

InstaGuard: Instantly Deployable Hot-patches for Vulnerable System Programs on Android

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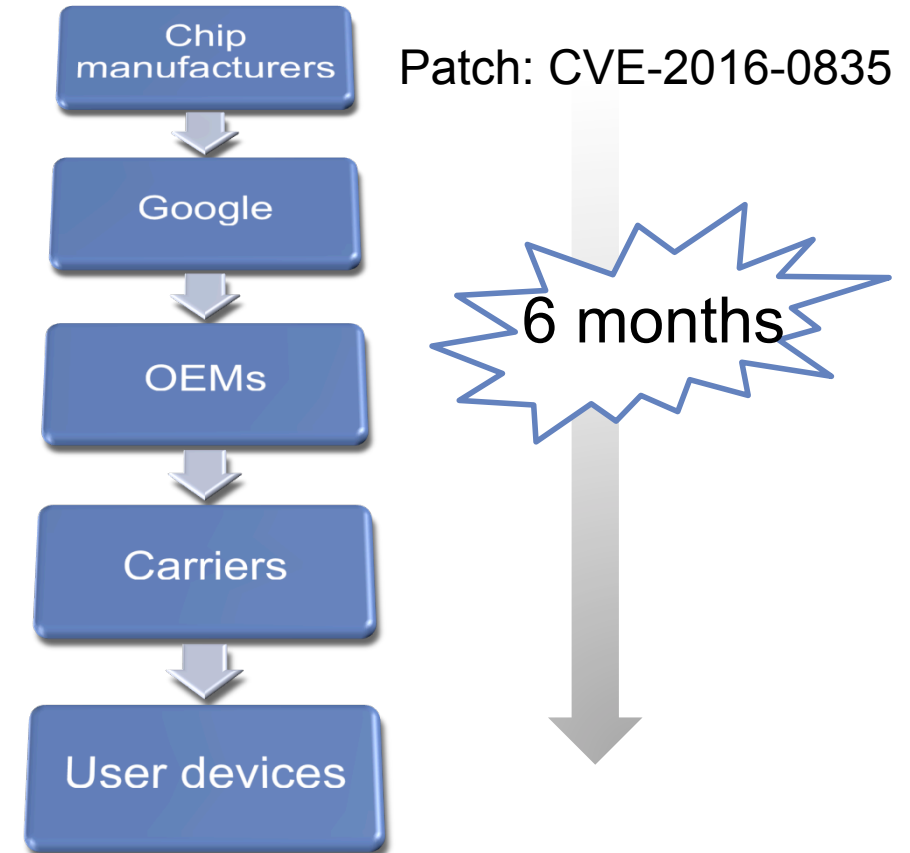


SAMSUNG RESEARCH AMERICA



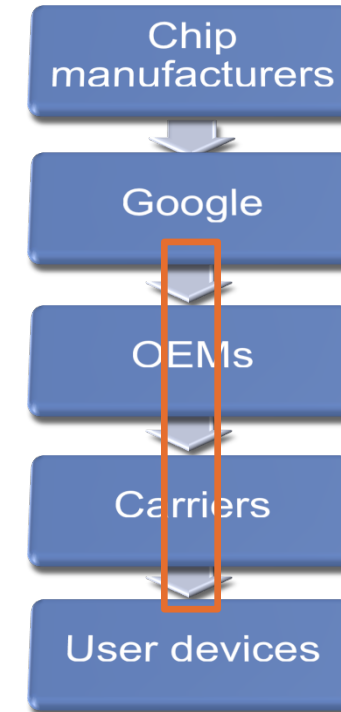
Prolonged Android System Security Updates

- Require lengthy tests from various parties
 - Security
 - Compatibility
- Done by each go-to-market partners
 - It is justified, but too time-consuming



To Accelerate the Process

- Monthly Security Maintenance Release (SMR)
- Project Treble
 - Isolate SoC vendors from Google and OEMs when preparing new OS updates
 - OS updates still need to be done and tested by OEMs and carriers
- Hot patches
 - KARMA [Chen et al, Usenix Security'17]
 - Patchdroid [Mulliner et al, ACSAC'13]
 - InstaGuard



