

# Heterogenous Private Information Retrieval

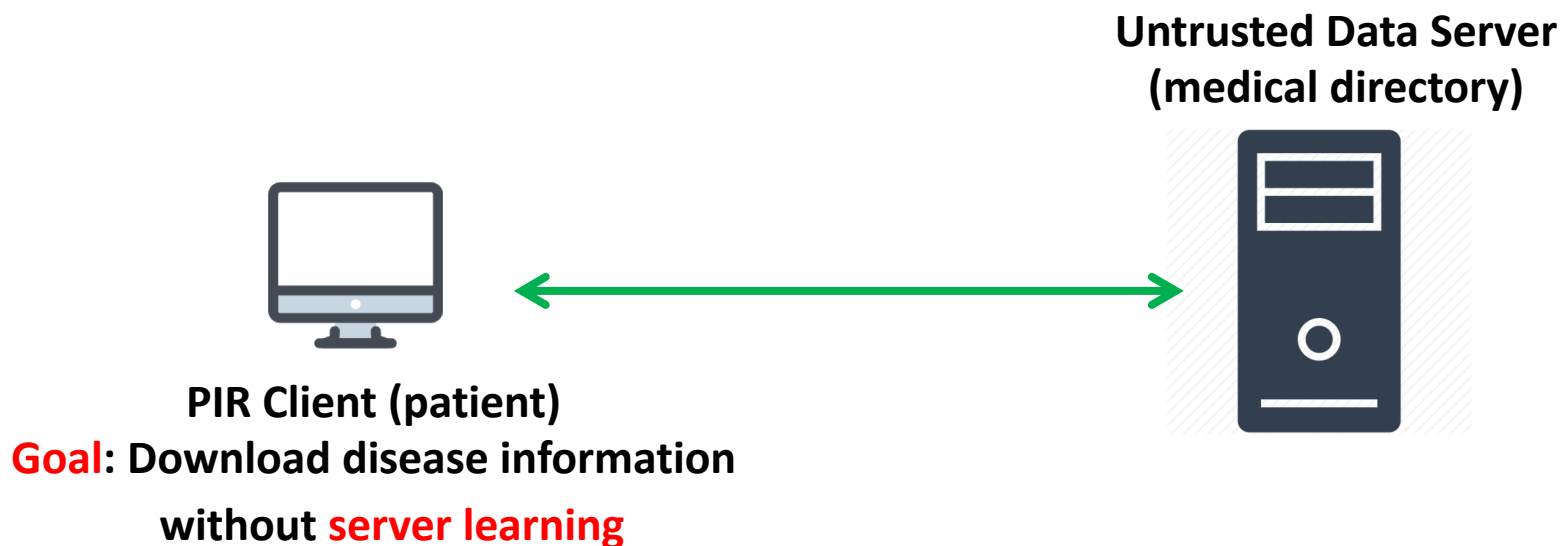
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# Private Information Retrieval

- ▶ **Private information retrieval (PIR)** enables clients to query and retrieve data from untrusted servers without the **untrusted servers** learning which data was retrieved.



# Private Information Retrieval: Applications

- ▶ Private Movie Streaming (Popcorn, NSDI'16)
- ▶ Private Tor Relay Information Retrieval (PIR-Tor, Usenix'11)
- ▶ Private Contact Discovery (DP5, PETS'15)
- ▶ Private Ad delivery (AdScale, CCS'16)



# Private Information Retrieval: Types

- ▶ **Single-Server PIR:**

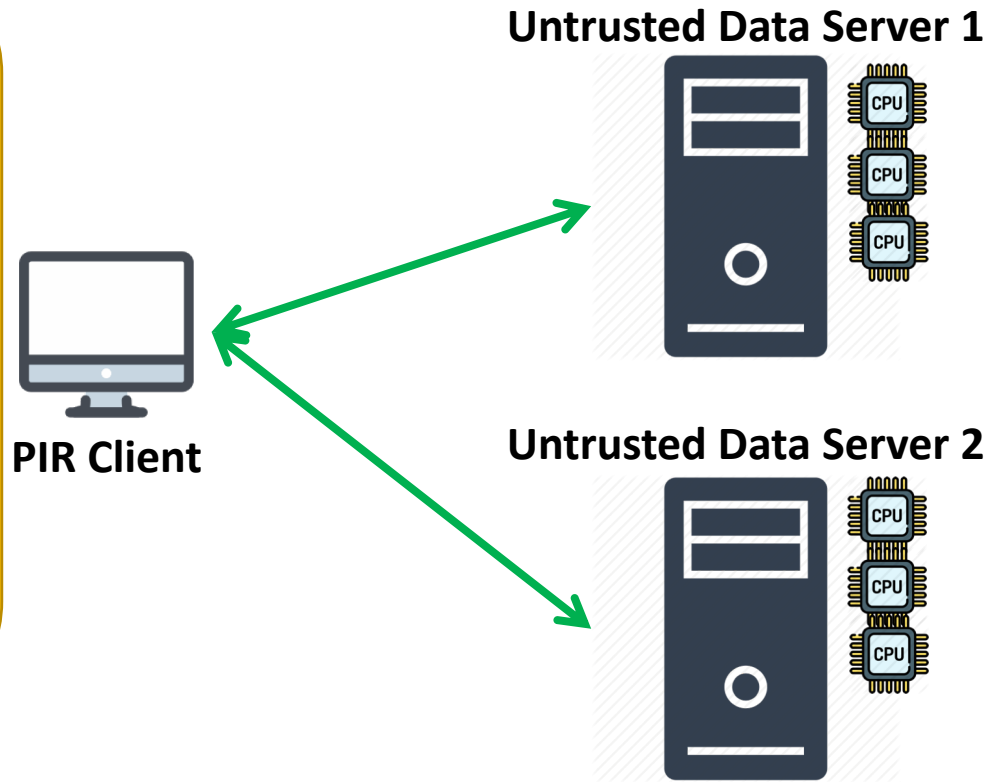
- ▶ Provides computational security.
- ▶ Requires cryptographic assumptions.

- ▶ **Multi-Server PIR:**

- ▶ Usually provides information-theoretic security.
- ▶ They need to assume that the servers do not collude.

