$

# Defense 1: Adversarial ML

- Targets the CNN (eps=0.1): 0.944 -> 0.086

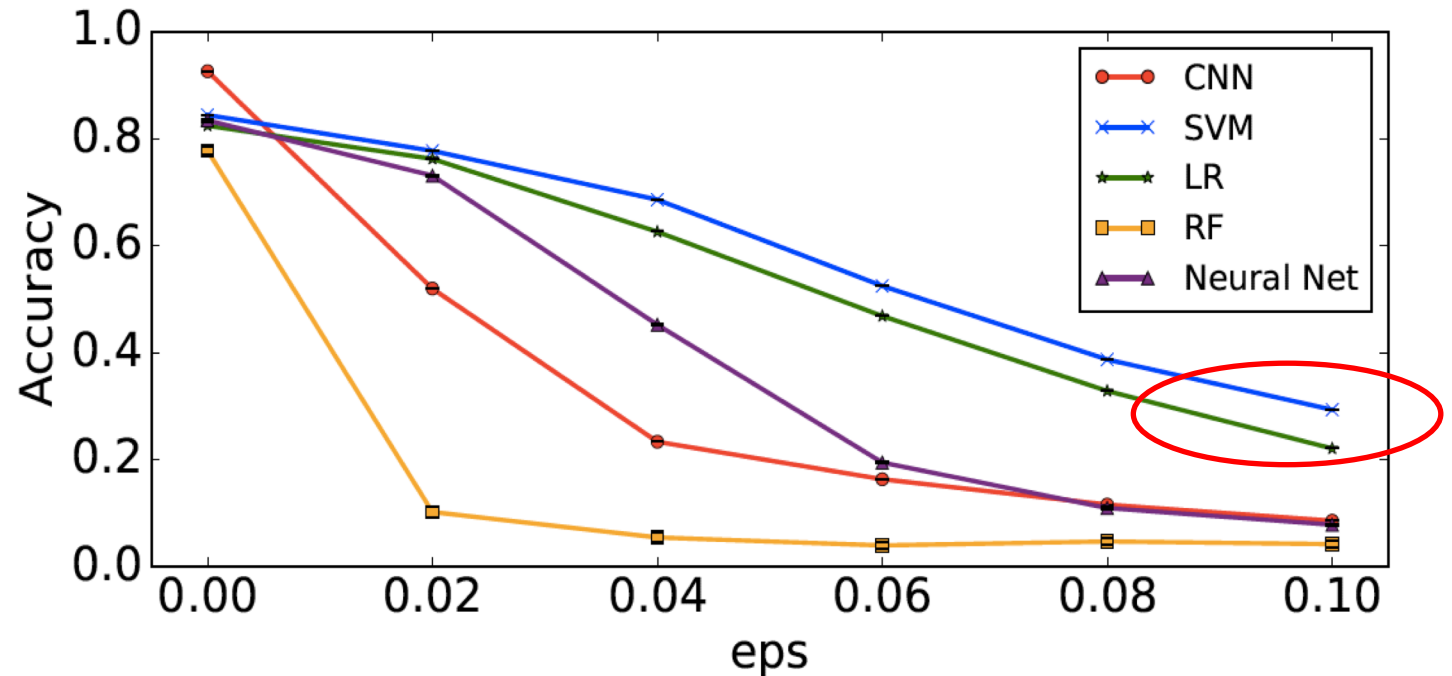
Not so effective against others!

- Limitations of Adversarial Samples

More **principled** approach?

Attacker may choose a different classifier

Attacker may conduct adversarial training (0.086 → 0.908)

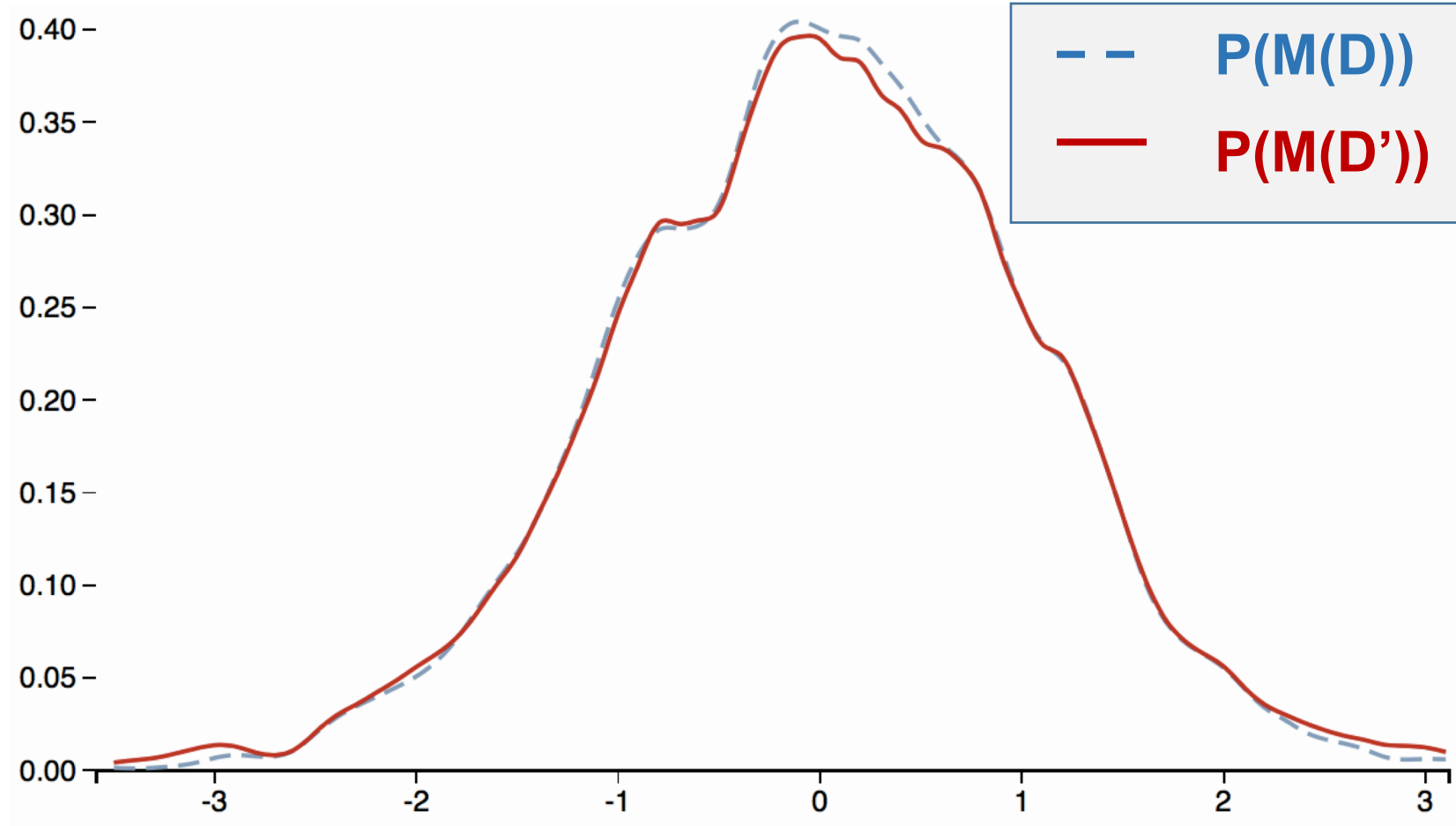
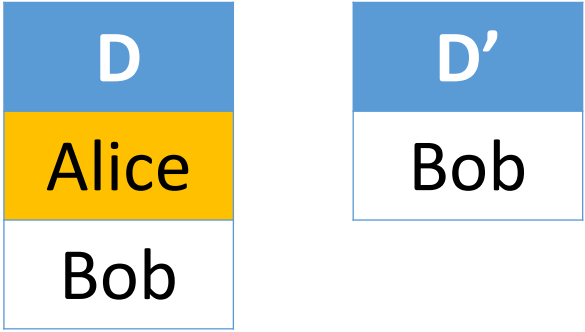


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# Defense 2: Differential Privacy

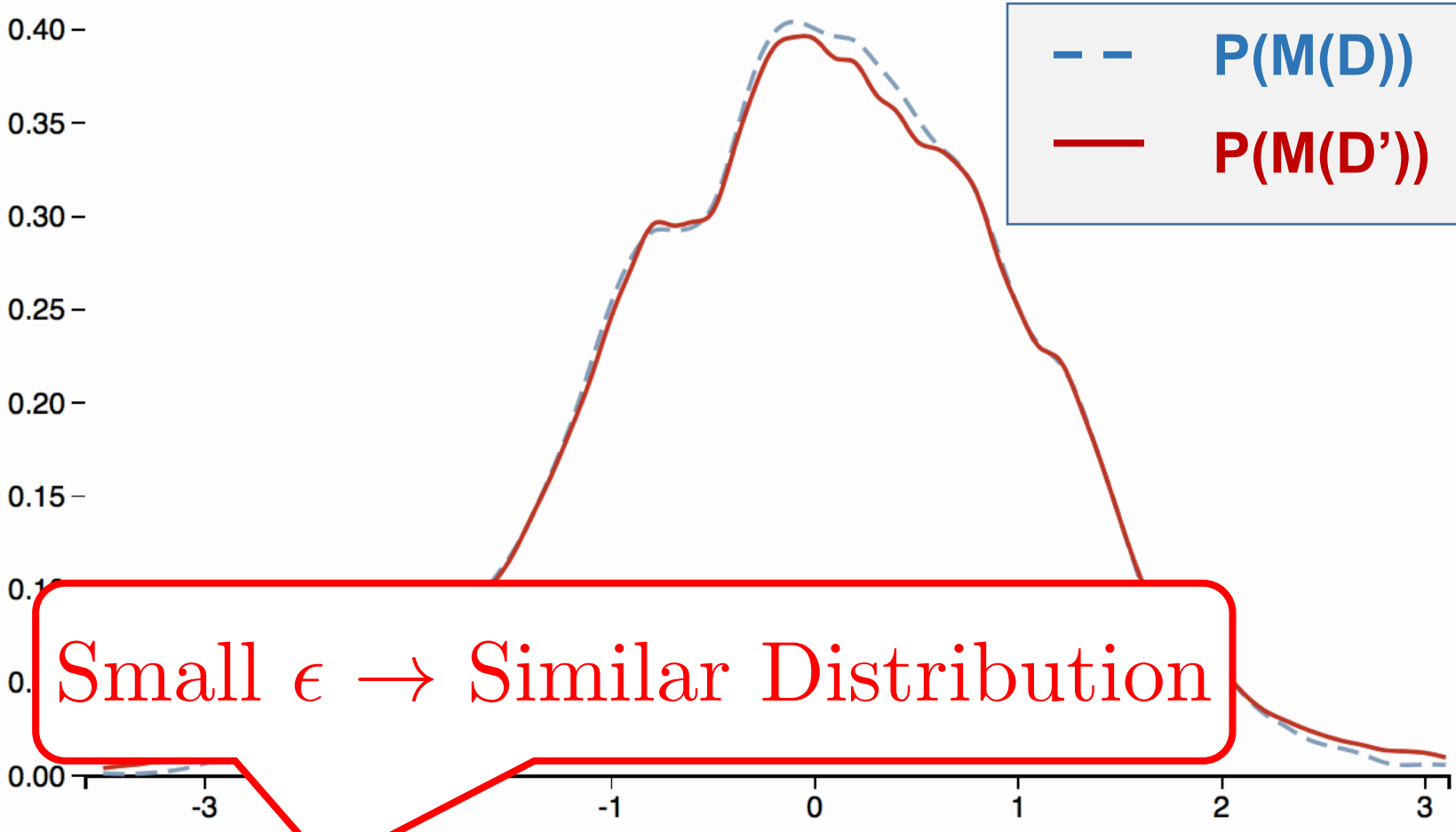
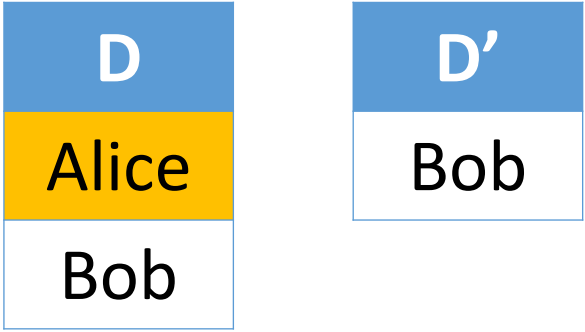
- Privacy in database
- Adding noise with a randomized Alg. M



$$P(M(D) = s) \leq \exp(\epsilon) \times P(M(D') = s)$$

# Defense 2: Differential Privacy

- Privacy in database
- Adding noise with a randomized Alg. M



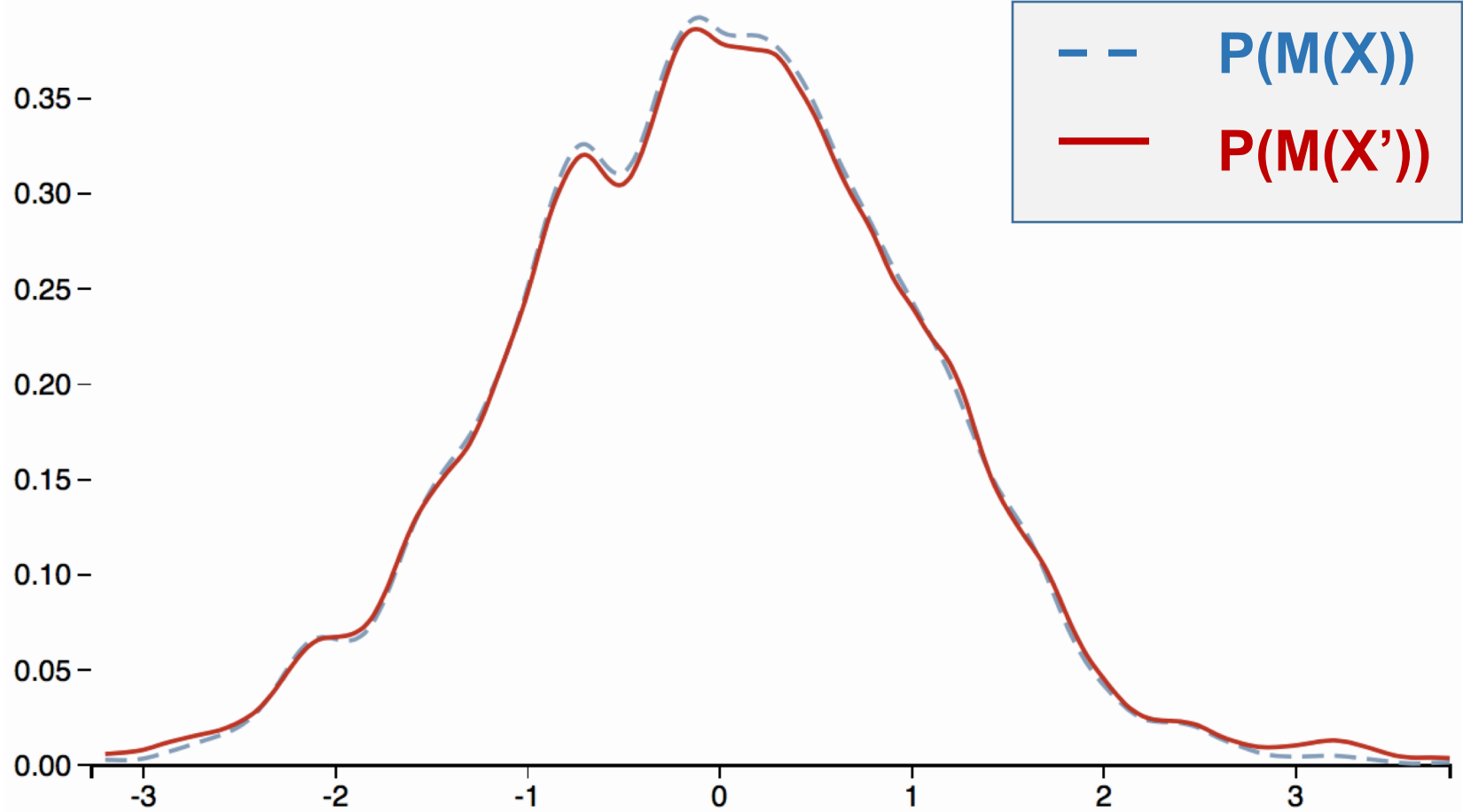
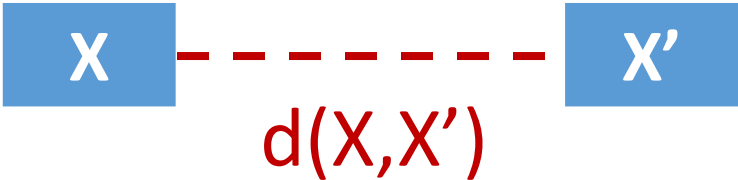
$$P(M(D) = s) \leq \exp(\epsilon) \times P(M(D') = s)$$