**Fast patch
development**

**Carrier
pass-through**

Background – Code update v.s Policy update

- Matured and commercialized **code update based** hot patch solutions
 - Microsoft Hotfix
 - Ubuntu Livepatch
 - Not carrier-passthrough

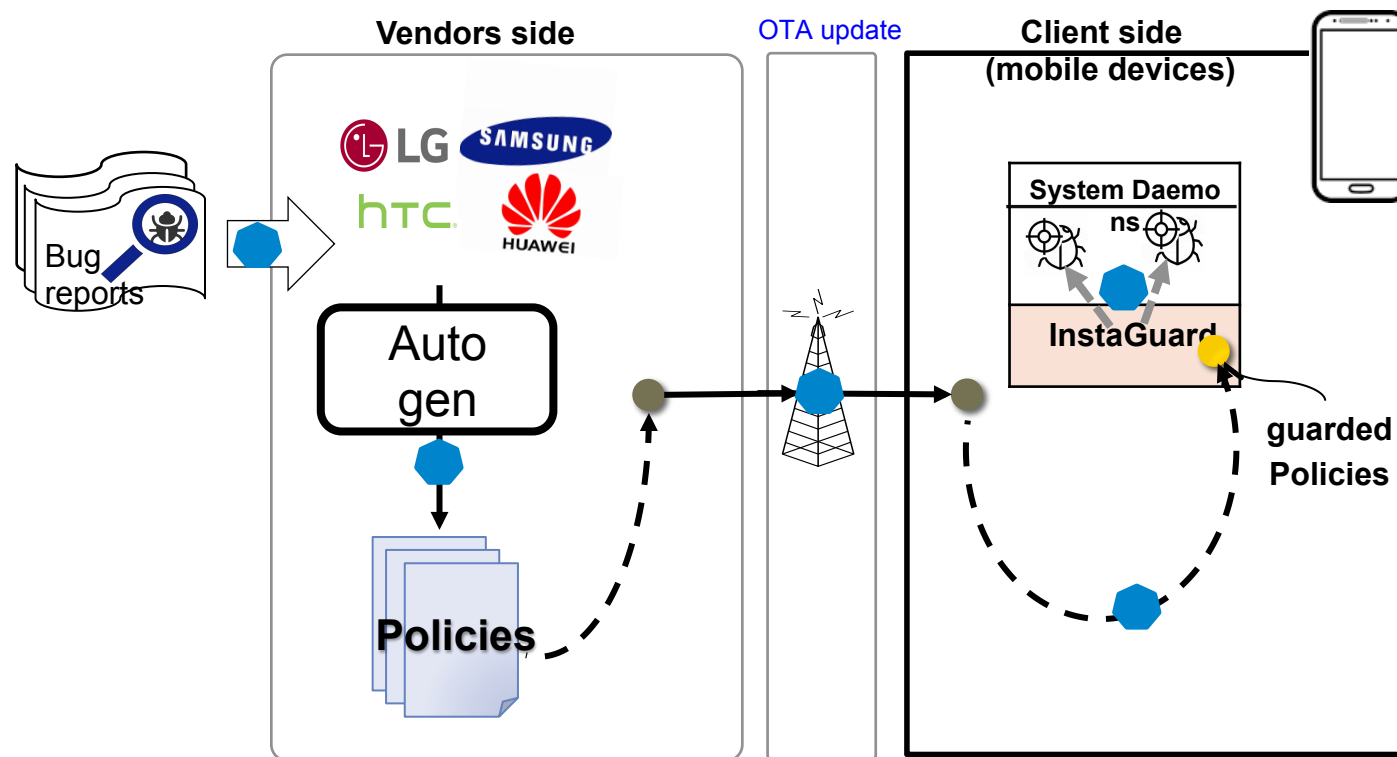


ve than code
through
is in-place and



Introducing InstaGuard

- Approach
 - Utilize **policy-driven update** to timely mitigate critical **user-level system** vulnerabilities
- Key difference to traditional hot patches
 - Non-code update
 - Restrictiveness (fail-safe)