# Existing multi-server PIR protocols are homogeneous!

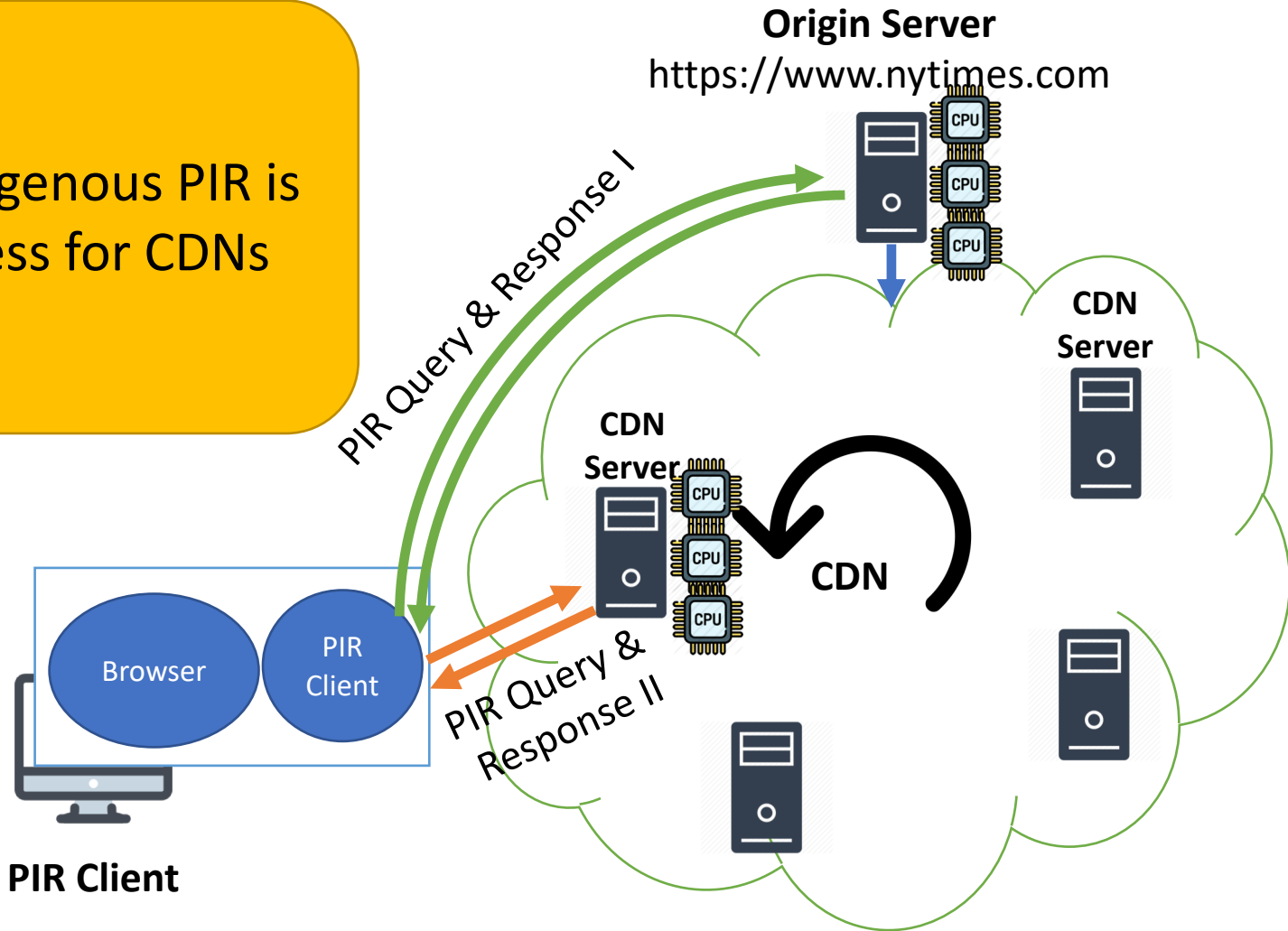
Impose symmetric computation and communication loads



Homogeneous PIR protocols are not suitable for many real-world applications

# Example Application: CDN Over PIR

Homogenous PIR is useless for CDNs



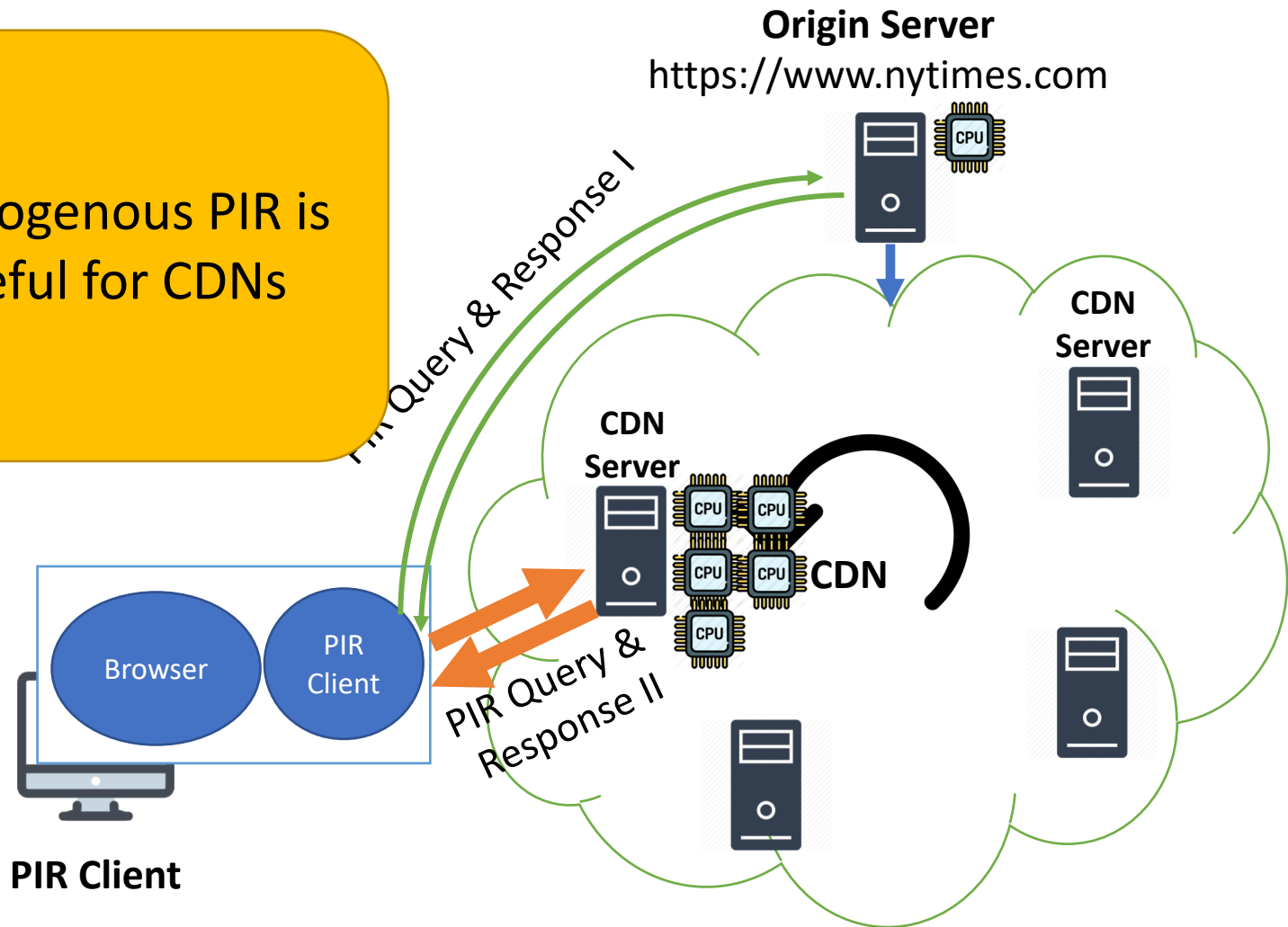
Homogeneous PIR protocols are not suitable for many real-world applications