# Defense 2: Differential Privacy --- d-privacy

Calculating randomized results from **data object**

Parameterizing the indistinguishability with distance metric **d**

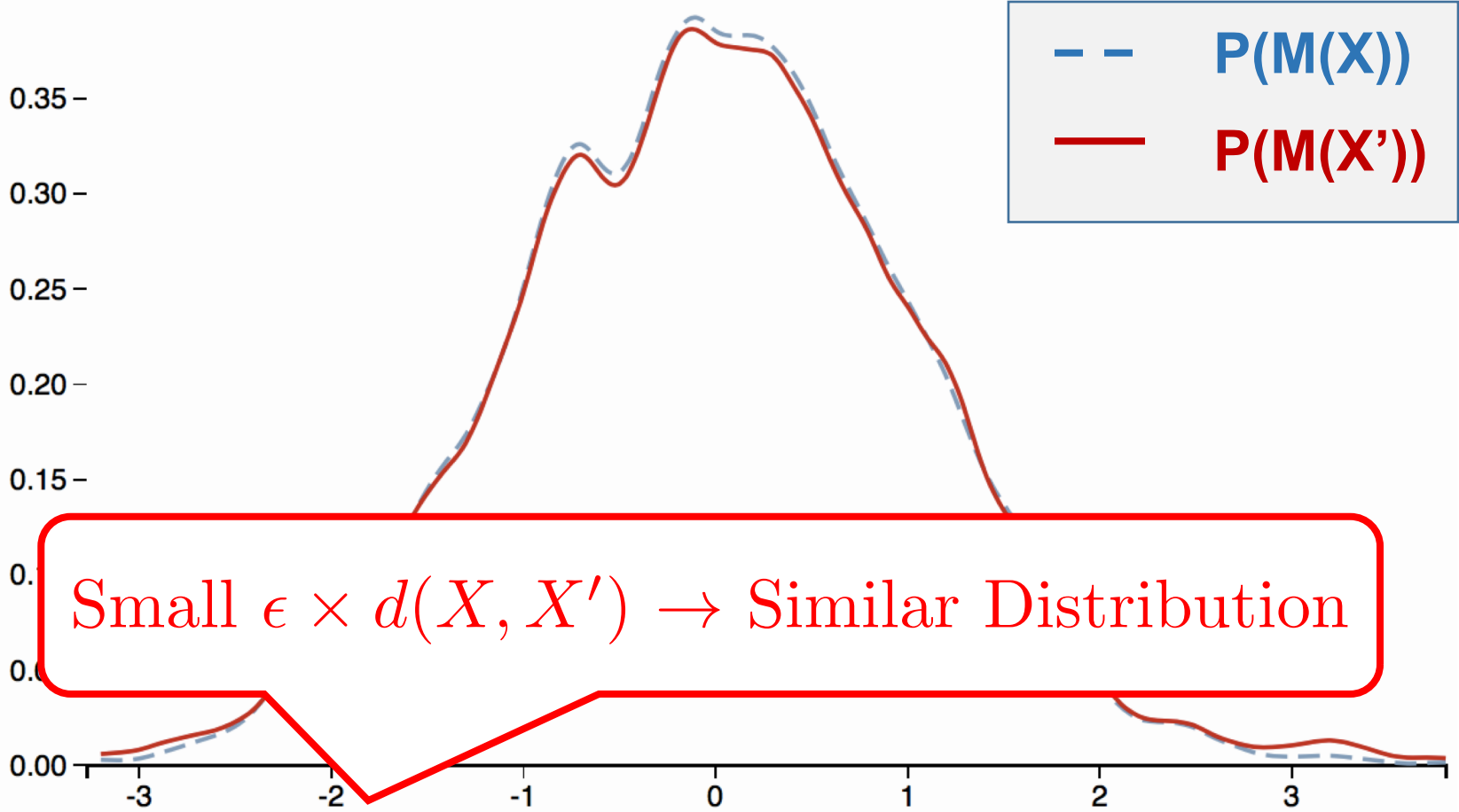
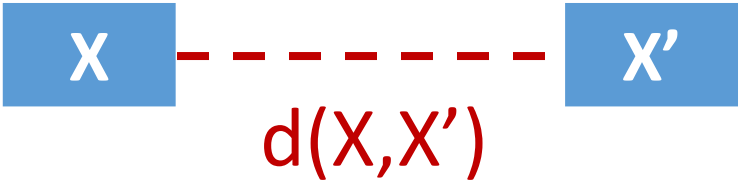


$$P(M(X) = s) \leq \exp(\epsilon \times d(X, X')) \times P(M(X') = s)$$

# Defense 2: Differential Privacy --- d-privacy

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# Defense 2: Differential Privacy --- $FPA_k$ & $d^*$

- Fourier Perturbation Algorithm ( $FPA_k$ ): Rastogi et al. (SIGMOD'10)

$FPA_k(Q, \lambda)$  is  $\epsilon$ -differentially private for  $\lambda = \sqrt{k}\Delta_2(Q)/\epsilon$ ,

$\Delta_2(Q)$  denotes the L2 sensitivity of a set of  $Q$ s.

- $d^*$ -private Mechanism: Xiao et al. (CCS'15)

$$d^*(x, x') = \sum_{i \geq 1} |(x[i] - x[i-1]) - (x'[i] - x'[i-1])|$$

$d^*$ -private mechanism is  $(d^*, 2\epsilon)$ -private and  $(l_1, 4\epsilon)$ -private.

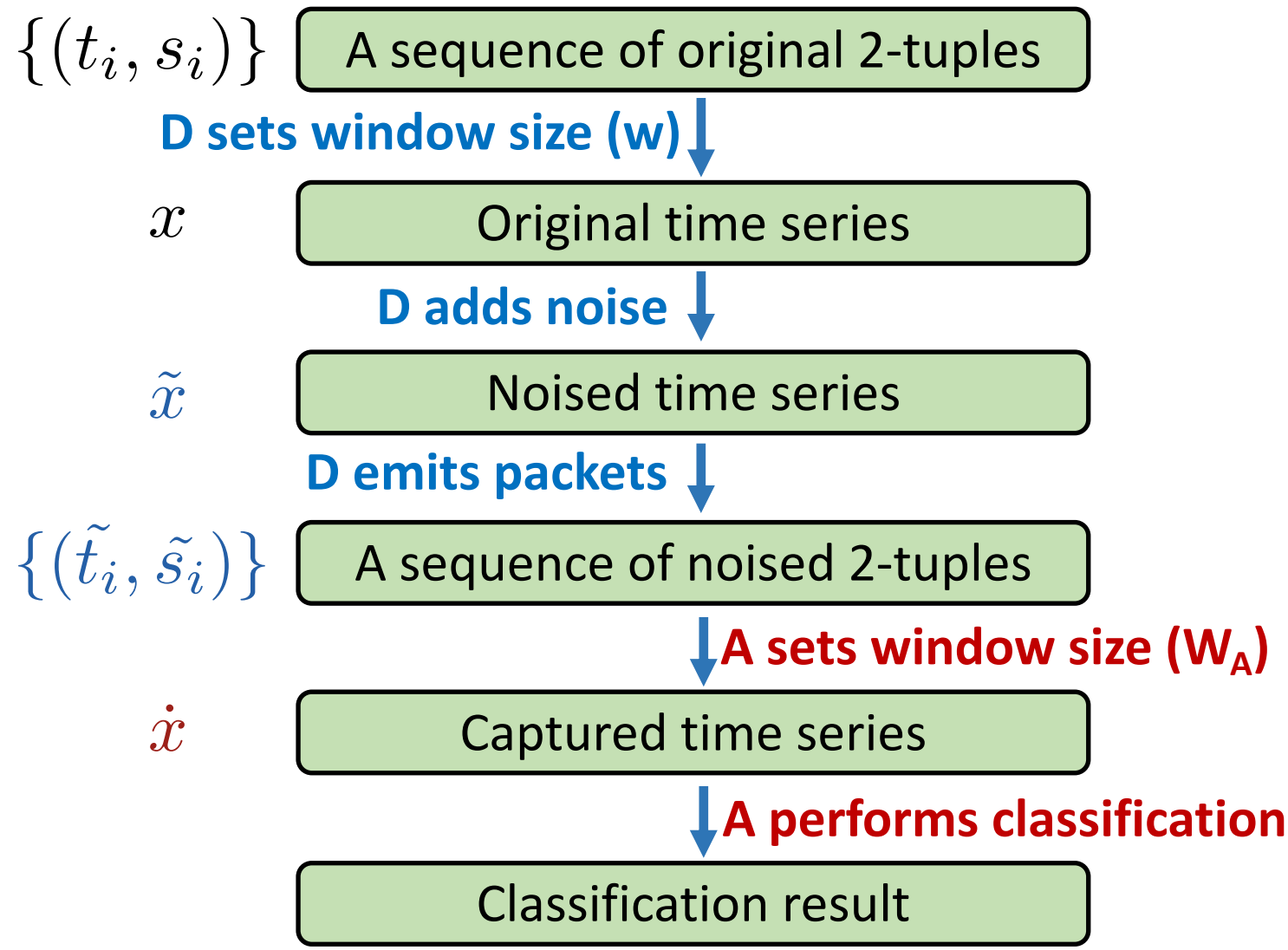
Rastogi et al. "Differentially private aggregation of distributed time-series with transformation and encryption." *SIGMOD*, 2010.

Xiao et al. "Mitigating storage side channels using statistical privacy mechanisms." CCS, 2015.

# Defense 2: Differential Privacy --- data flow

**A: Attacker**

**D: Defender**

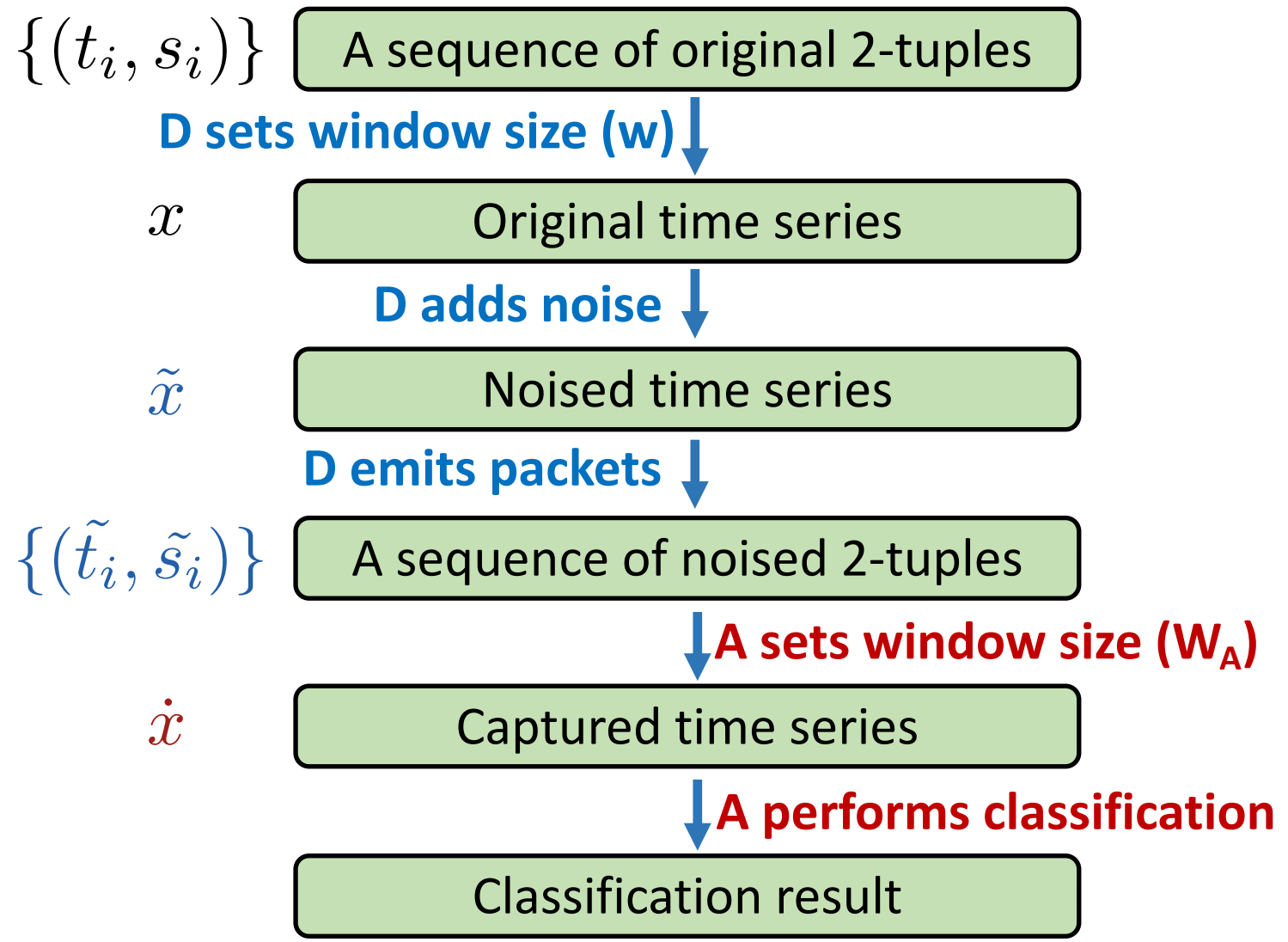


# Defense 2: Differential Privacy --- data flow

**A: Attacker**

**D: Defender**

$$w = w_A$$



# Defense 2: Differential Privacy --- data flow

**A: Attacker**

**D: Defender**

$$w = w_A$$

$$w \neq w_A$$

$\{(t_i, s_i)\}$  A sequence of original 2-tuples

**D sets window size (w)** ↓

$x$  Original time series

**D adds noise** ↓

$\tilde{x}$  Noised time series

**D emits packets** ↓

$\{(\tilde{t}_i, \tilde{s}_i)\}$  A sequence of noised 2-tuples

**A sets window size ( $w_A$ )** ↓

$\hat{x}$  Captured time series

**A performs classification** ↓

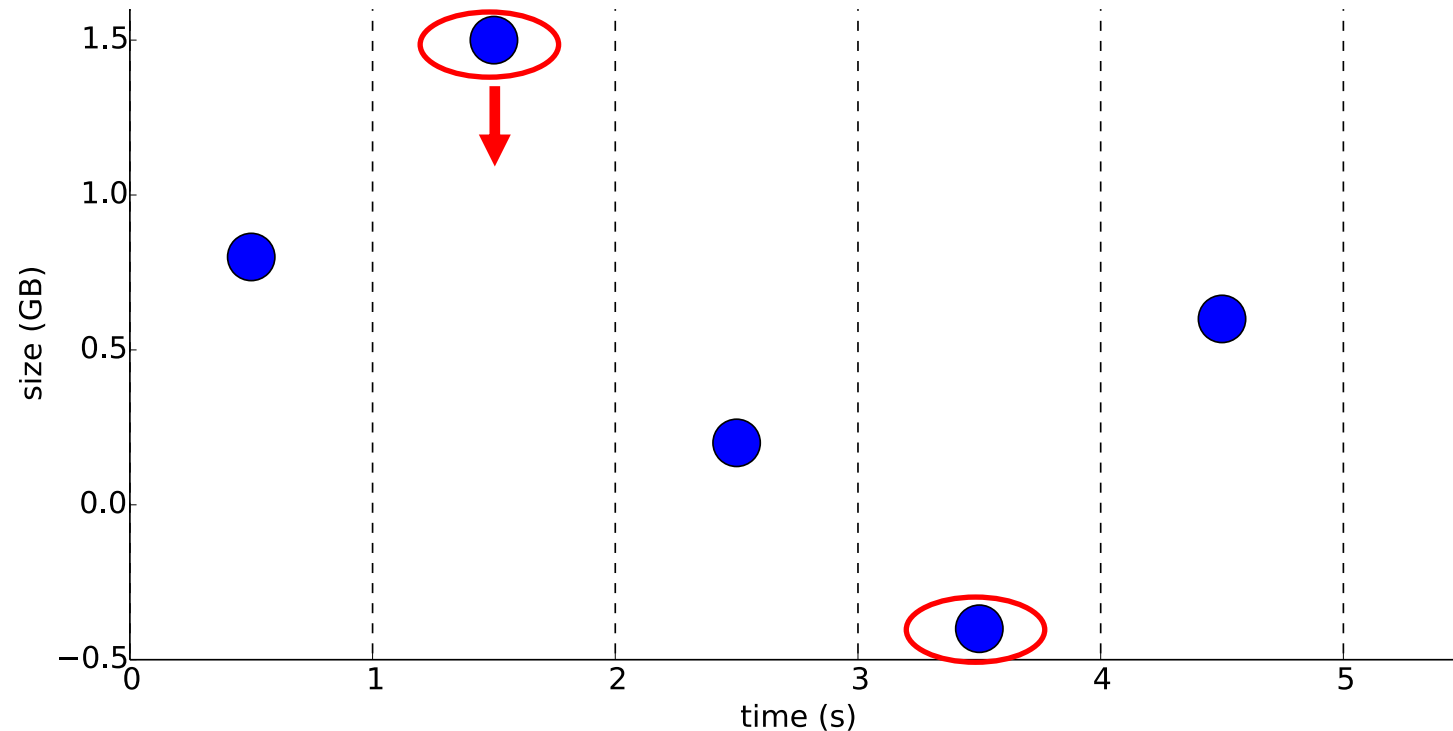
Classification result

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# Evaluation

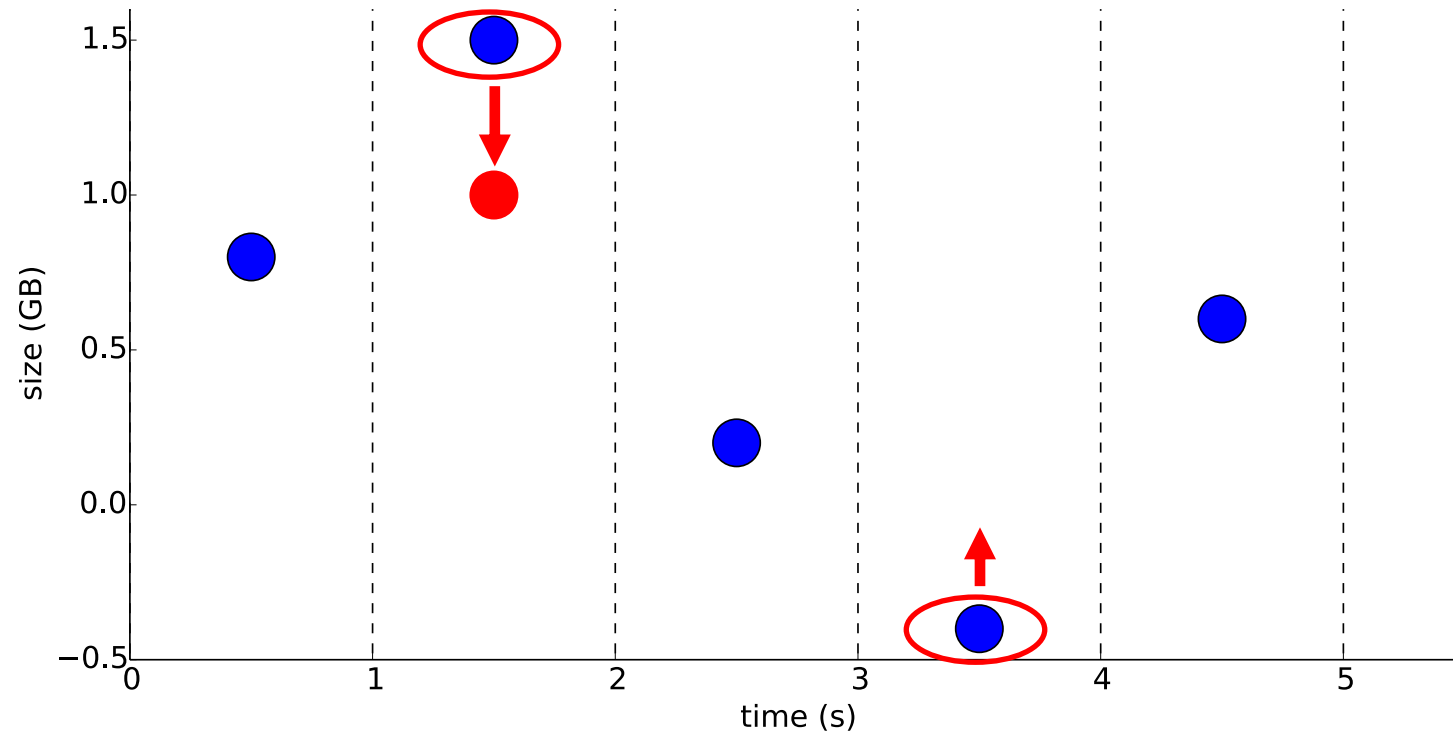
- 40x100 traces
- Params:  $\epsilon = \{5 \times 10^{-8}, 5 \times 10^{-7}, \dots, 50\}$   
 $w = \{0.05s, 0.25s, 0.5s, 1s, 2s\}$
- Clip bound for each window:  $[0, 1\text{GB}]$