Threat Model



Trusted

- Kernel
- Hardware



Benign but vulnerable

- User-level system daemons
- User-level system libraries



Can't handle

- Zero-day vulnerabilities
- Compromised system daemons

Unique Challenges

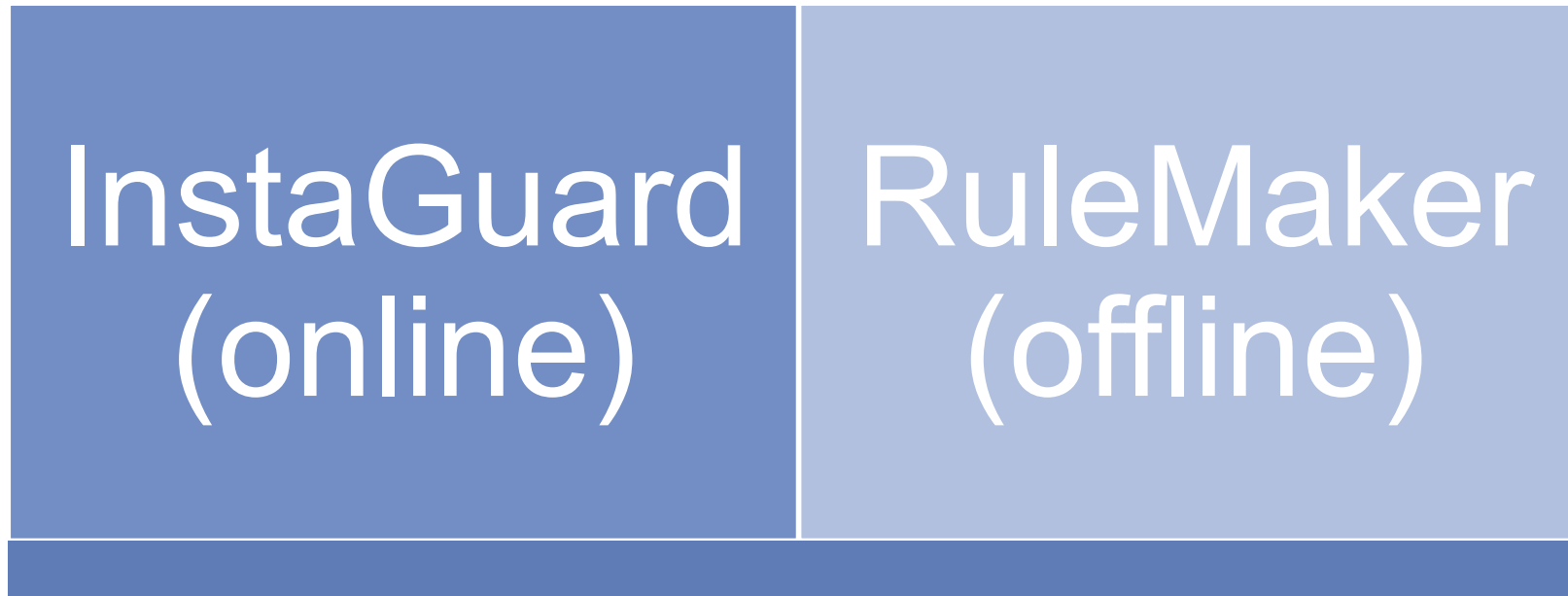
Policy language

- Expressive to describe various kinds of vulnerabilities
- Restrictive to be fail-safe