Our goal: designing **heterogeneous PIR (HPIR)** protocols, which impose non-uniform computation and communication overheads.



# Example Application: CDN Over PIR

Homogenous PIR is useful for CDNs

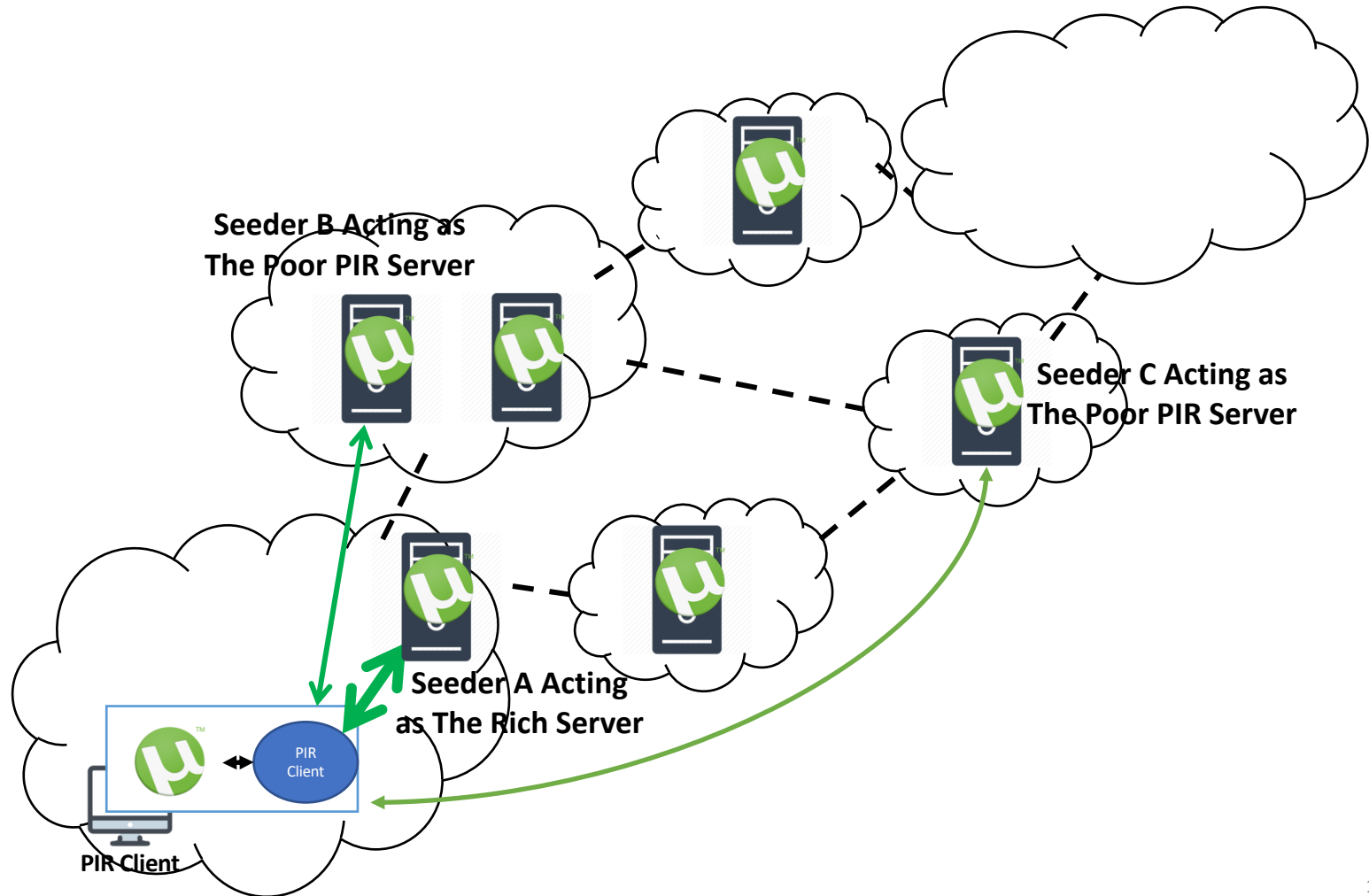


Homogeneous PIR protocols are not suitable for many real-world applications

Our goal: designing **heterogeneous PIR (HPIR)** protocols, which impose non-uniform computation and communication overheads.

HPIR can enable **many potential applications** for PIR as well as improve the usability of PIR in **some existing applications**.

# Example Application: P2P Over PIR



HPIR is good but how we build it

# Non-Private Information Retrieval



Client

$$e_j = \langle 0 \ 0 \ \dots \ 1 \ \dots \ 0 \rangle$$



$$e_j \cdot D = \langle D_{j,1} \ D_{j,2} \ \dots \ D_{j,s} \rangle$$



index	Word 1	...	Word c
1	$D_{1,1}$	...	$D_{1,c}$
...	...	...	...
j	$D_{j,1}$	...	$D_{j,c}$
...	...	...	...
r	$D_{r,1}$	...	$D_{r,c}$