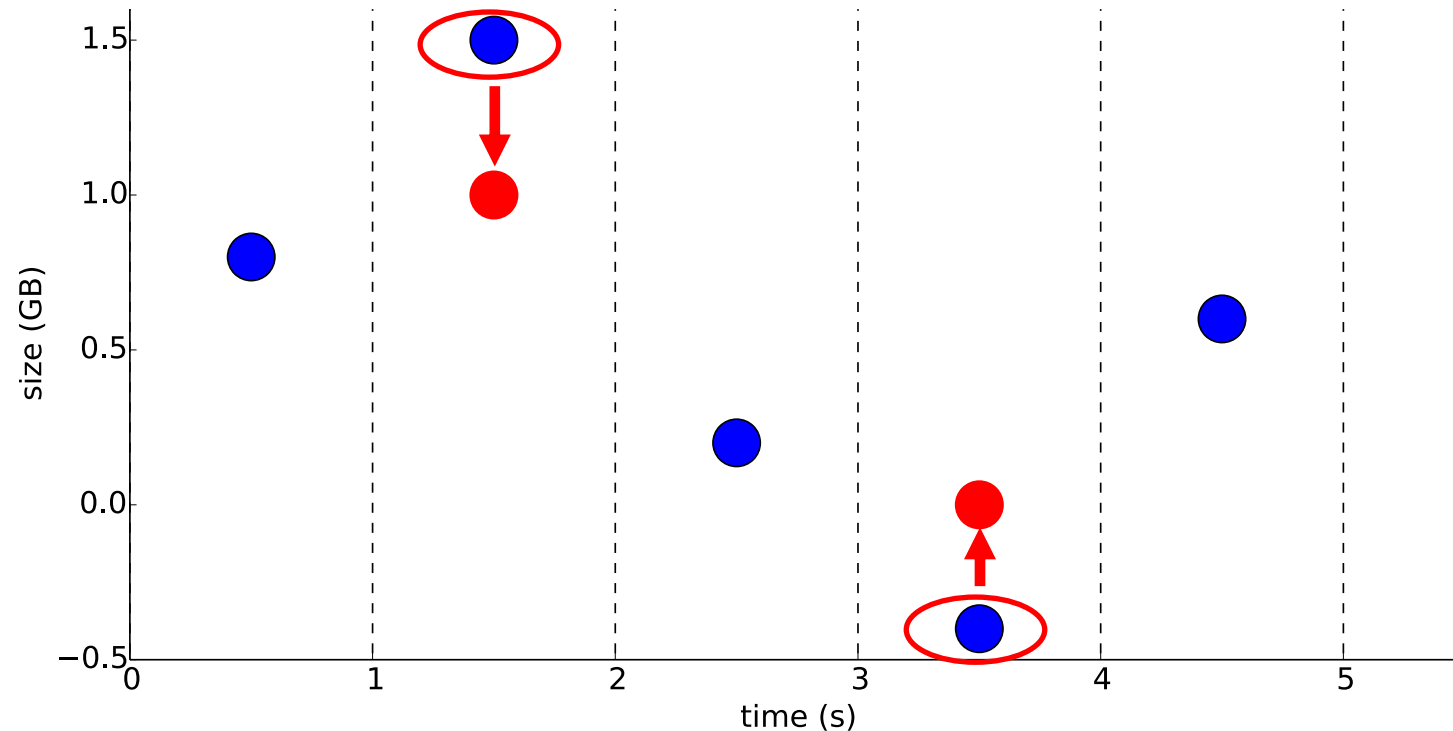
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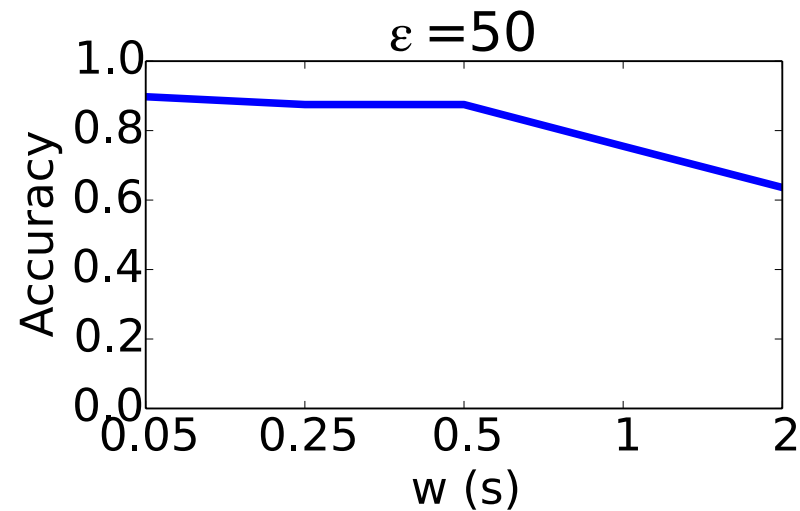
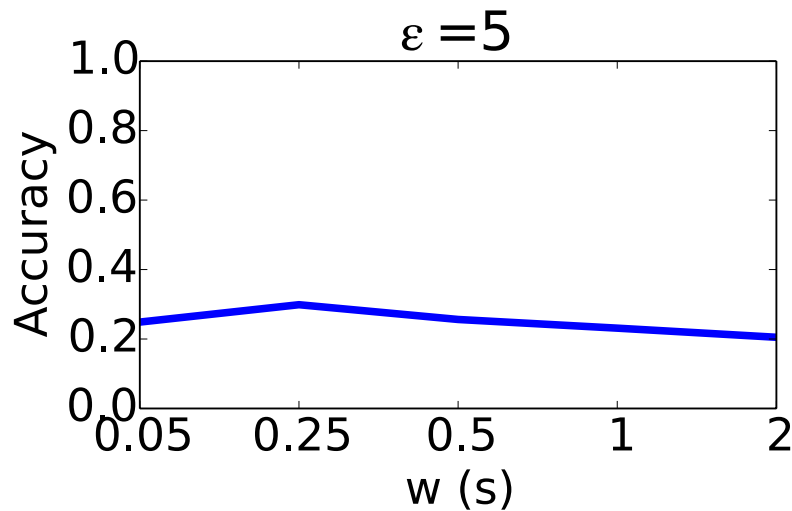
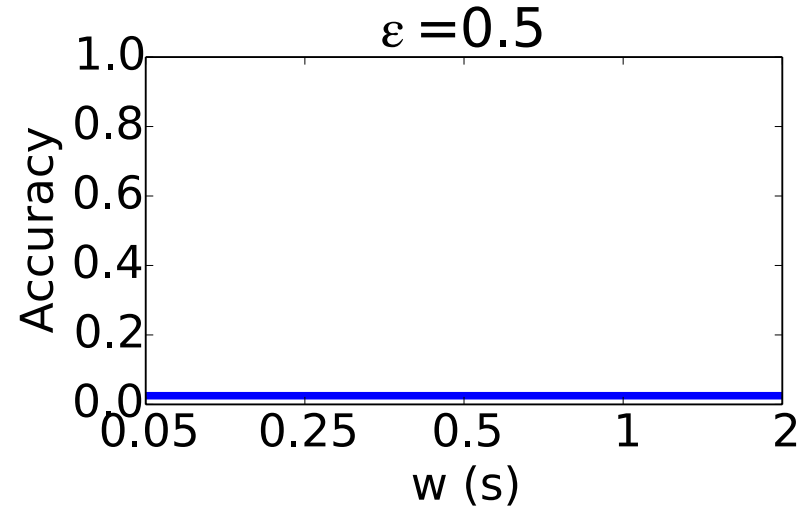
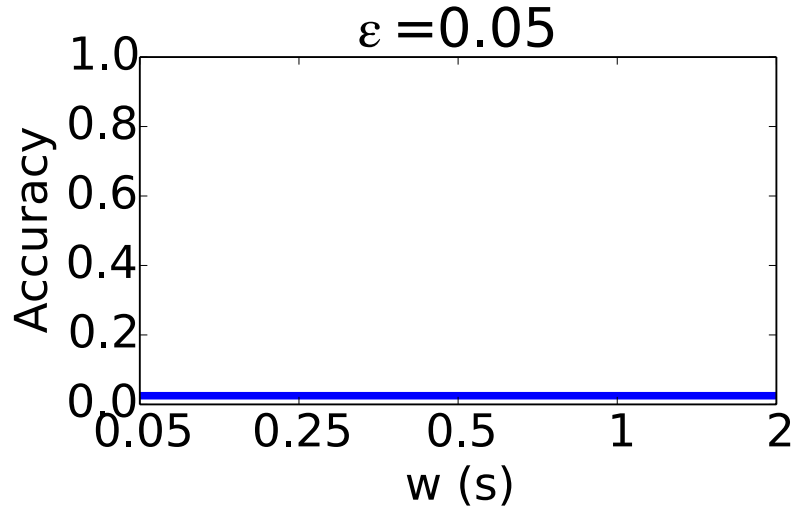
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# Security Evaluation --- $FPA_k$