Policy generation

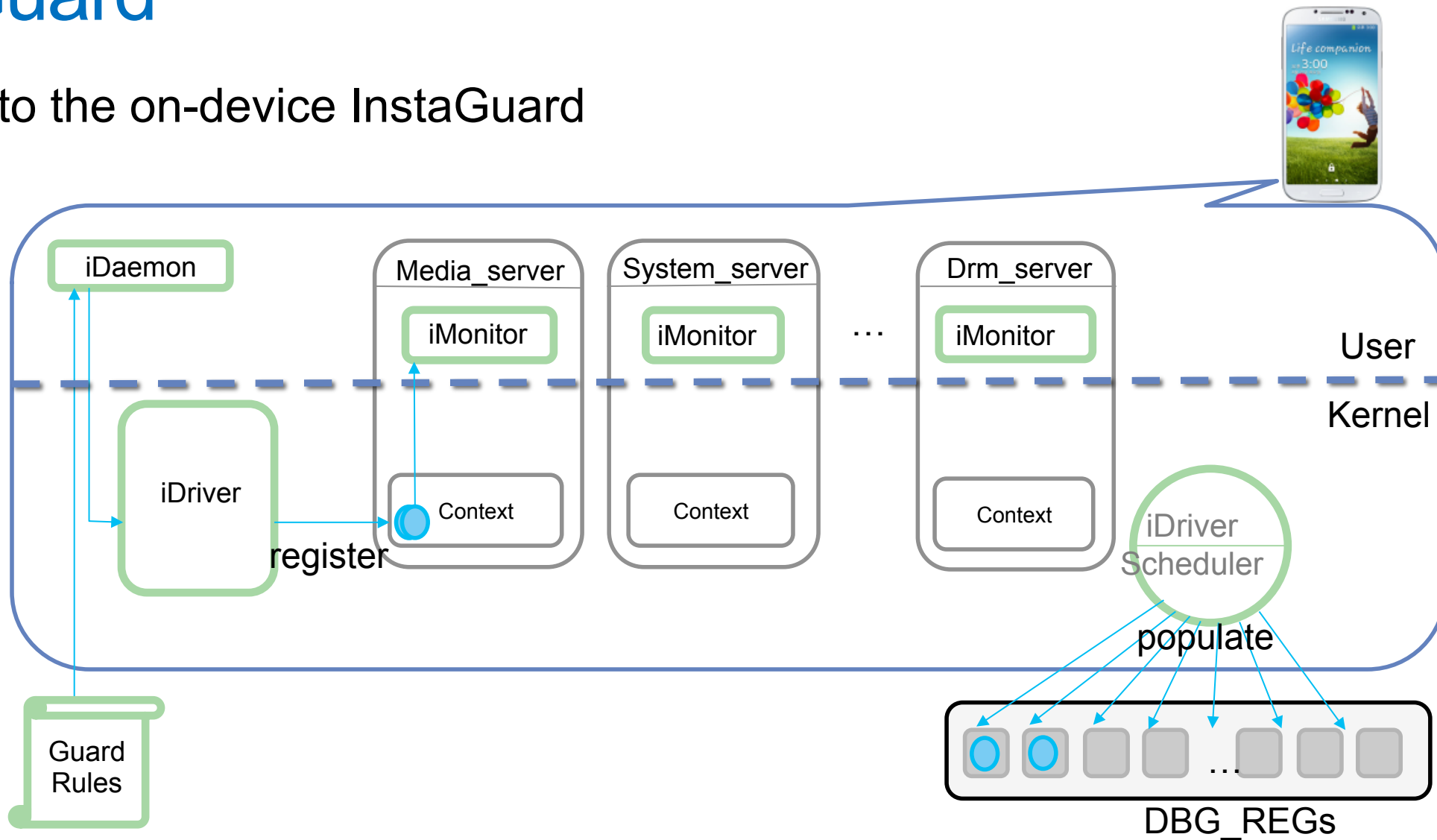
- Automated policy generation

System Overview

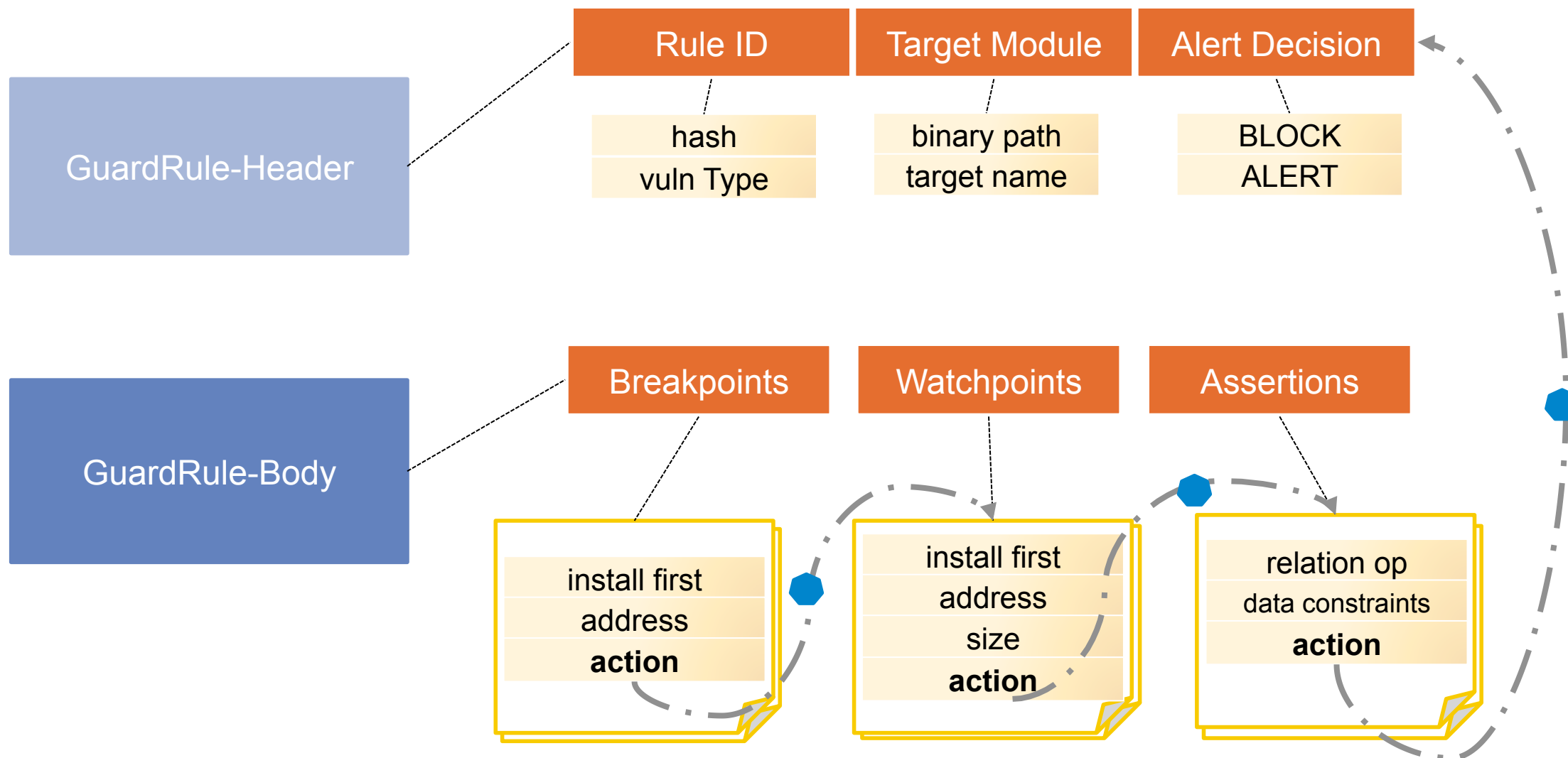


InstaGuard

- Zoom in to the on-device InstaGuard



GuardRule Basic Format



GuardRule

Expressive: precisely capture control and data properties

- Precisely describe various kinds of vulnerabilities
 - logic bug, integer overflow, buffer overflow, out-of-bound access, use-after-free and race conditions

Fail-safe: buggy (or malicious) rules can only cause DoS

- The InstaGuard mechanism simply do not support any intrusive operations.

InstaGuard in Action

- CVE-2016-3861 (logic bug)

```

1  ssize_t utf16_to_utf8_length(const char16_t *src,
   ↪  size_t src_len)
2  {
3    ...//sanity checks
4    size_t ret = 0;
5    const char16_t* const end = src+src_len;
6    while (src < end) {
7        if ((*src & 0xFC00) == 0xD800
8            && (src + 1) < end
9            && (**++src & 0xFC00) == 0xDC00) {
10           // surrogate pairs are always 4 bytes.
11           ret += 4;
12           src++;
13       } else {
14           ret += utf32_codepoint_utf8_length
15              ↪ ((char32_t) *src++);
16       }
17       return ret;
18     }