- Client is interested in  $j^{th}$  row

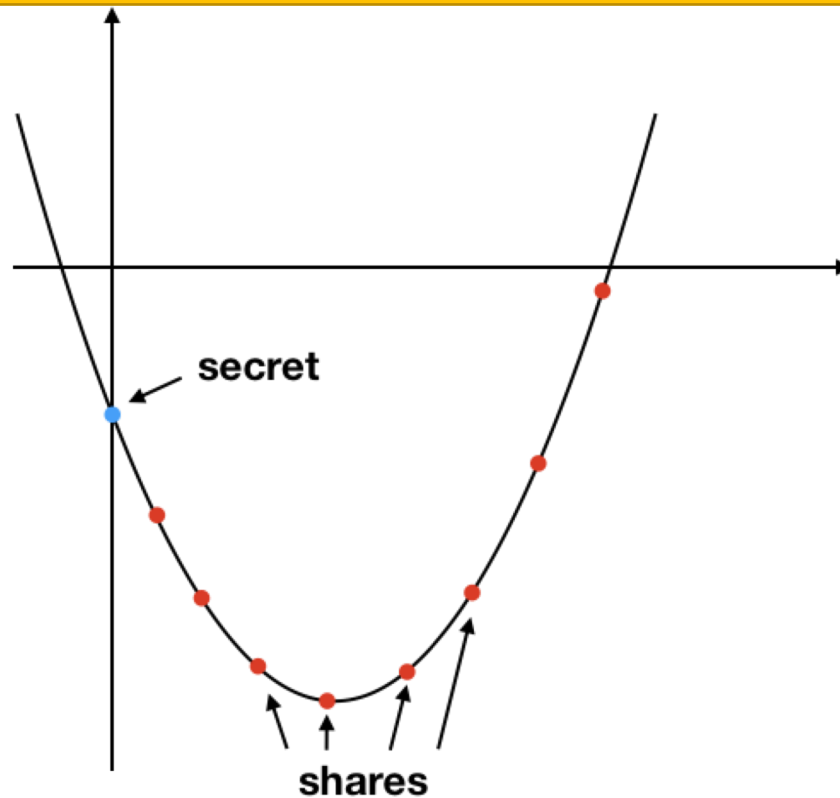
- **Challenge:** How to make  $e_j$  private?

- Secret sharing

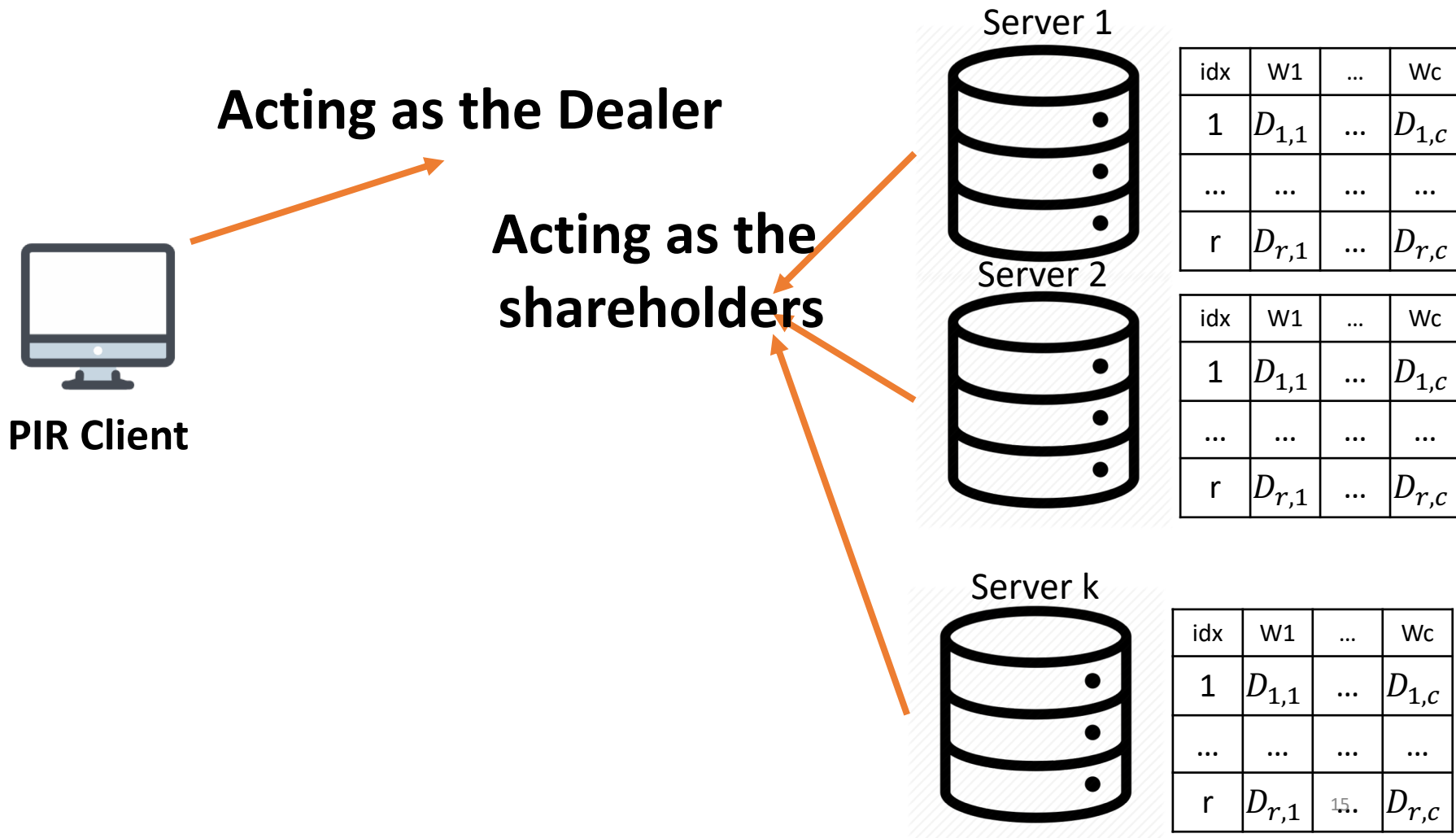
- Total of r rows
- Each row holds one c-words block of data
- Each word is an element of some finite field F