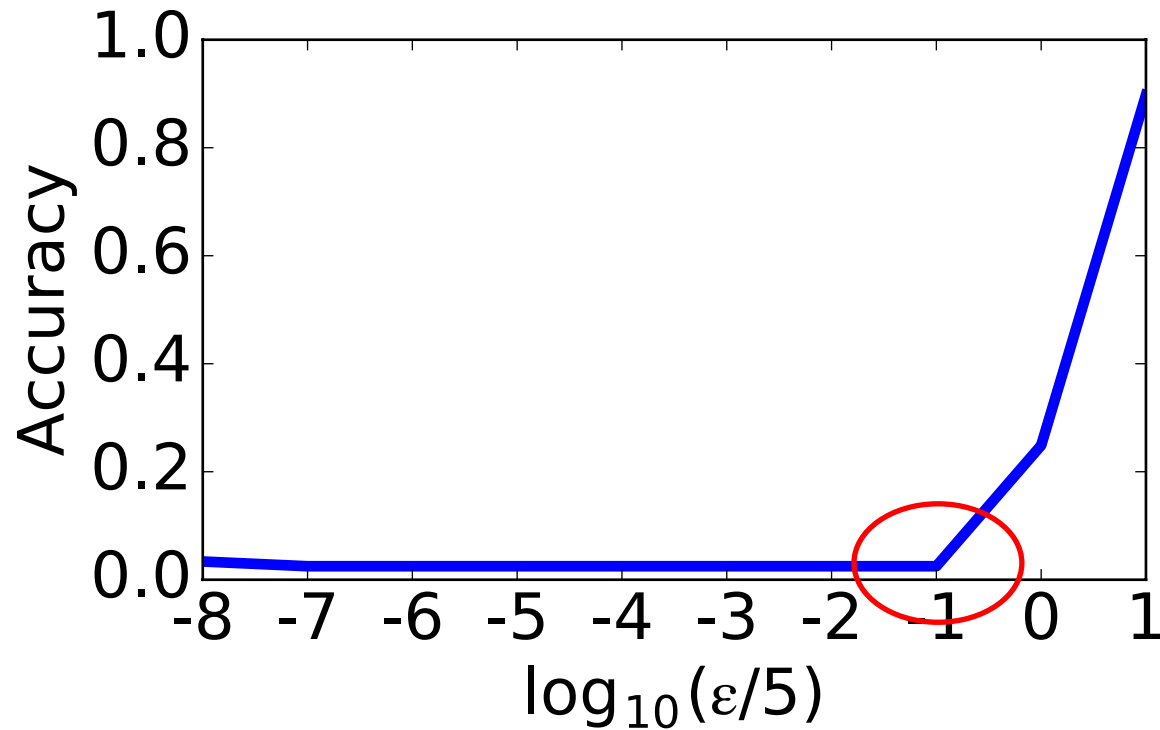
$w_A = w$ : effect of  $w$



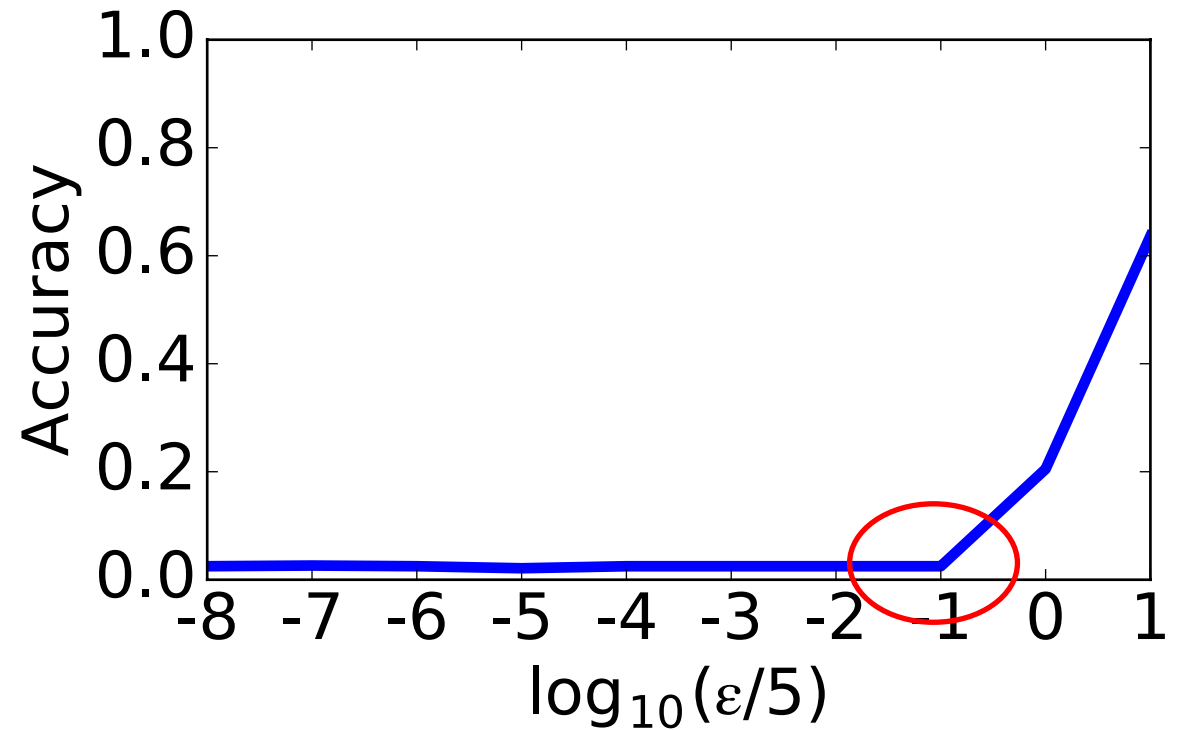
# Security Evaluation --- $FPA_k$

$w_A = w$ : effect of  $\epsilon$

$w = 0.05s$



$w = 2s$

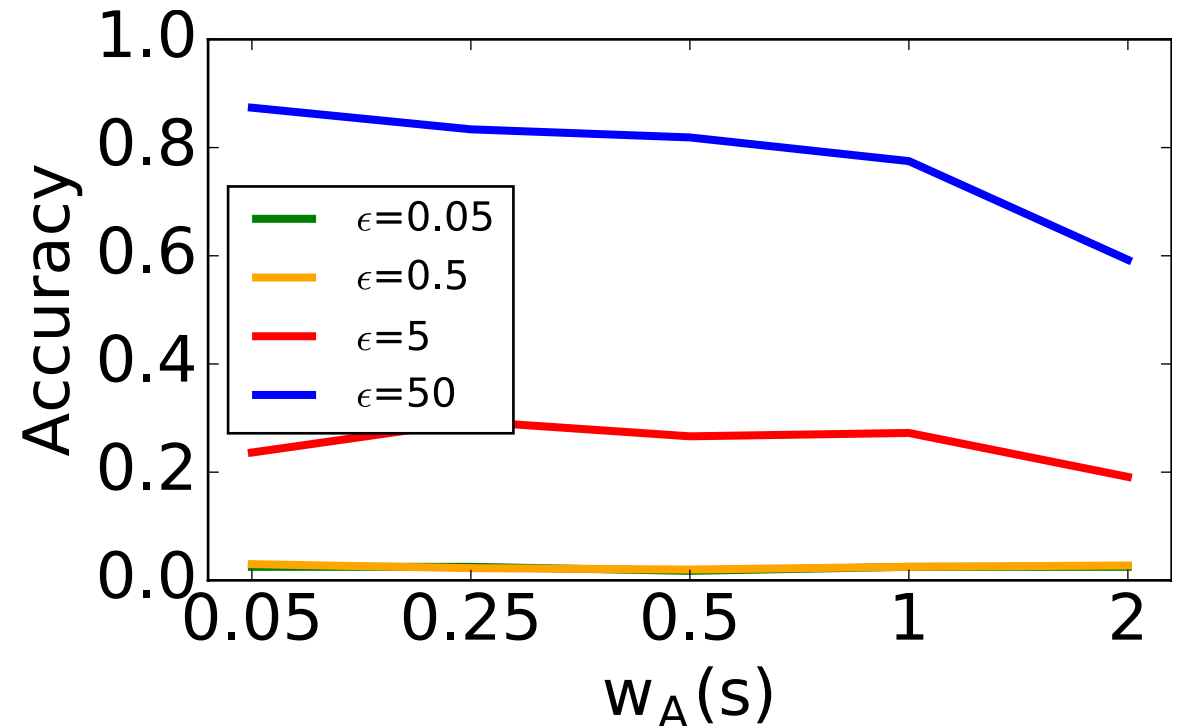
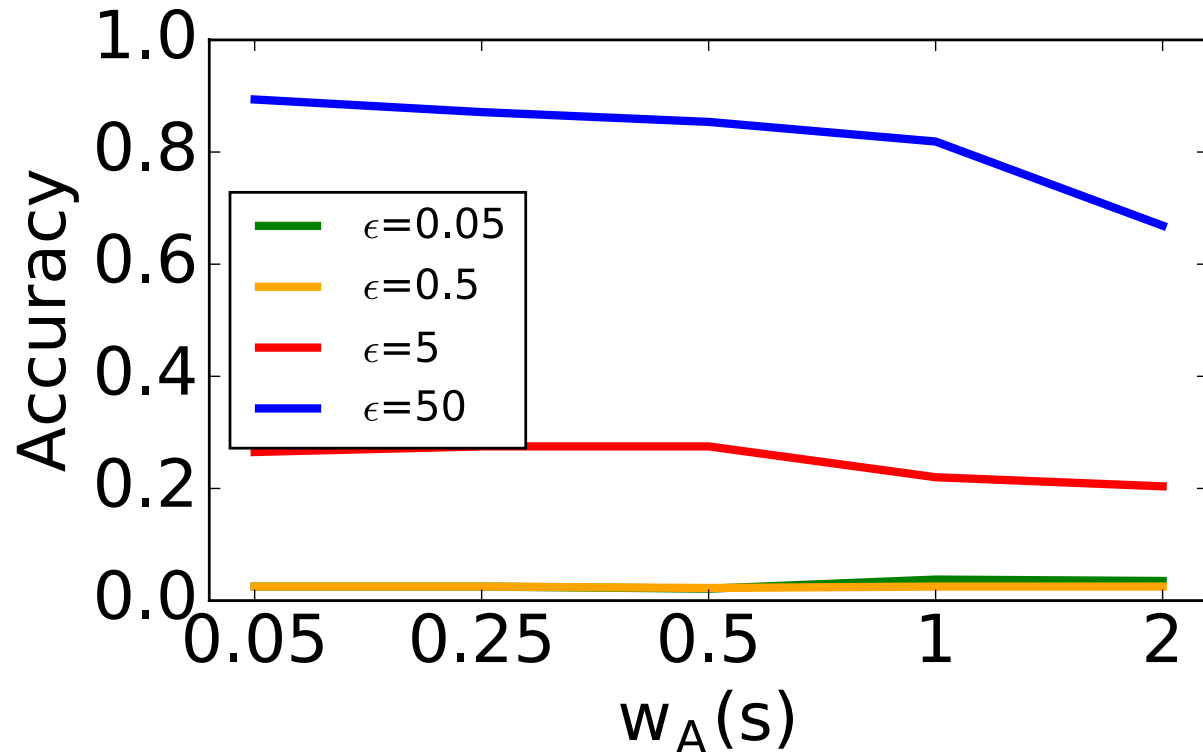


# Security Evaluation --- FPA<sub>k</sub>

$$w \neq w_A$$

$$w = 0.05s$$

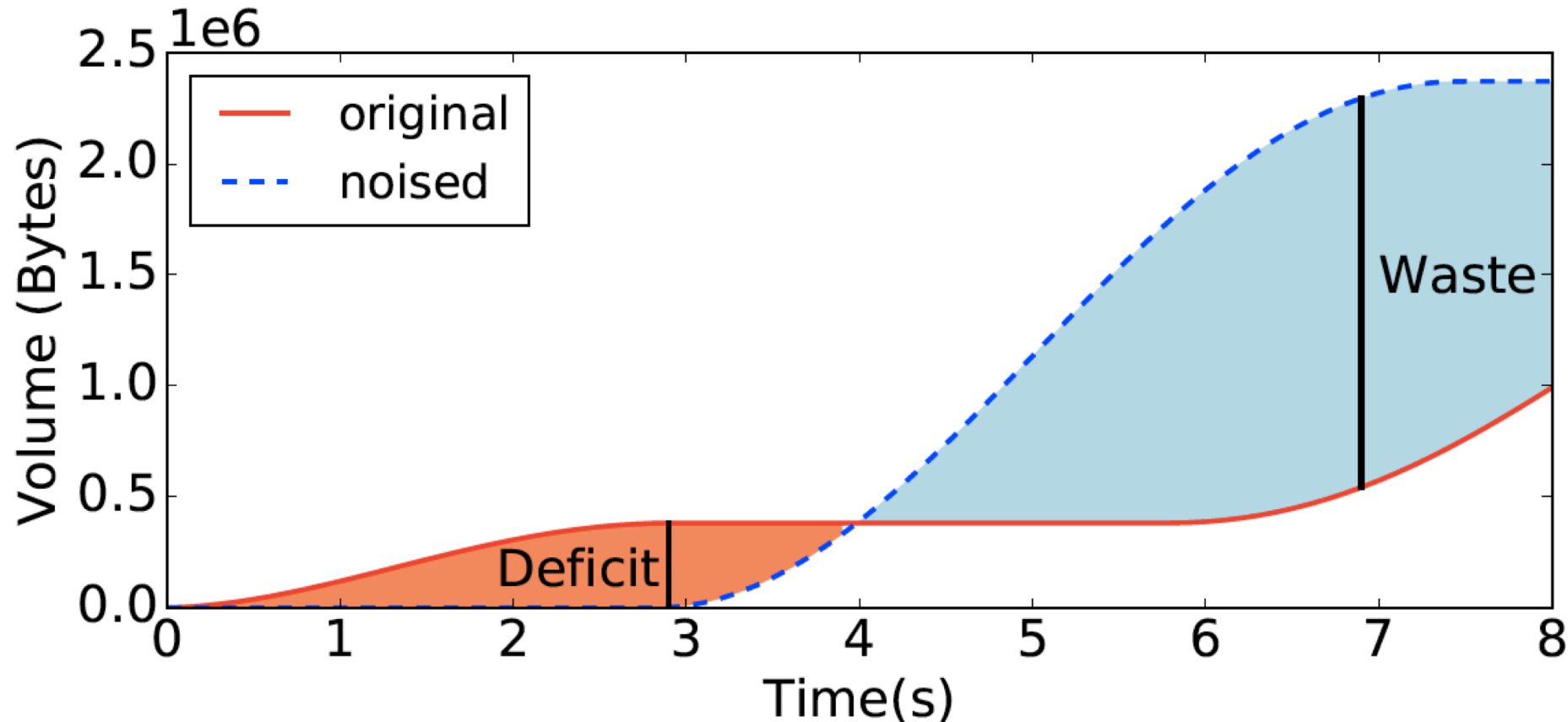
$$w = 2s$$



$w_A$  does not matter

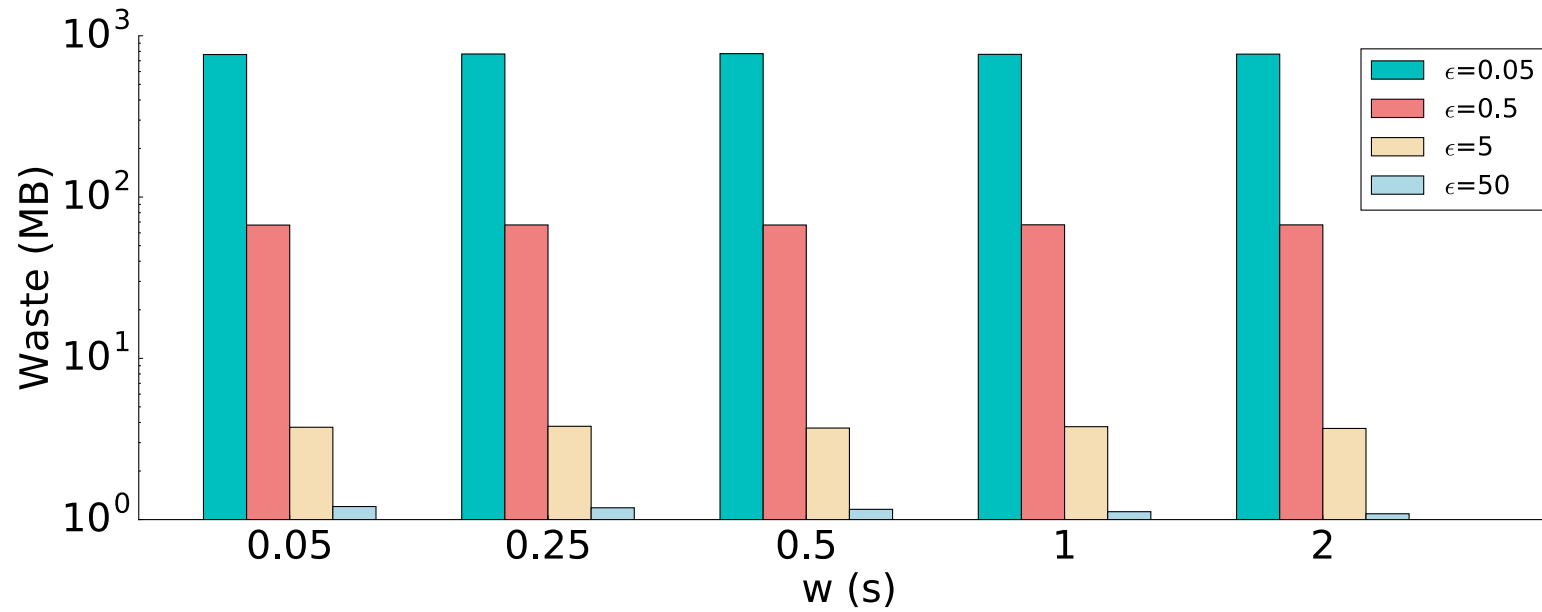
# Utility Evaluation

- Original cumulative trace **A**, noised cumulative trace **B**
- Waste:  $waste = \max_{1 \leq i \leq n} \{ \max(B[i] - A[i], 0) \}$
- Deficit:  $deficit = \max_{1 \leq i \leq n} \{ \max(A[i] - B[i], 0) \}$

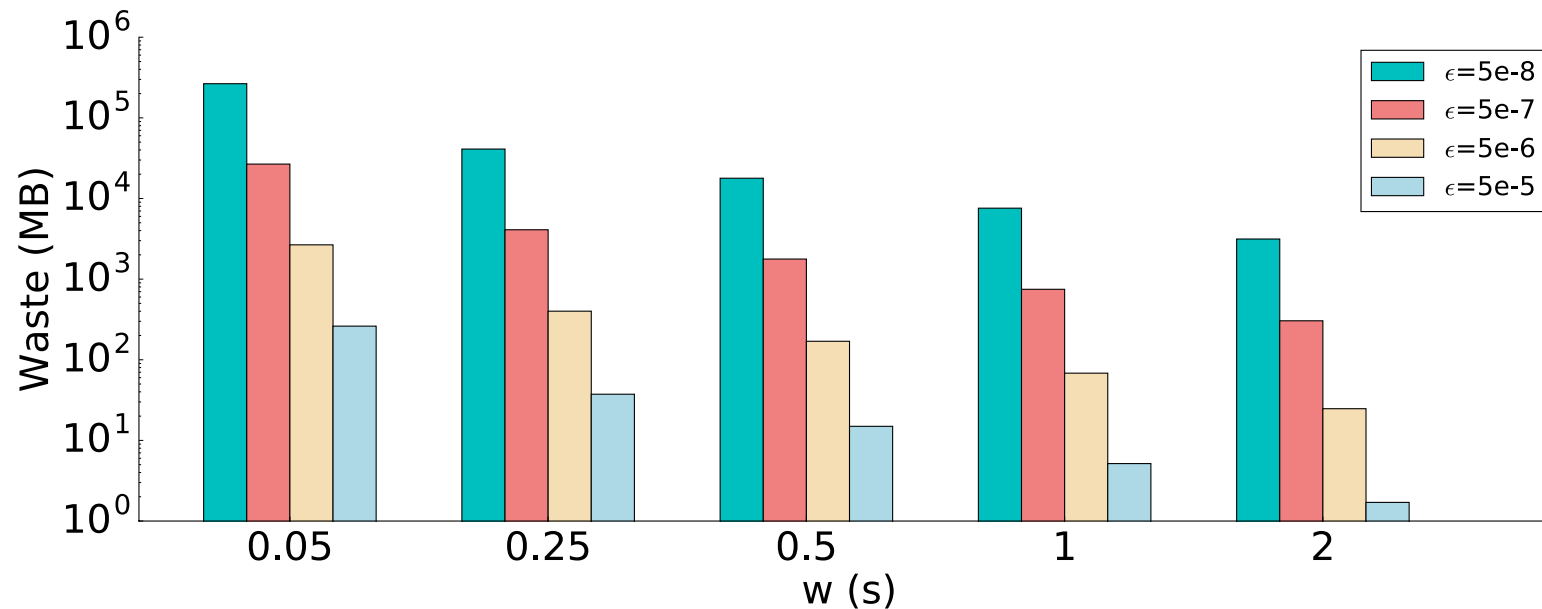


# Utility Evaluation --- Waste

$FPA_k$

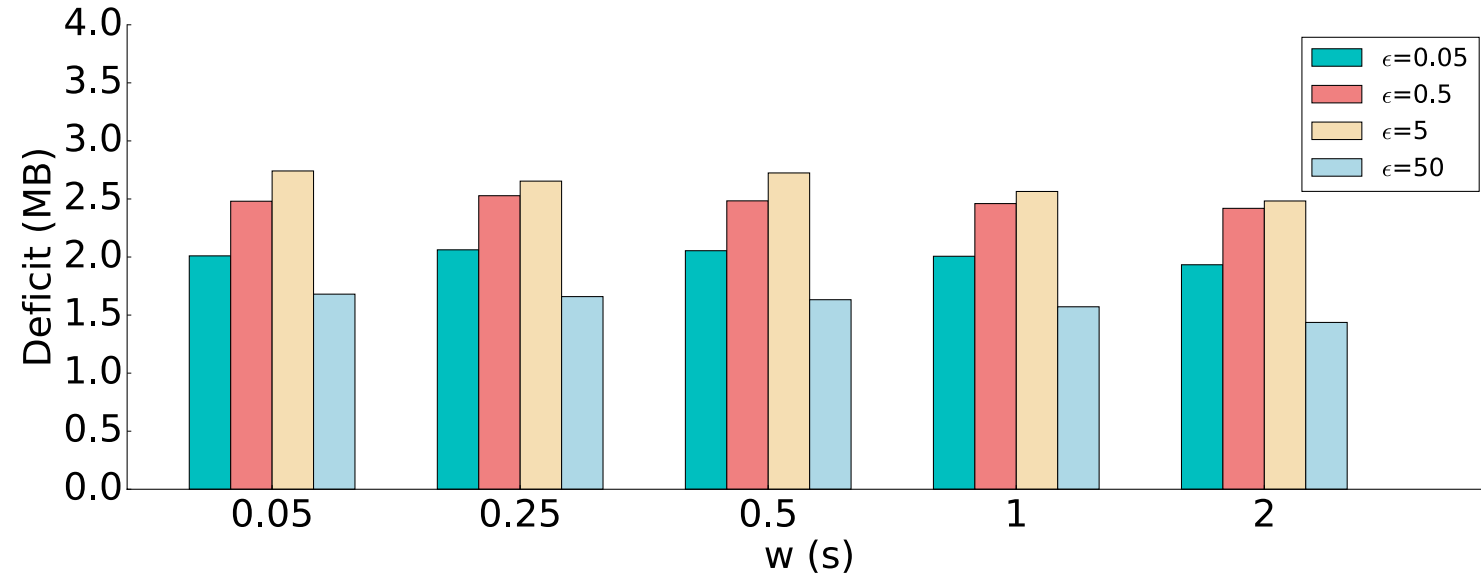


$d^*$

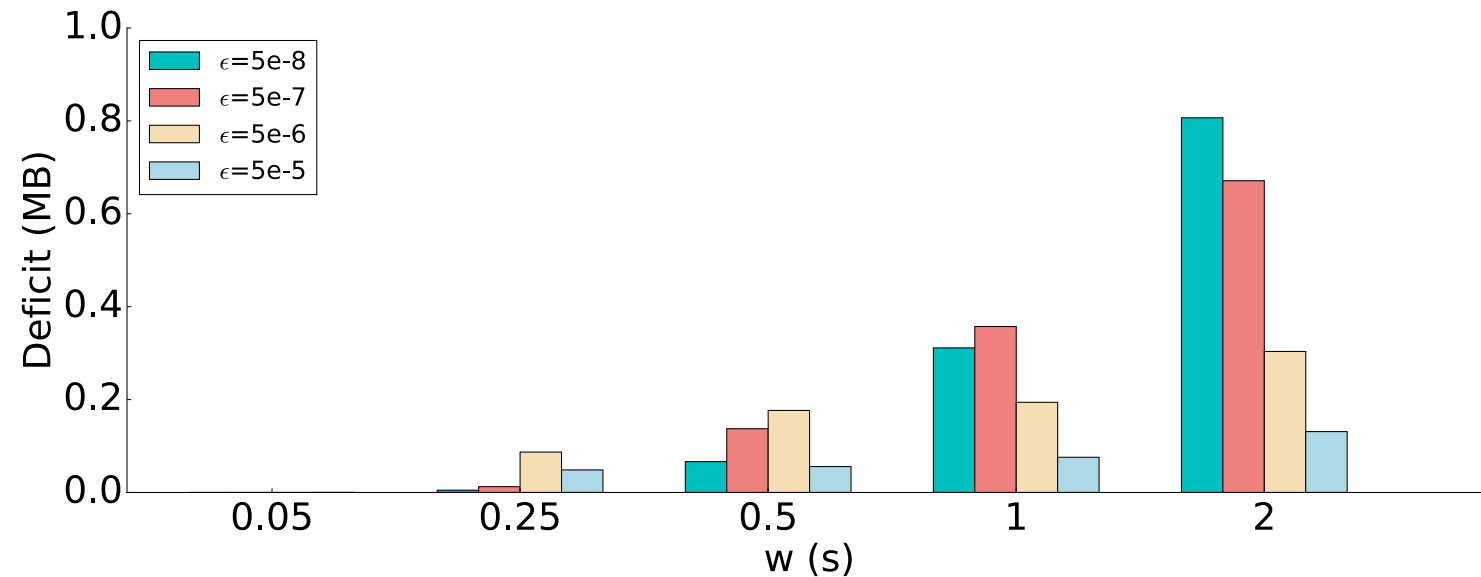


# Utility Evaluation --- Deficit

$FPA_k$

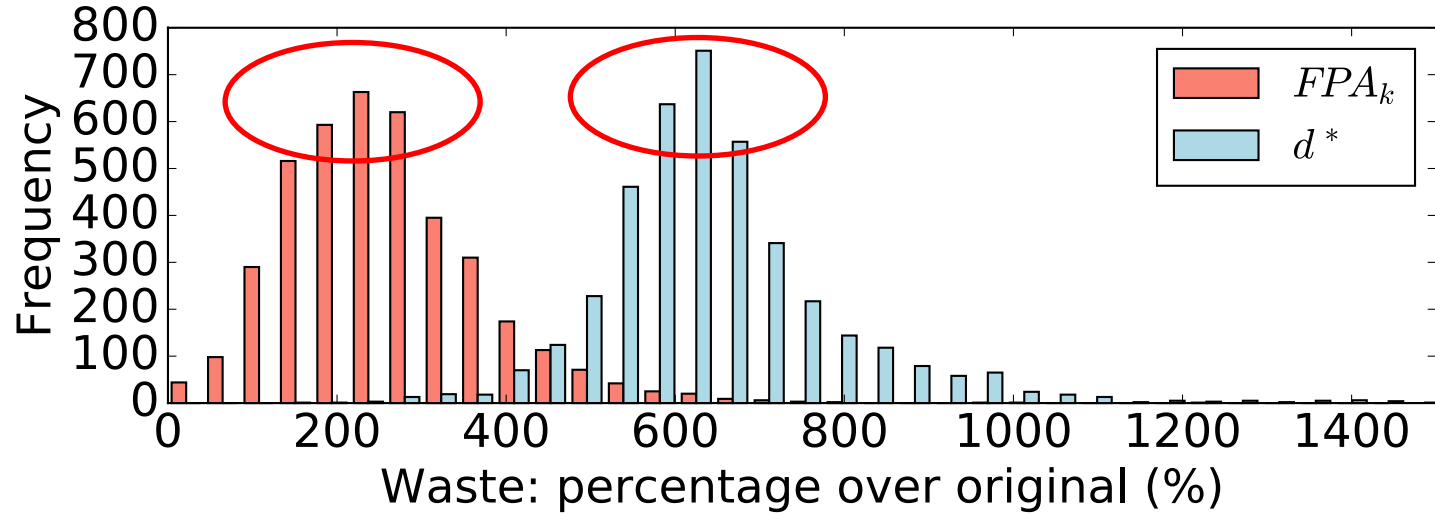


$d^*$





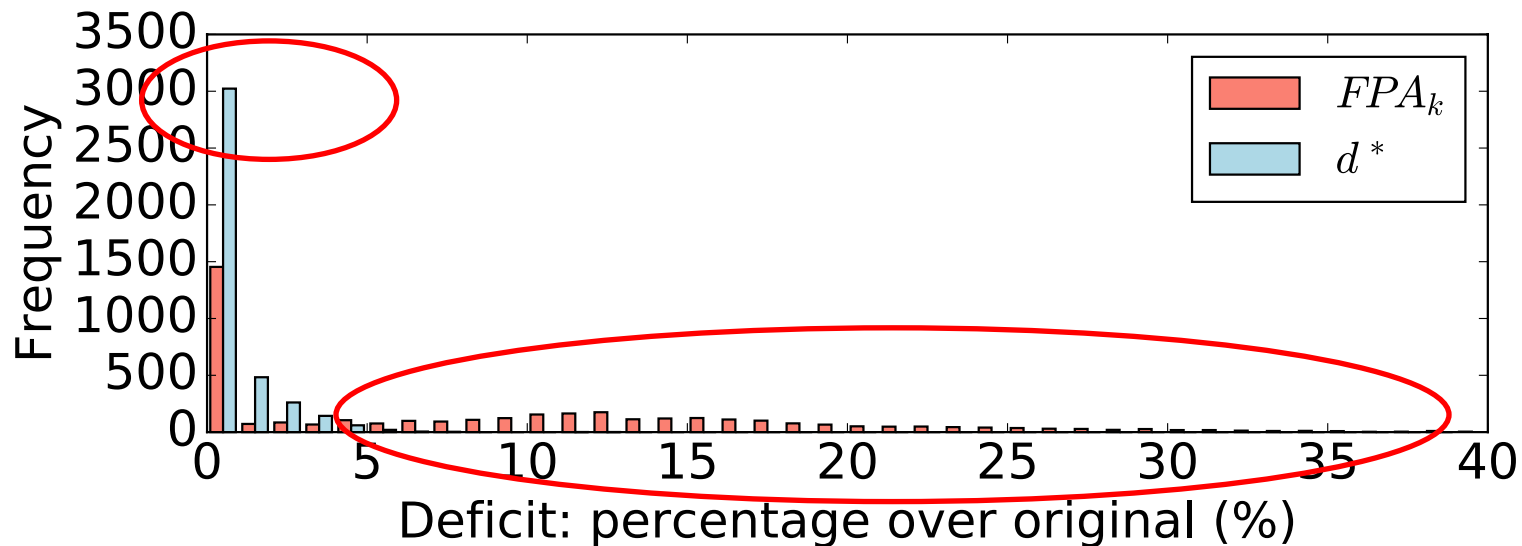
# FPA<sub>k</sub> vs. d\*



Baseline Accuracy (2.5%)  
Lowest Waste

$$FPA_k(w = 2s, \epsilon = 0.5)$$

$$d^*(w = 0.5s, \epsilon = 5e - 6)$$

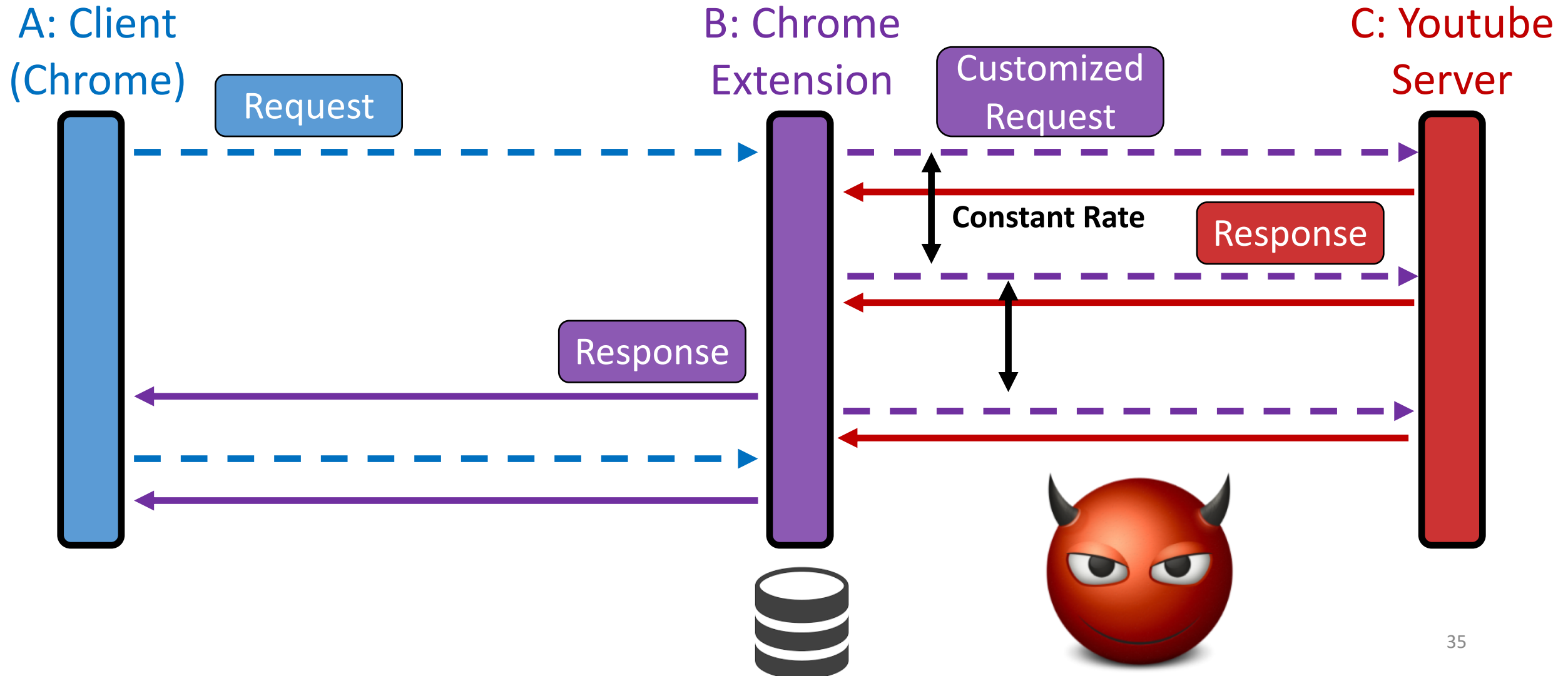


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# Implementation --- Workflow

- Chrome Extension: change the `range` in the HTTP request ( $FPA_k$ )



# Implementation --- Effectiveness

- Dataset: 10 videos, 100 traces per video with extension
- 80% training, 20% test
- Settings:  $FPA_k(w = 1s, \epsilon = 0.5)$   $w_A = \{0.05s, 0.25s, 0.5s, 1s, 2s\}$
- Features:
  - up/down/total bytes per bin (BPB)
  - up/down/total packets per bin (PPB)
  - up/down/total average packet length per bin (LPB)
  - up/down/total bursts (BURST)
  - the combination of all 12 features (ALL)

# Implementation --- Effectiveness

- Classification result (CNN)

$w_A(s)$	$BPB_{up}$	$BPB_{down}$	$BPB$	$PPB_{up}$	$PPB_{down}$	$PPB$	$LPB_{up}$	$LPB_{down}$	$LPB$	$BURST_{up}$	$BURST_{down}$	$BURST$	$ALL$
0.05	0.16	0.12	0.16	0.12	0.16	0.14	0.14	0.13	0.16	0.14	0.15	<b>0.16</b>	0.13
0.25	0.20	0.16	0.22	0.18	0.16	0.20	0.12	0.08	0.16	<b>0.23</b>	0.14	0.19	0.21
0.5	0.19	0.12	<b>0.22</b>	0.14	0.16	0.20	0.14	0.08	0.10	0.19	0.14	0.15	0.20
1	0.16	0.14	0.18	0.14	<b>0.19</b>	0.13	0.10	0.10	0.11	0.16	0.14	0.12	0.18
2	0.14	0.12	0.16	0.13	0.14	0.16	0.10	0.10	0.09	0.16	0.16	<b>0.19</b>	0.17

# Implementation --- Demo: original

The image is a composite of two screenshots. The left screenshot shows a Google search page in a browser window. The address bar contains 'spid'. The search bar is empty, and the 'Google Search' button is visible. The right screenshot shows a video player window titled 'original.mp4'. The video content is a graph with 'Total Bytes Downloaded' on the y-axis and 'Time (s)' on the x-axis. The x-axis ranges from 0 to 30 with major ticks every 5 units. Three red circles are drawn around data points on the graph, located at approximately (3, 10), (12, 25), and (23, 35). The video player interface includes a progress bar at the bottom showing '00:00' and various control icons.

# Implementation --- Demo: w. extension

The image shows a Chrome browser window with two tabs. The left tab is titled 'Google' and has the address bar containing 'G spid'. The page content includes the Google logo, a search input field, and buttons for 'Google Search' and 'I'm Feeling Lucky'. The right tab is titled 'plugin.mp4' and displays a video player. The video player's progress bar is at 00:00. A graph is overlaid on the video player, with the y-axis labeled 'Total Bytes Down' and the x-axis labeled 'Time (s)'. The x-axis has tick marks at 0, 5, 10, 15, 20, 25, and 30. A context menu is open over the video player, listing the following items: 'Youtube request interception', 'This Can Read and Change Site Data', 'Options', 'Remove from Chrome...', 'Hide in Chrome Menu', and 'Manage Extensions'.