# Shamir Secret Sharing

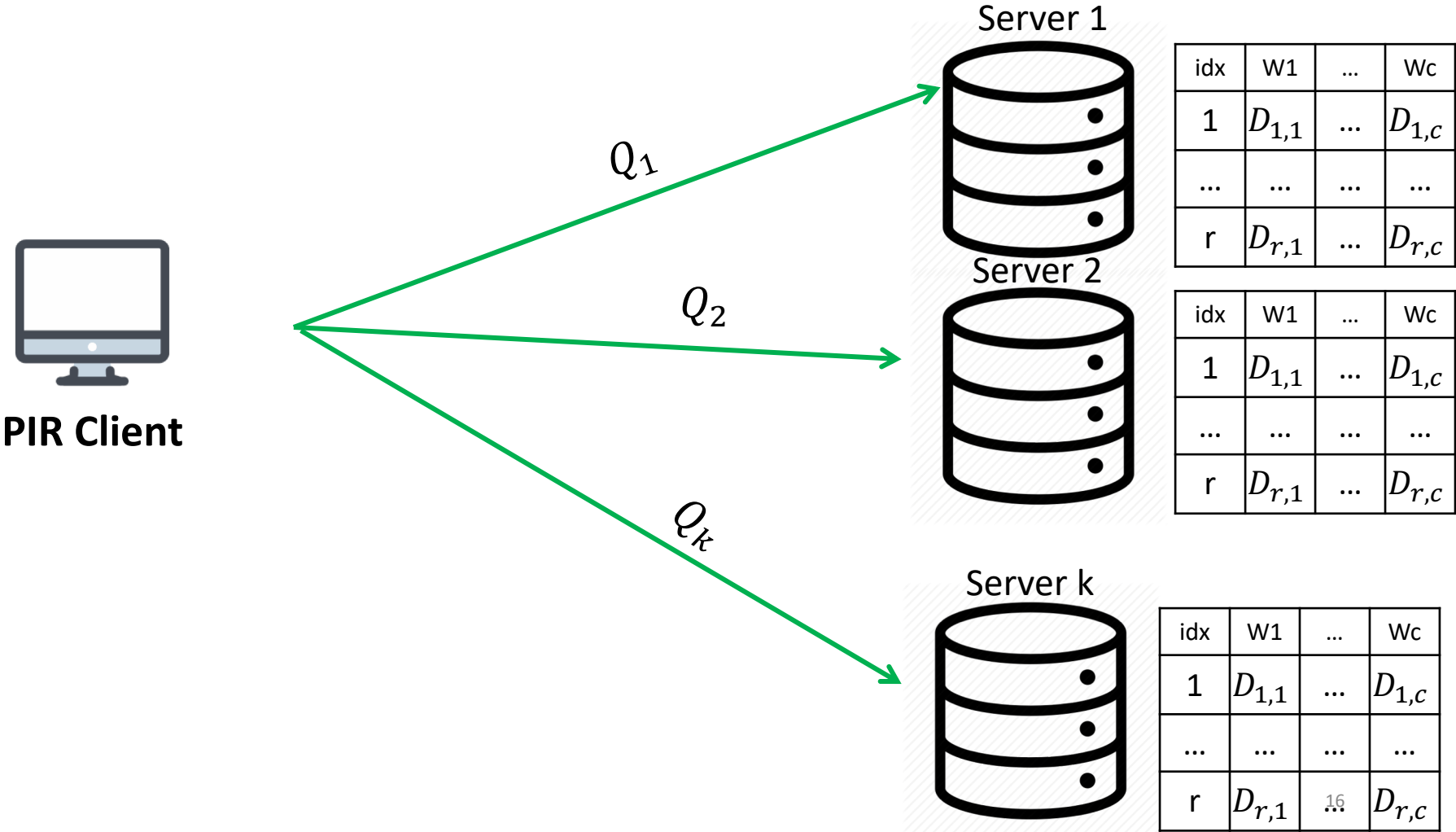
One secret  $s$  will be shared among  $L$  shareholders:



# Secret Sharing in PIR [Goldberg SP'07]

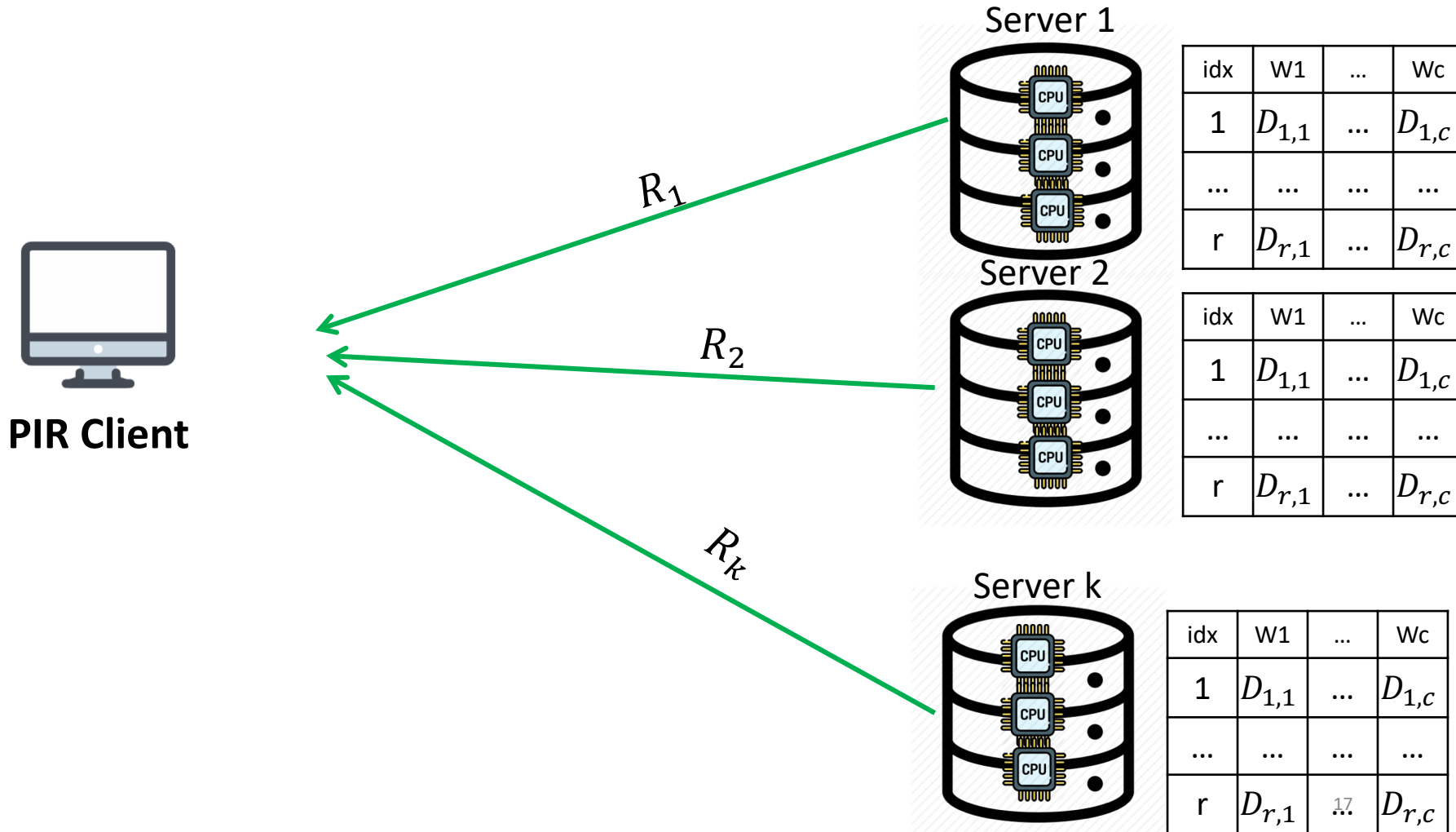


# Secret Sharing in PIR [Goldberg SP'07]





# Secret Sharing in PIR [Goldberg SP'07]



# PIR-Tailored Secret Sharing

- ▶ Features:

- ▶ Allows sharing multiple secrets from **values** of  $\{0, 1\}$ .
- ▶ Is not designed to enable recovering the secrets by the shareholders.

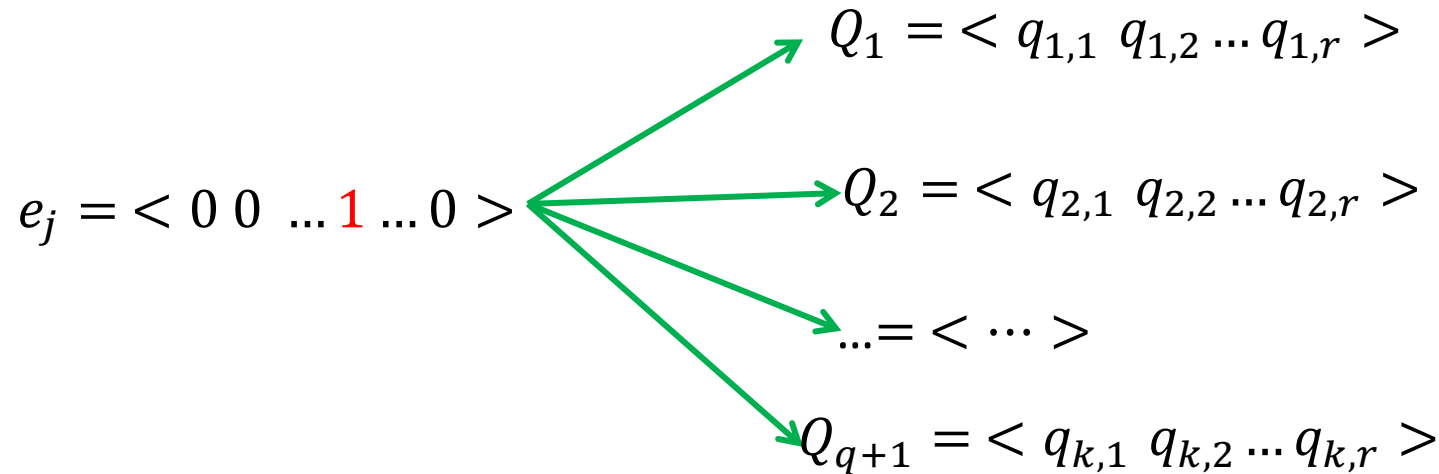
- ▶ Key ideas:

- ▶ Increasing the **degree of freedom of secrets** by injecting more random numbers.
- ▶ Attach the secrets to different prime numbers.

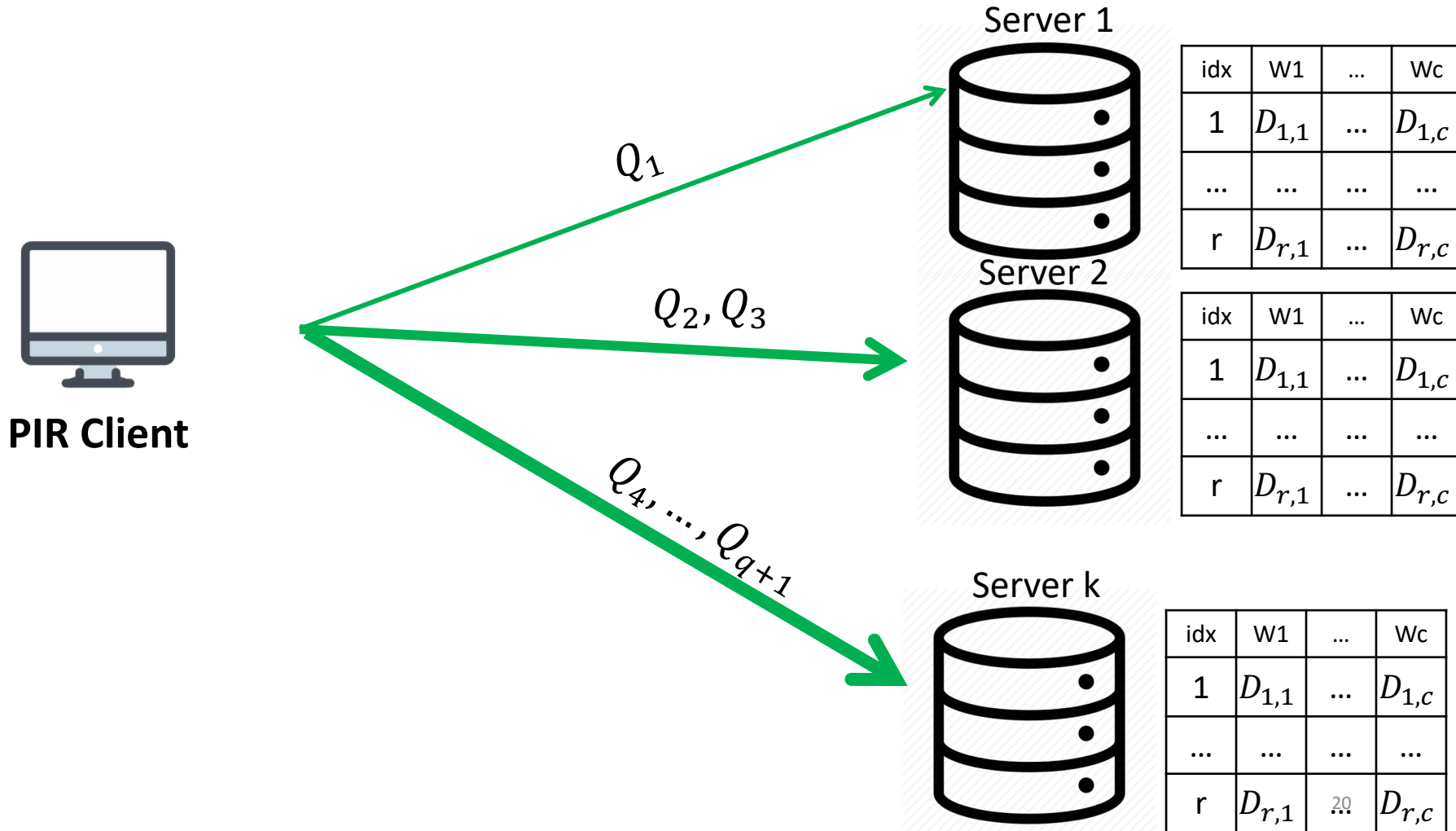
# HPIR based on PIR-Tailored Secret Sharing