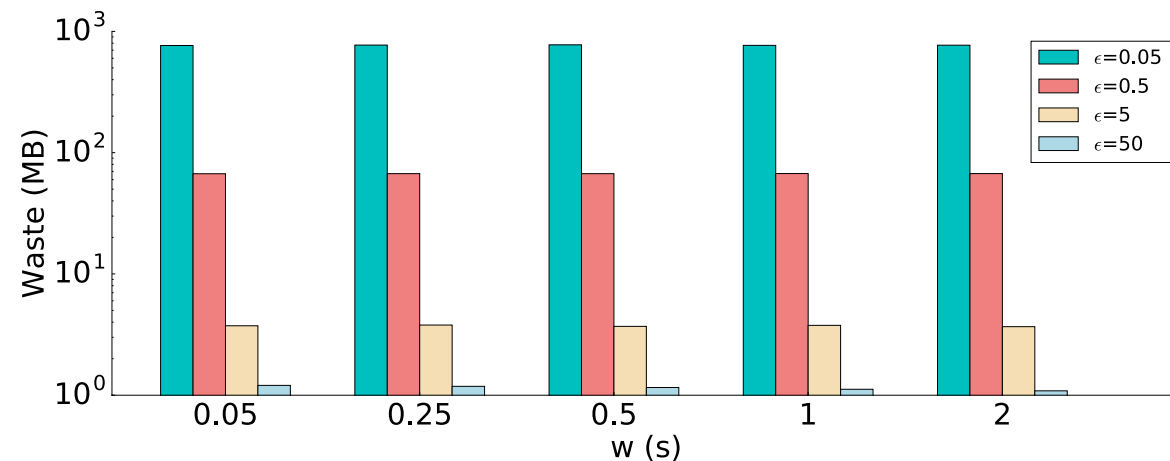
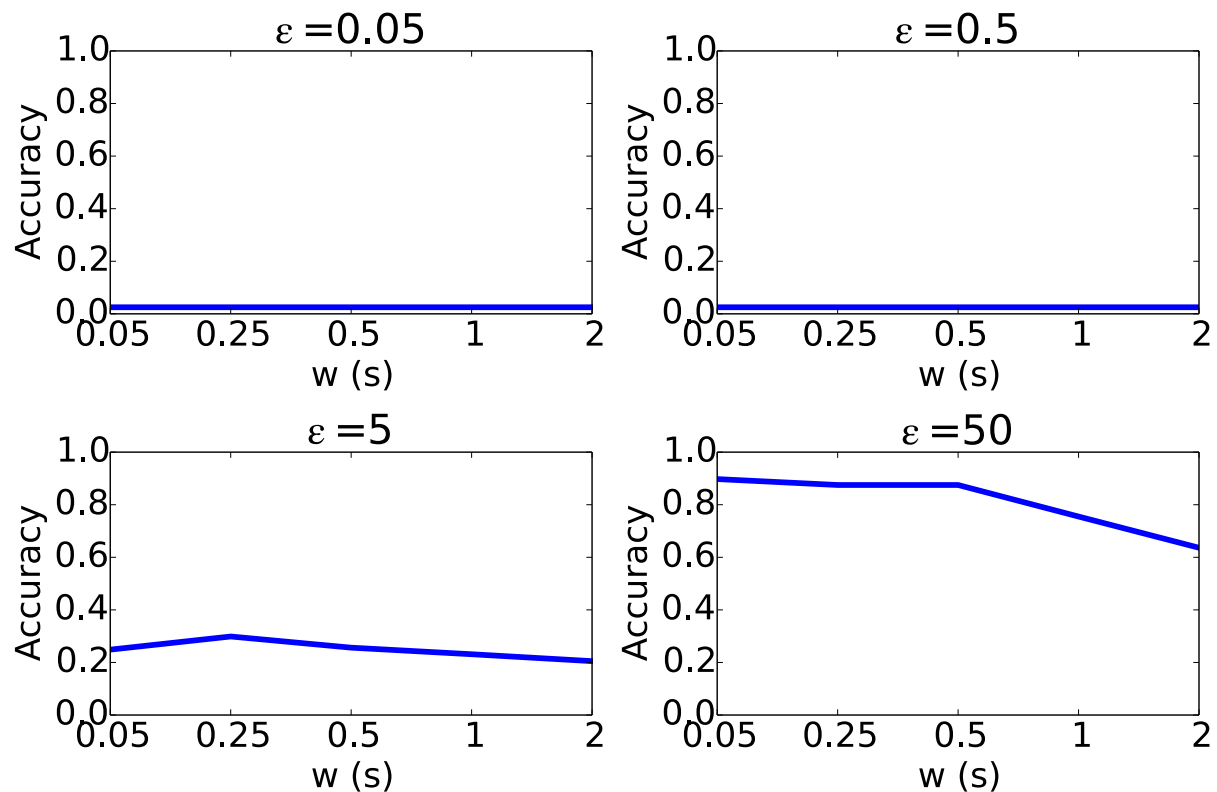
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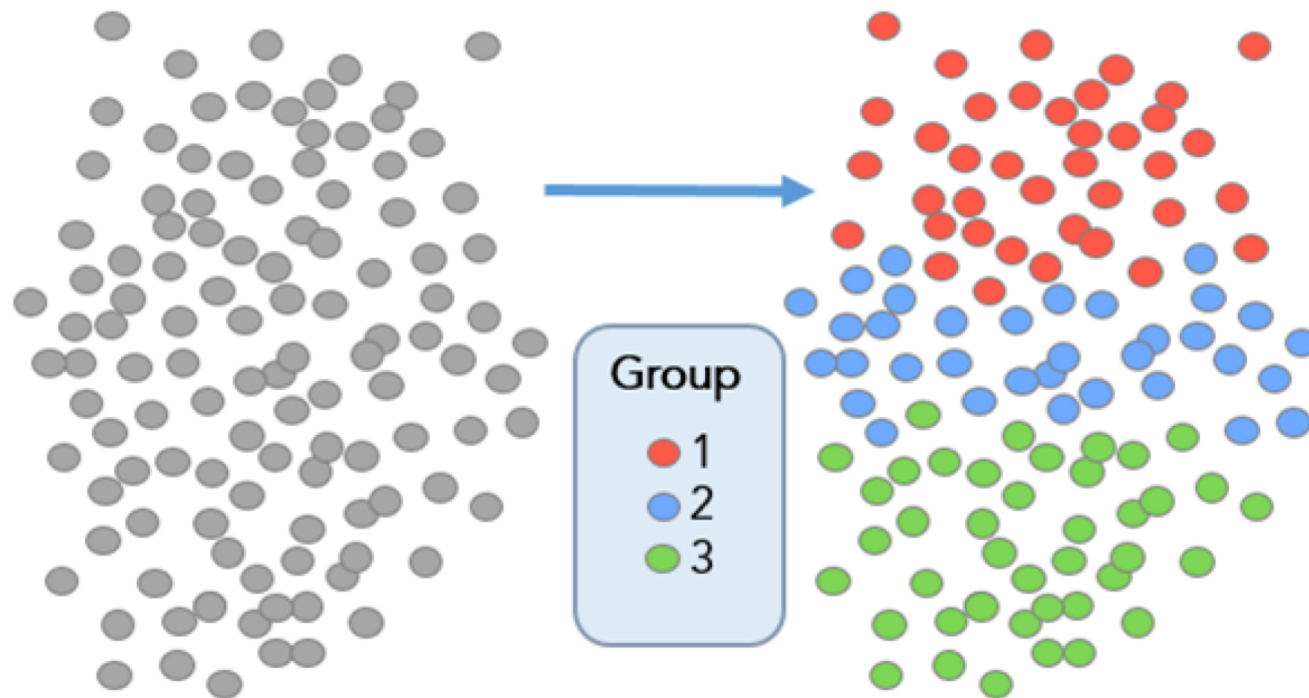
# Discussion

- Reducing waste:
  - Lowering clip bound (e.g. [0, 1GB] -> [0, 100MB])
  - Increasing  $\epsilon$



# Discussion

- Leakage through video length
  - Cannot prevent due to utility loss
  - Possible solution: grouping the videos by length and padding them to the longest length in each group



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# Conclusion

- We borrowed techniques from adversarial ML and differential privacy to address privacy concerns of streaming traffic
- We showed that differential privacy effectively defeats inference-based traffic analysis, while remains agnostic to the ML classifiers
- Results suggested that the two differentially private mechanisms offer good security protection with moderate utility loss

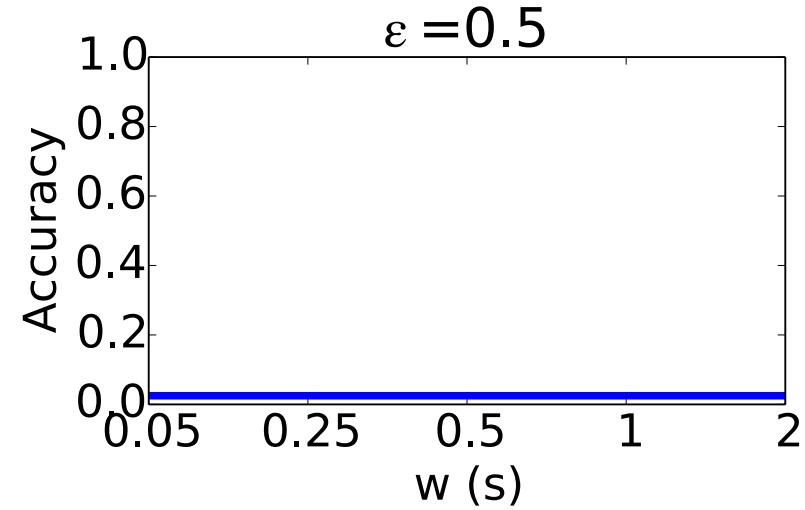
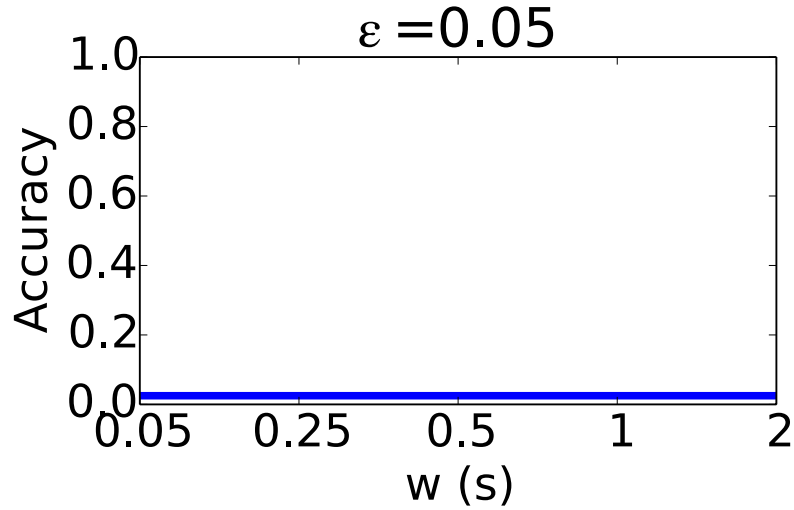
# Thanks for listening!

Xiaokuan Zhang  
zhang.5840@osu.edu

# Backup Slides

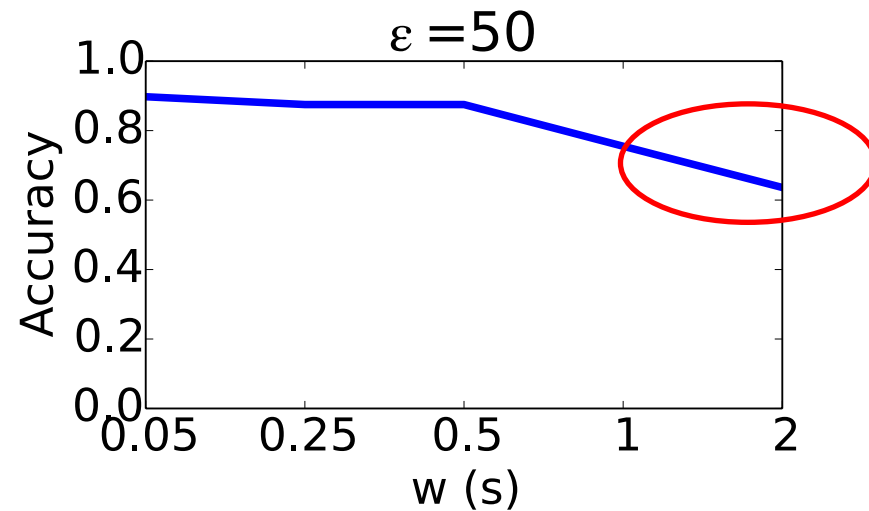
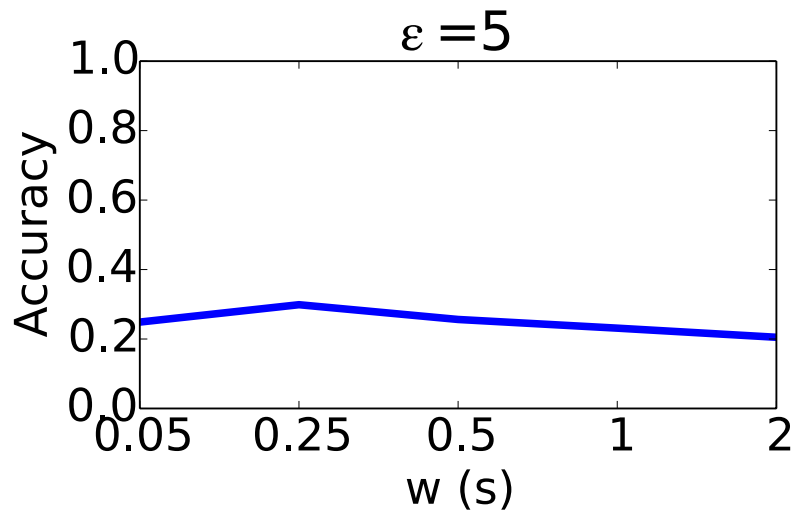
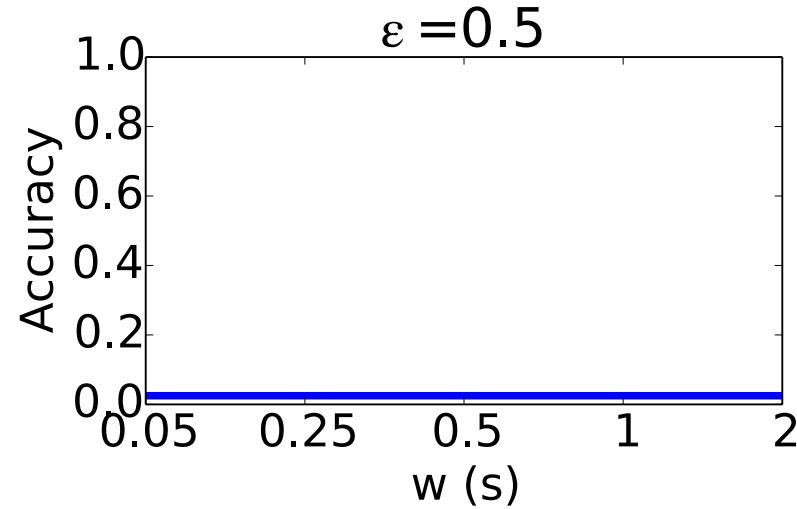
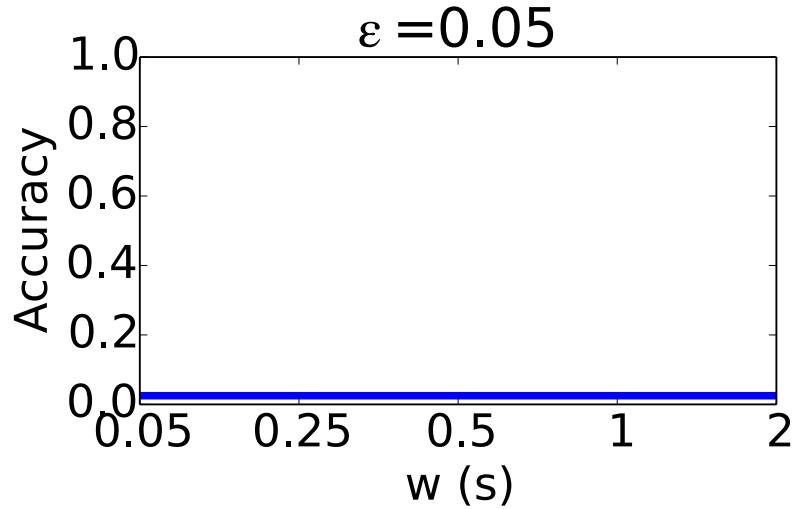
# Security Evaluation --- $FPA_k$