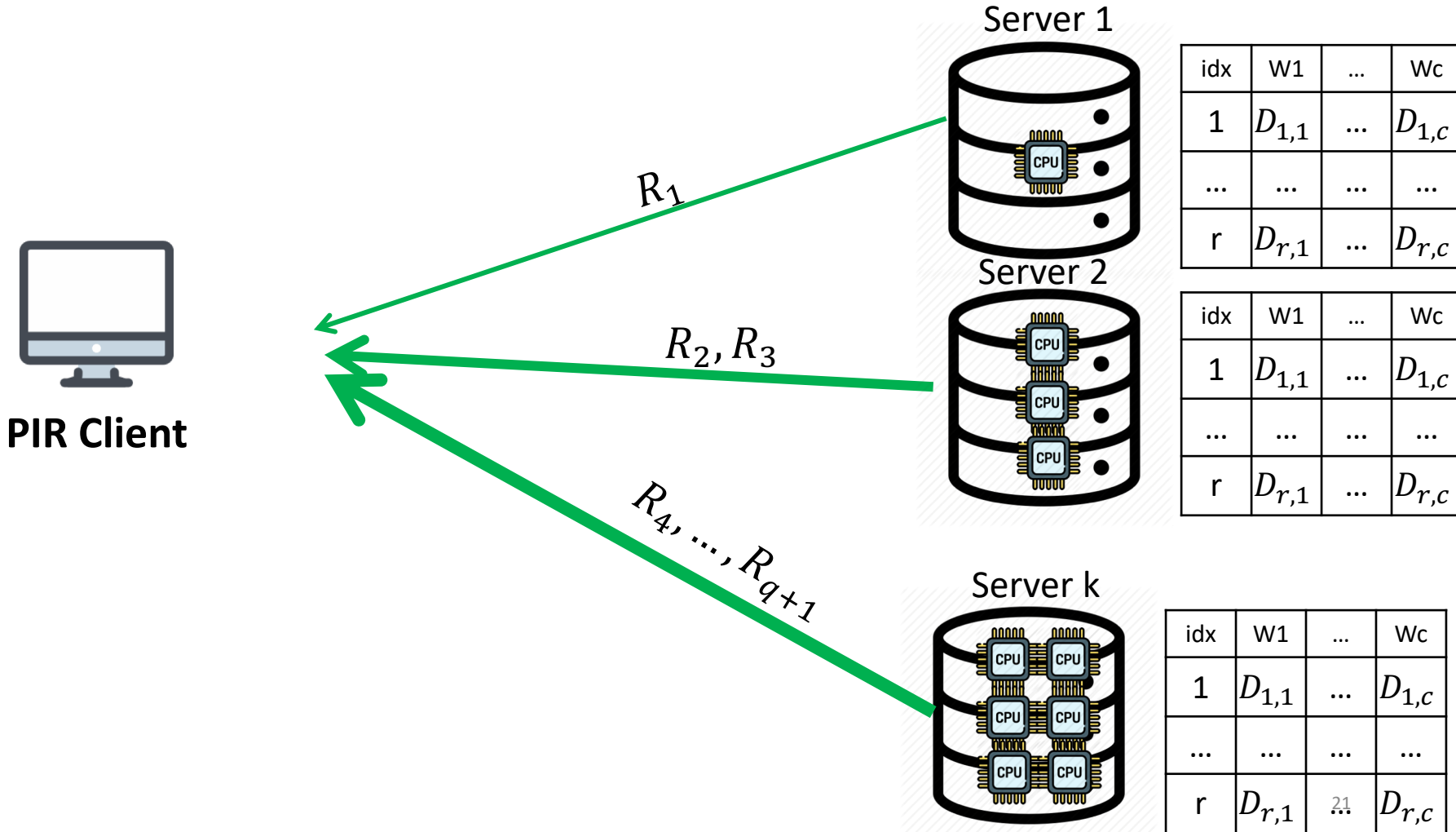
**PIR Client**



# HPIR based on PIR-Tailored Secret Sharing



# HPIR based on PIR-Tailored Secret Sharing



# HPIR: Implementation

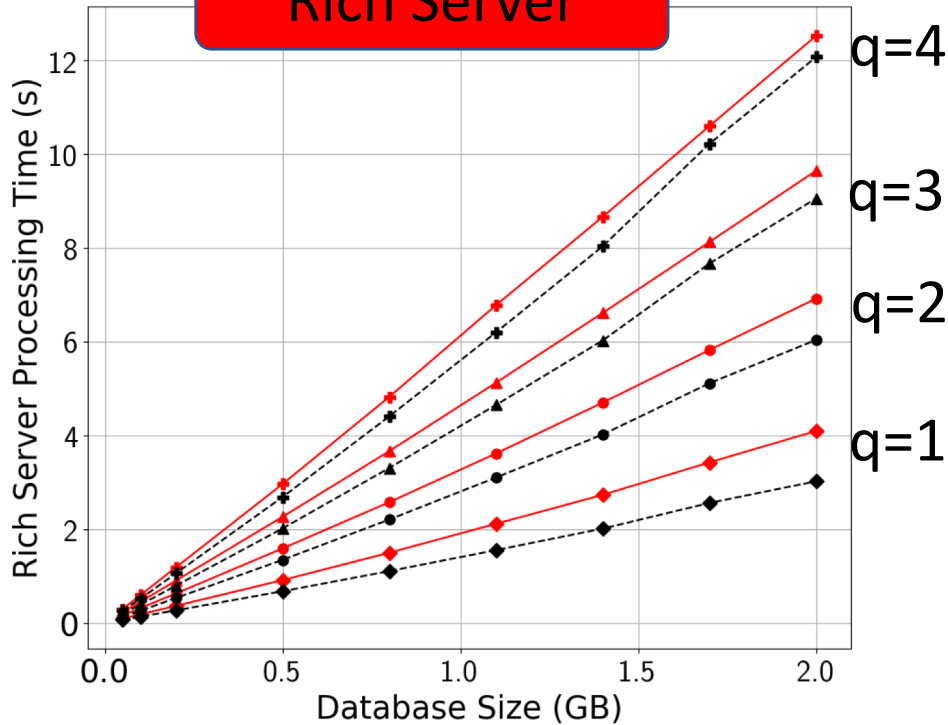
- Implemented in C++ in 800 lines
- Use NTL for handling big number operations
- Compatible with Percy++ PIR library
- Experiments are run on a single thread (a quad-core i7 CPU 3.6 GHz)

# Server Processing Time for HPIR

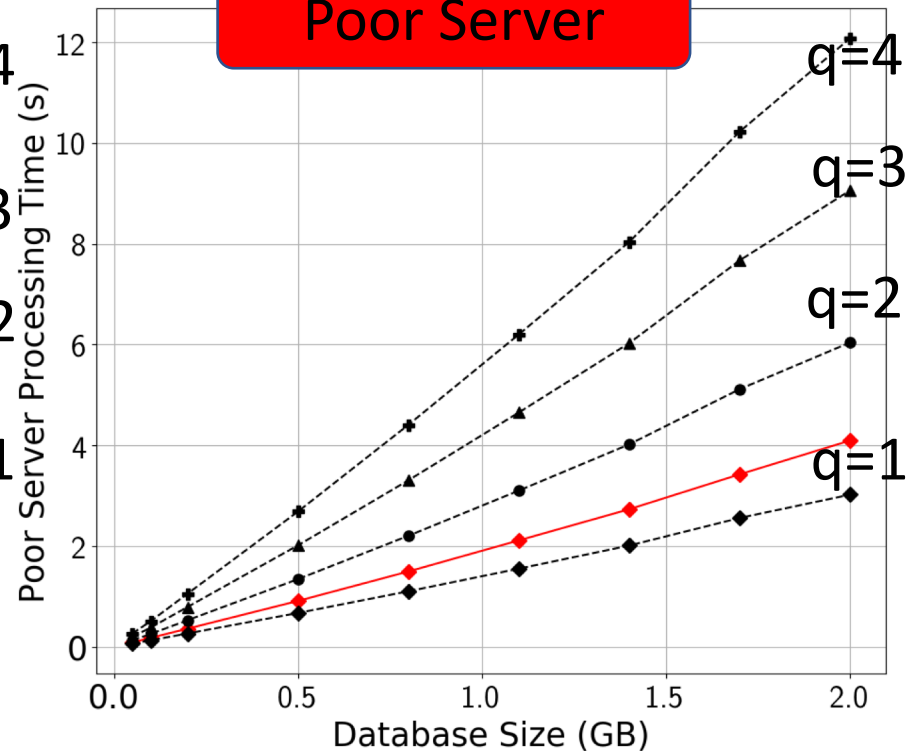
Goldberg SP'07

HPIR

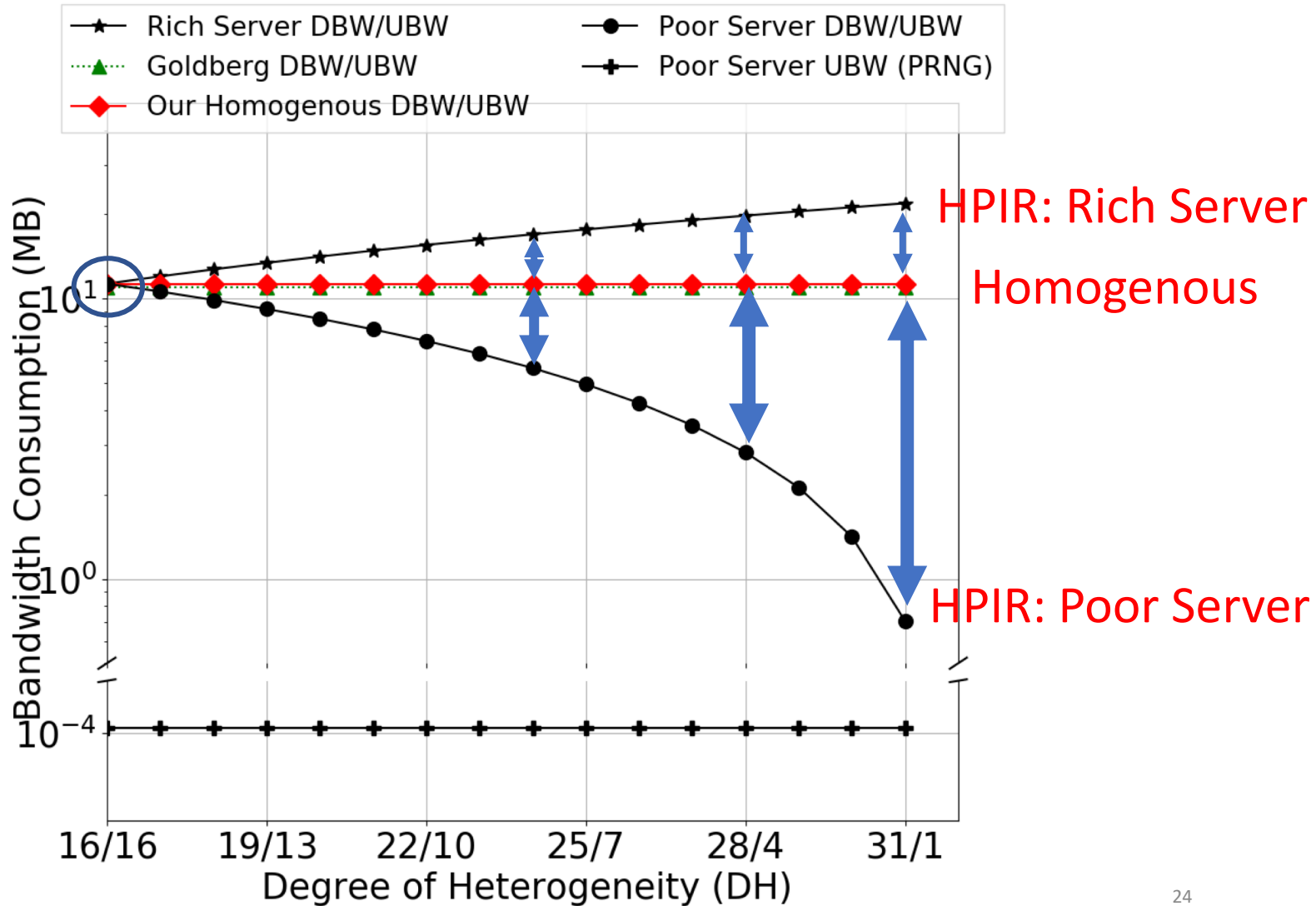
Rich Server



Poor Server



# The Communication Overheads





# Conclusions

- All the previous multi-server PIR protocols are homogenous.
- We propose heterogenous PIR protocols
- We design and implement the first HPIR protocol
  - Using a new PIR-tailored secret sharing algorithm
- We believe HPIR will enable new applications for PIR and will improve the usability of some existing ones
- Our code is available at <https://github.com/SPIN-UMass/HPIR>.