$w_A = w$ : effect of  $w$



# Security Evaluation --- $FPA_k$

$w_A = w$ : effect of  $w$

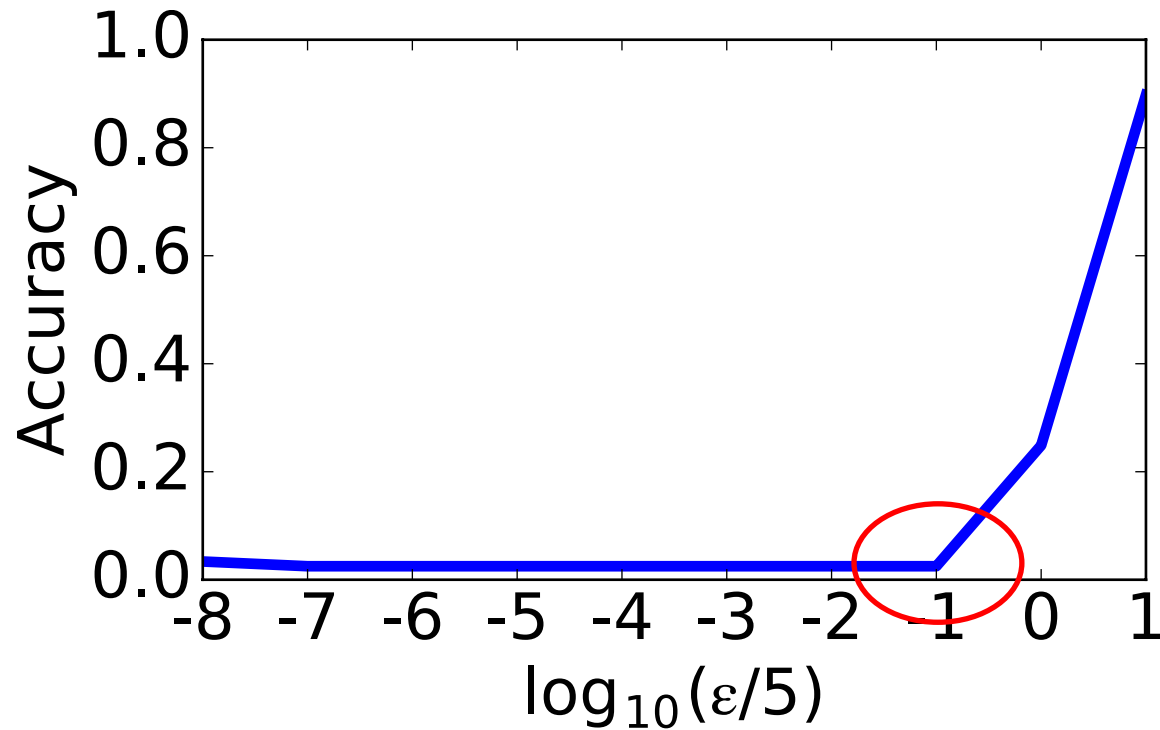




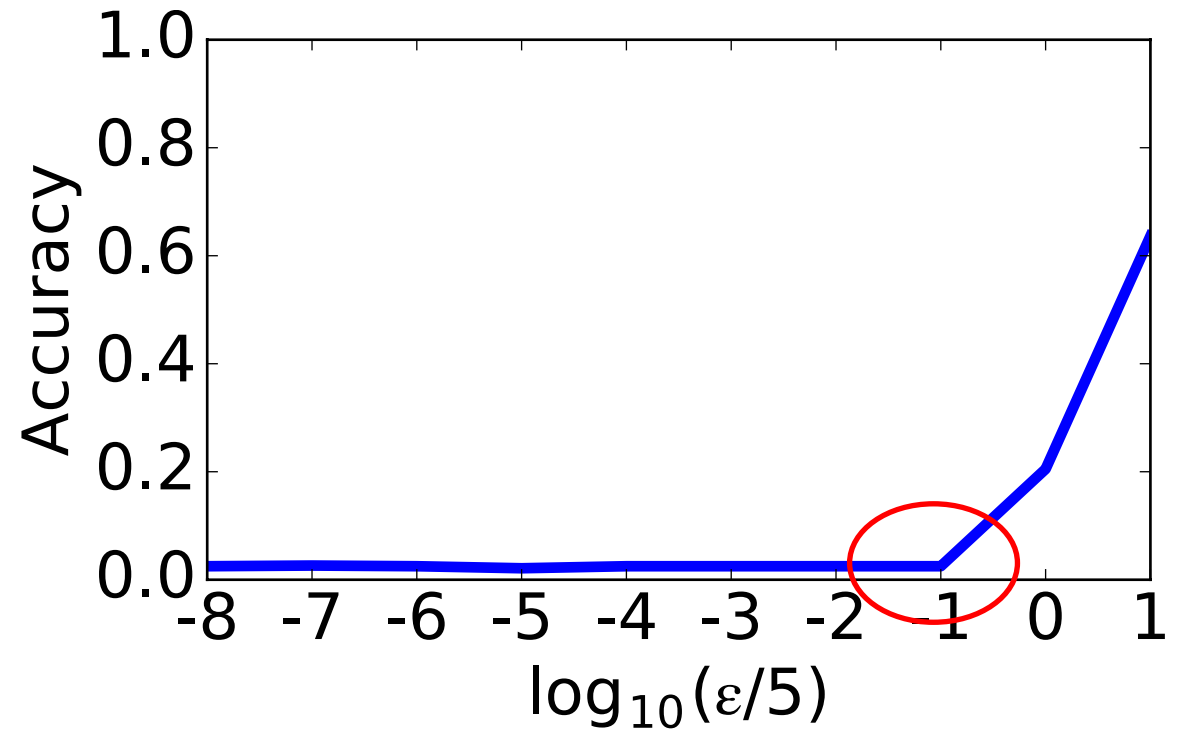
# Security Evaluation --- $FPA_k$

$w_A = w$ : effect of  $\epsilon$

$w = 0.05s$



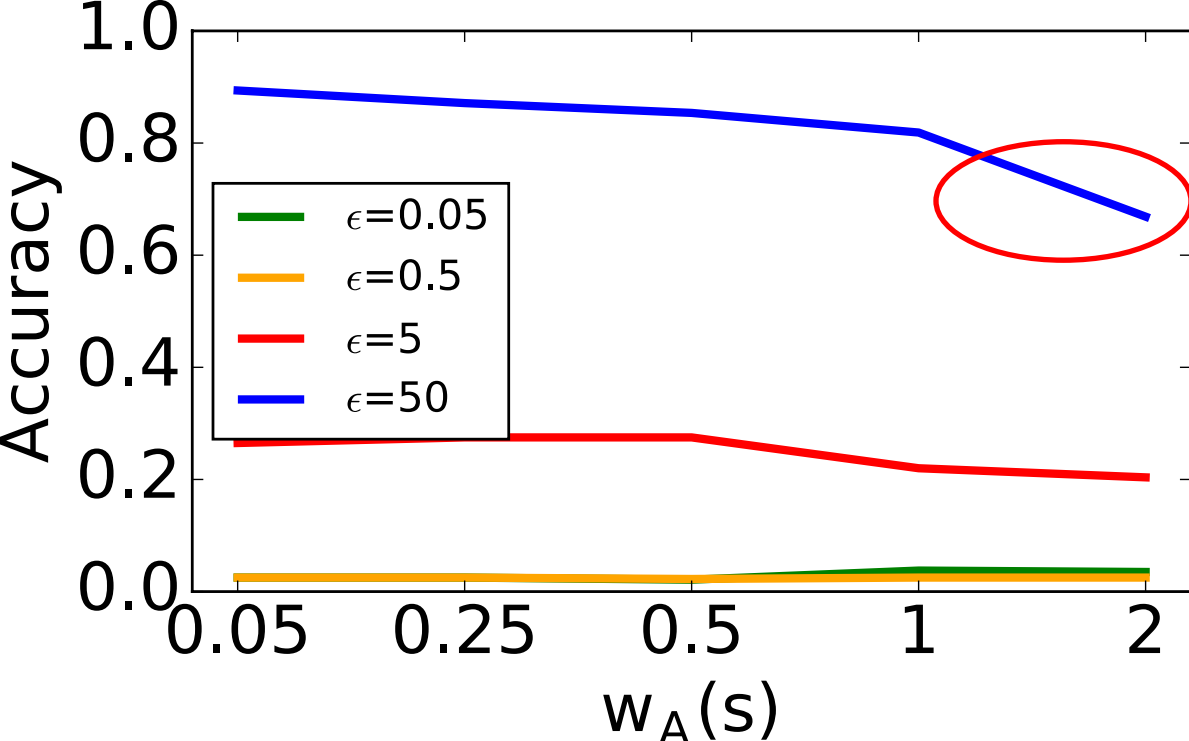
$w = 2s$



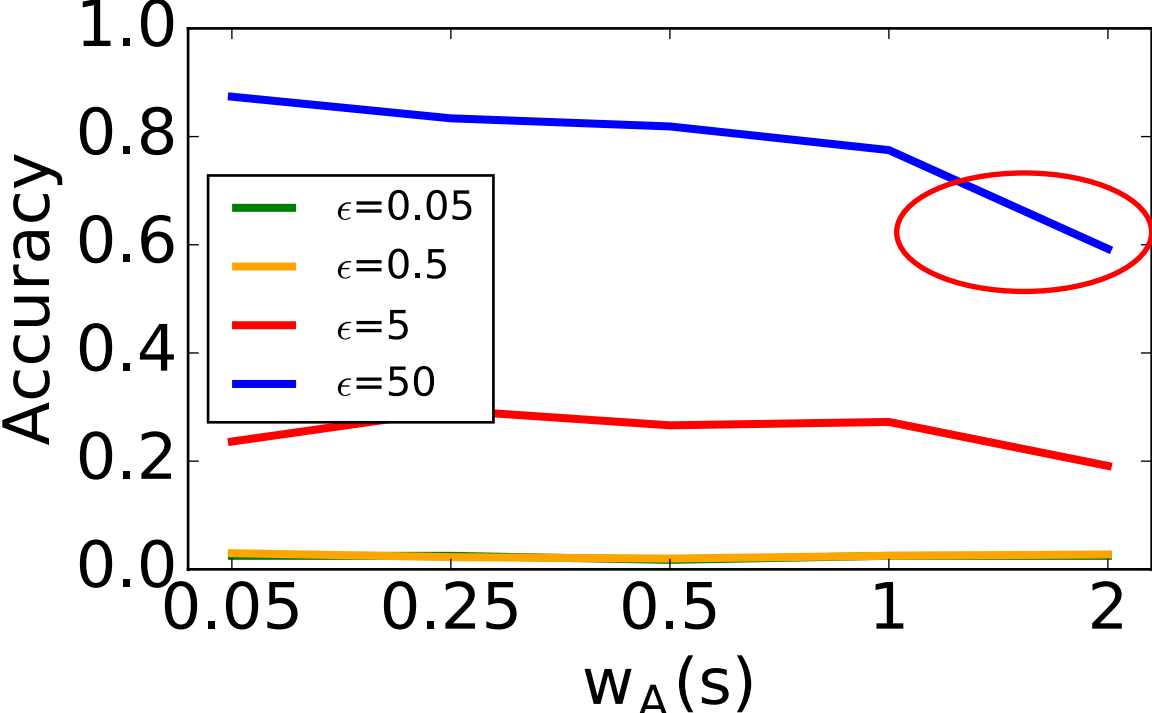
# Security Evaluation --- FPA<sub>k</sub>

$$w \neq w_A$$

$w = 0.05s$

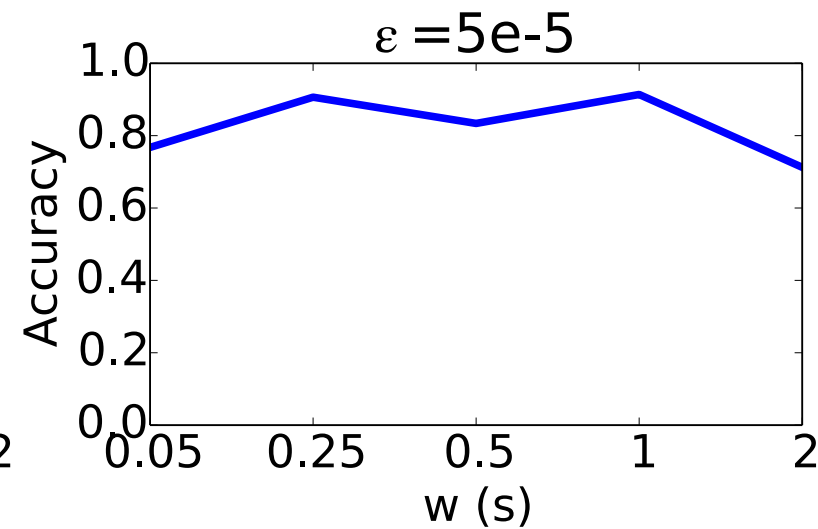
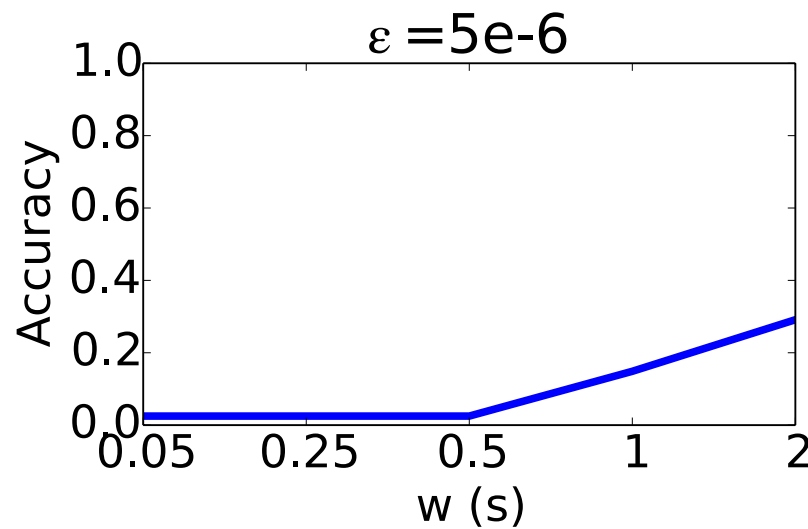
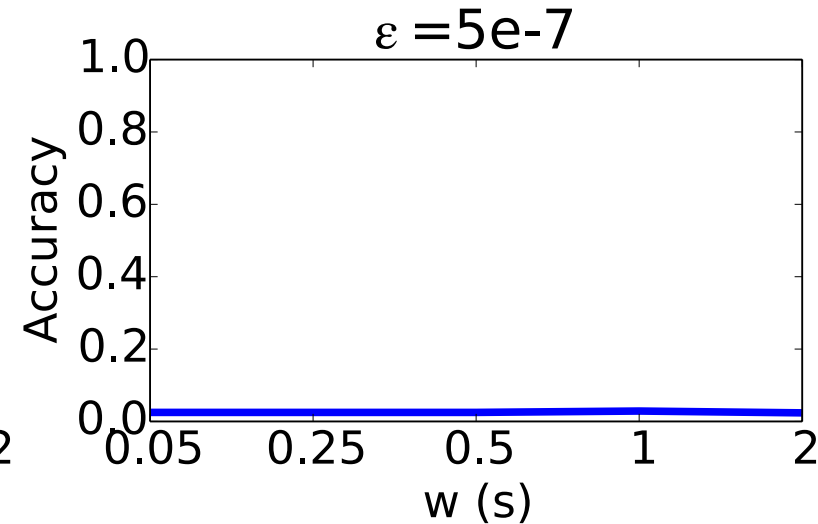
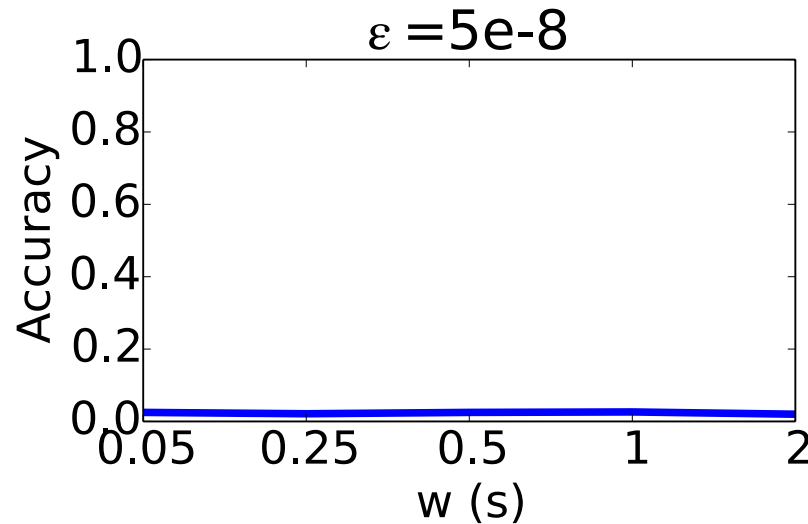


$w = 2s$



# Security Evaluation

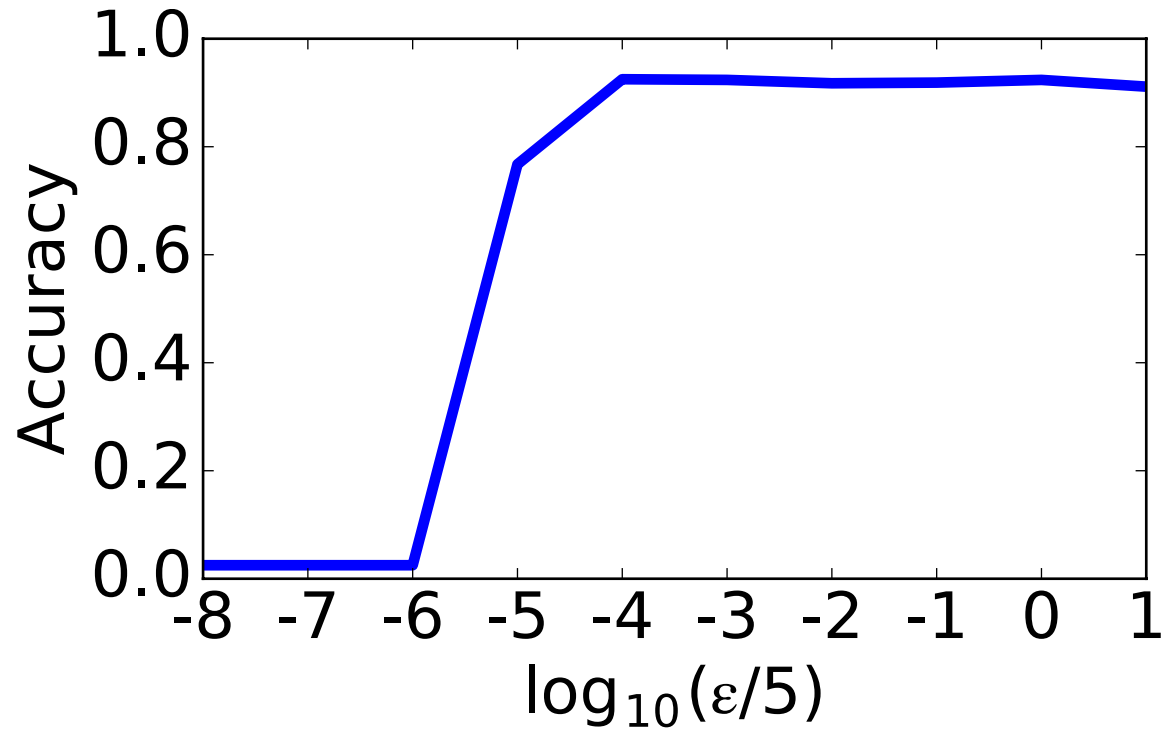
$w_A = w$ : effect of  $w$   $d^*$



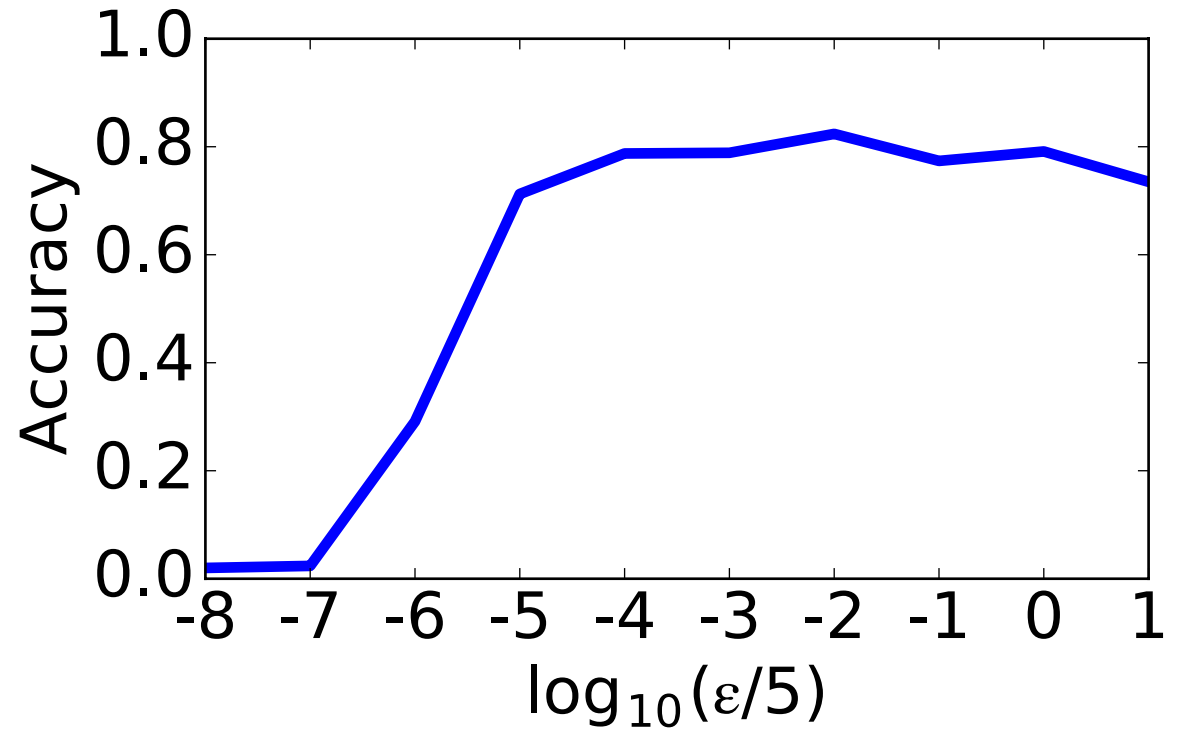
# Security Evaluation

$w_A = w$ : effect of  $\epsilon$   $d^*$

$w = 0.05s$

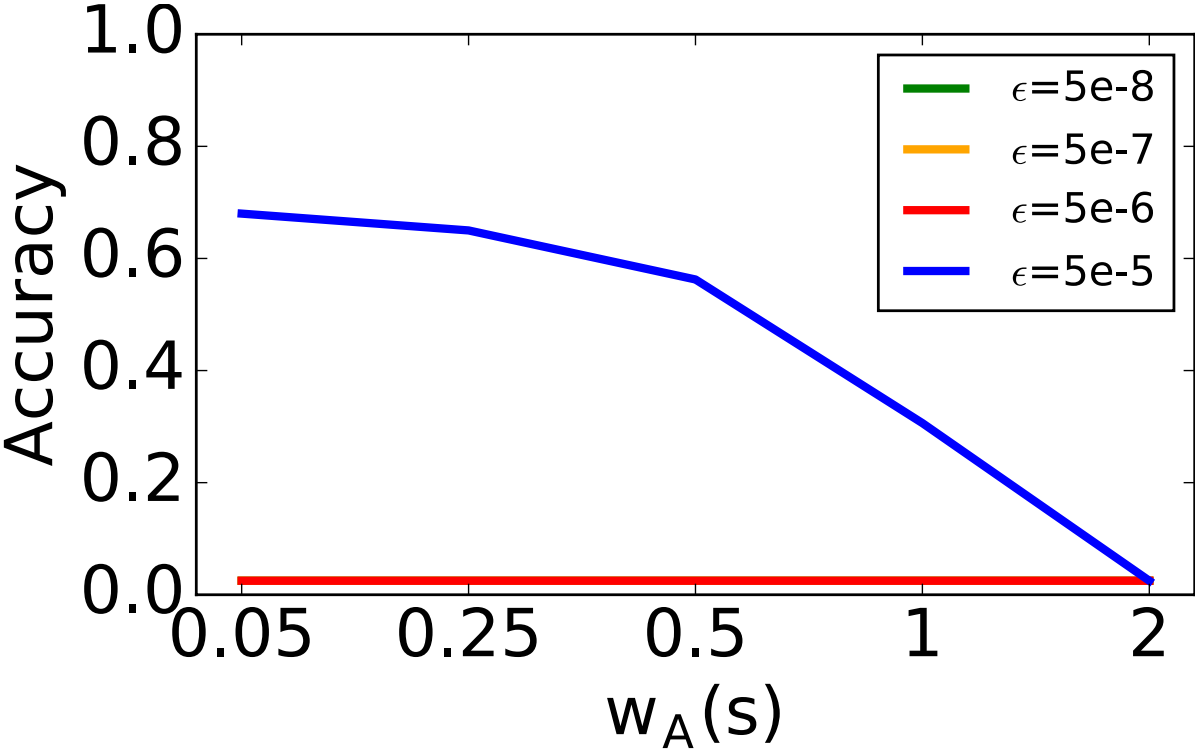


$w = 2s$

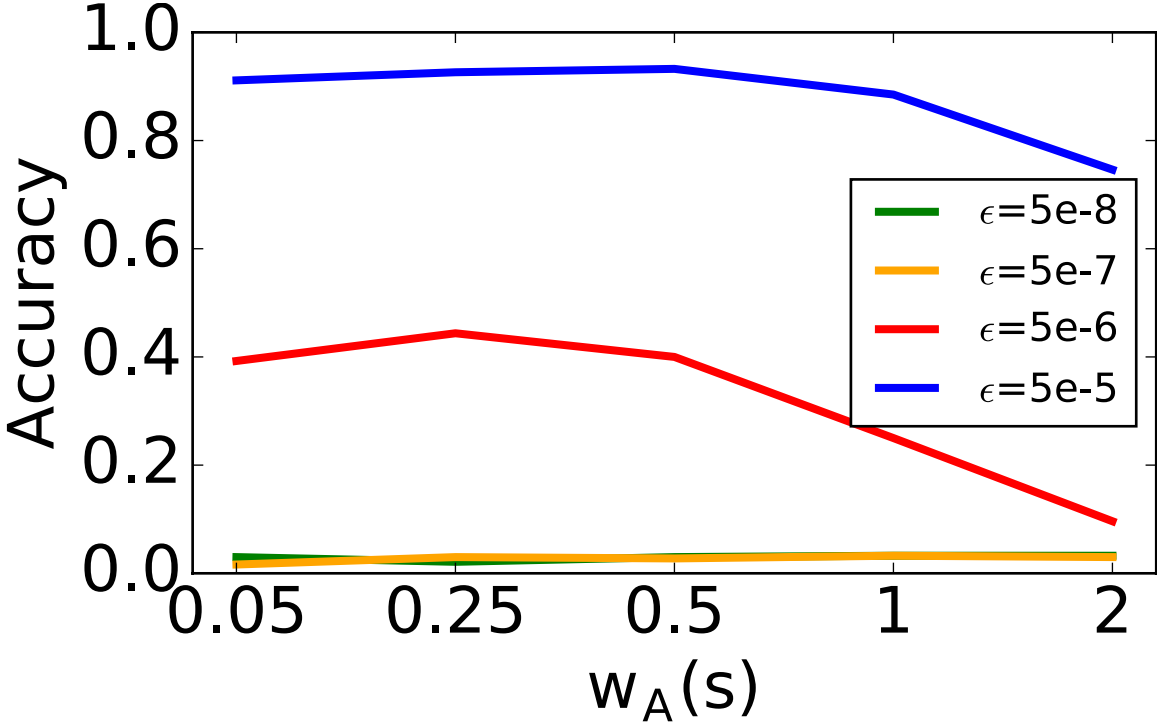


# Security Evaluation

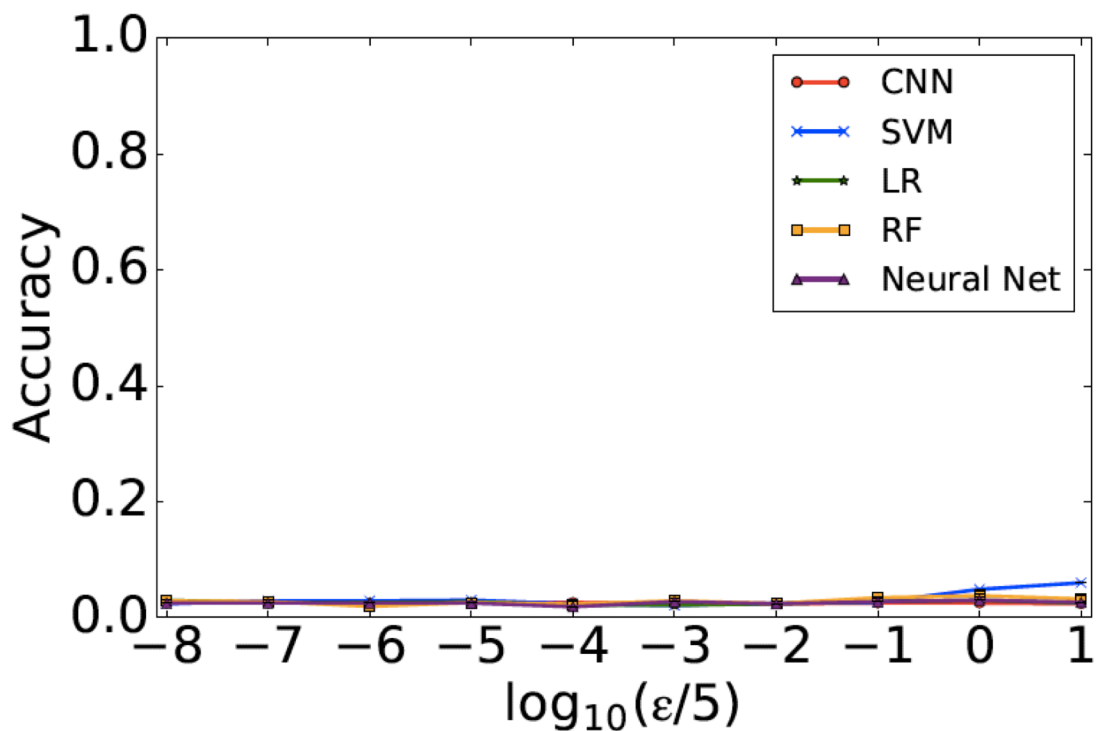
$d^*: w = 0.05s$



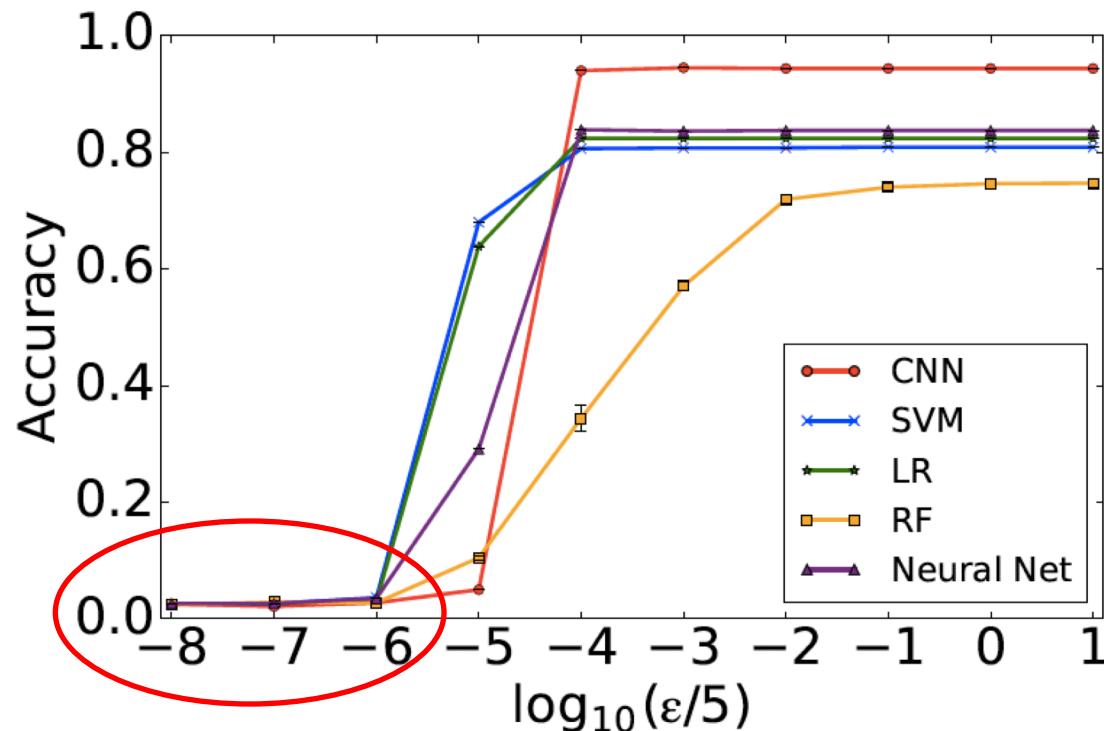
$d^*: w = 2s$



# Security Evaluation --- Train w. clean, test w. noised



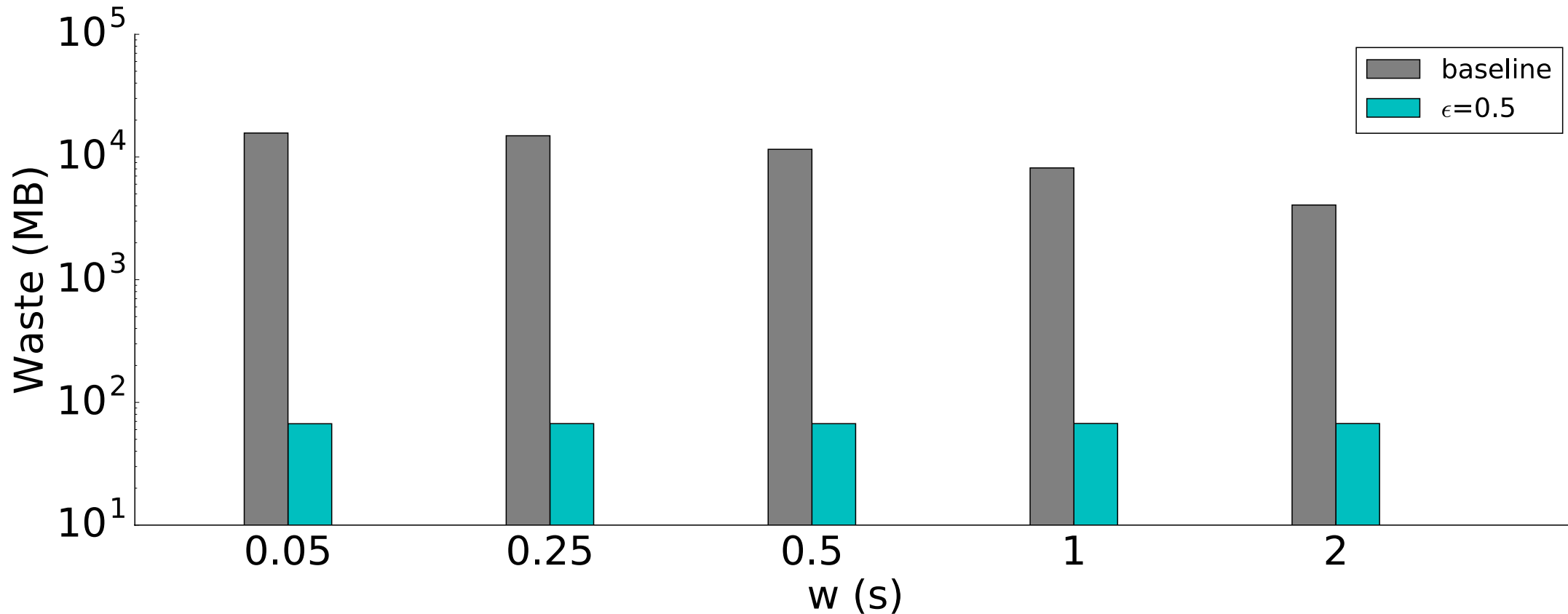
(a)  $FPA_k$



(b)  $d^*$

# Baseline Approach

- Window size:  $w$  seconds
- Max value of all bins of all videos (4000 traces):  $C$
- Baseline defense mechanism:  $C$  bytes per  $w$  seconds (all videos)



# Optimal Attacker



- The Attacker has the knowledge of distribution of both clean data and noised data (but not the mapping between the two)
- First try to remove noise, then perform classification

		$FPA_k$				$d^*$			
$w(s)$	$\epsilon$	0.05	0.5	5	50	5e-8	5e-7	5e-6	5e-5
0.05		0.03	0.03	0.25	0.89	0.03	0.03	0.03	0.72
0.25		0.03	0.03	0.30	0.89	0.03	0.03	0.03	0.89
0.5		0.03	0.03	0.27	0.87	0.02	0.02	0.03	0.86
1		0.03	0.03	0.27	0.80	0.02	0.02	0.11	0.89
2		0.03	0.03	0.17	0.65	0.03	0.03	0.10	0.75

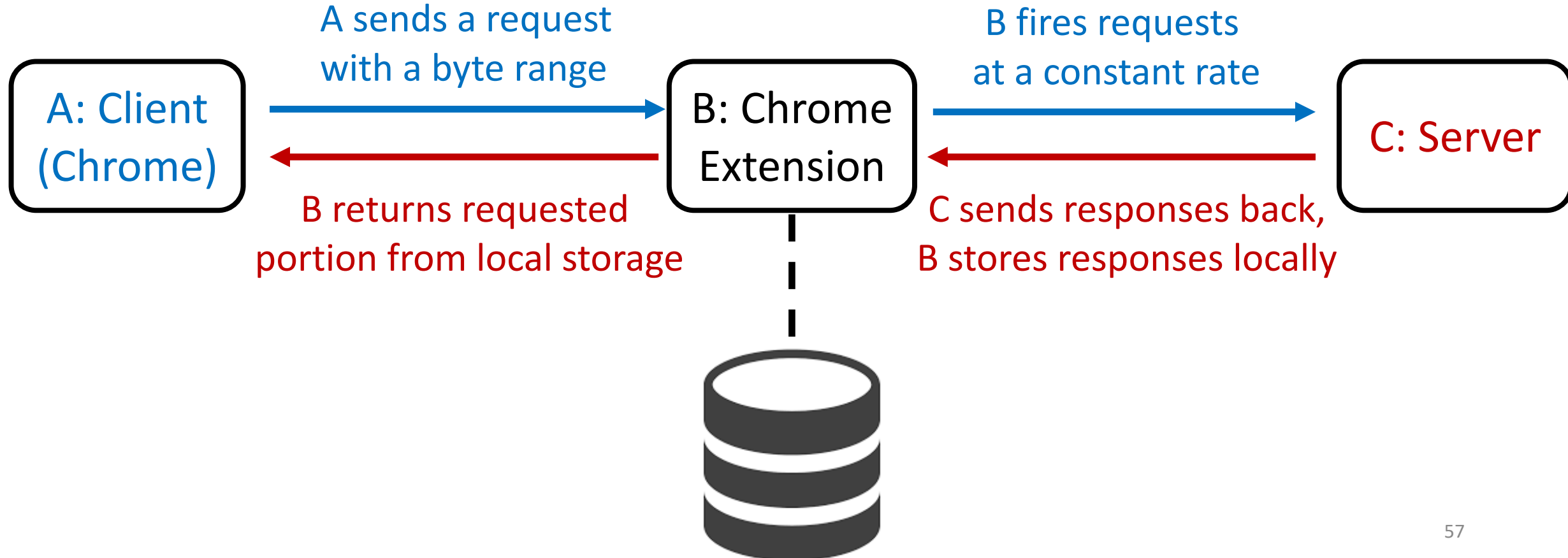
Improvement  
of accuracy:

$\leq 2\%$



# Implementation --- Workflow

- Chrome Extension: change the byte range in the HTTP request



# Discussion

- Comparing  $FPA_k$  with  $d^*$ 
  - Accuracy  $\leftrightarrow$  Security Guarantee
  - $FPA_k$  requires the knowledge of the entire time series

*Accuracy*