```

```

1  <rules>
2    <rule cve="CVE-2016-3861">
3      <module_name>libutils.so</module_name>
4      <decision>BLOCK</decision>
5      <binary_path>/system/bin/mediaserver</binary_path>
6      <break_points>
7        <break_point first=true, id=0>
8          <!--binary address corresponding to line 9
9           in Listing 1-->
10         <address>0x08055000</address>
11         <!--next action: activating assertion
12          primitive with id 0-->
13         <action> VERIFY AS#0</action>
14       </break_point>
15     </break_points>
16     <assertions>
17       <!--if assertion evaluate to true InstaGuard
18        BLOCK the execution as node ?decision?
19        speicify-->
20       <assertion id=0, action=decision>
21         <data_constraints>
22           <data_constraint>
23             <ops>NE</ops>
24             <left_exp>
25               <!--retrieval rule for *src-->
26               <node id=0>reg_2_32</node>
27               <node id=1>const_0xFC00</node>
28               <node id=2>bitwise_and</node>
29             </left_exp>
30             <right_exp>
31               <node>const_0xDC00</node>
32             </right_exp>
33           </data_constraint>
34         </data_constraints>
35       </assertion>
36     </assertions>
37   </rule>
38 </rules>

```

InstaGuard in Action Cont.

• CVE-2016-7911 (race condition)

```

1 // src:/block/blk-ioc.c
2 void
3 exit_io_context(struct task_struct *task)
4 {
5     struct io_context *ioc;
6
7     task_lock(task);
8     ioc = task->io_context;
9     task->io_context = NULL;
10    task_unlock(task);
11
12    atomic_dec(&ioc->nr_tasks);
13    put_io_context_active(ioc);
14 }
15
16 // src:/block/ioprio.c
17 static int
18 get_task_ioprio(struct task_struct *p)
19 {
20     int ret;
21
22     ret = security_task_getioprio(p);
23     if (ret)
24         goto out;
25     ret = IOPRIO_PRIO_VALUE(IOPRIO_CLASS_NONE,
26         ↪ IOPRIO_NORM);
27     if (p->io_context)
28         ret = p->io_context->ioprio;
29 out:
30     return ret;
31 }

```

• Con

• BP

• BP

• BP

• BP

• AS

```

1 <rules>
2 <rule cve="CVE-2016-7911">
3   <module_name>kernel</module_name>
4   <decision>BLOCK</decision>
5   <binary_path>/system/bin/dummy</binary_path>
6   <policy_id>20167911</policy_id>
7   <vul_type>race condition</vul_type>
8   <break_points>
9     <break_point>
10      <first>true</first>
11      <address> /block/blk-ioc.c |
12      ↪ exit_io_context | 204</address>
13      <action>
14        <op>verify</op>
15        <nobj>as</nobj>
16        <id>0</id>
17      </action>
18    </break_point>
19    <break_point>
20      <first>true</first>
21      <address> /block/blk-ioc.c |
22      ↪ exit_io_context | 207</address>
23      <action/>
24    </break_point>
25    <break_point>
26      <first>true</first>
27      <address> /block/ioprio.c |
28      ↪ get_task_ioprio | 151</address>
29      <action>
30        <op>verify</op>
31        <nobj>as</nobj>
32        <id>0</id>
33      </action>
34    </break_point>
35    <break_point>
36      <first>true</first>
37      <address> /block/ioprio.c |
38      ↪ get_task_ioprio | 154</address>
39      <action/>
40    </break_point>
41  </break_points>
42  <watch_points/>
43  <assertions>
44    <assertion>
45      <num>1</num>
46      <relation>AND</relation>
47      <data_constraints>
48        <data_constraint>
49          <ops>NE</ops>
50          <left_exp>
51            <node>
52              <id>0</id>
53              <type>var_resolve(task)</type>
54            </node>
55          </left_exp>
56          <right_exp>
57            <node>
58              <id>0</id>
59              <type>var_resolve(p)</type>
60            </node>
61          </right_exp>
62        </data_constraint>
63      </data_constraints>
64    </assertion>
65  </assertions>
66 </rule>
67 </rules>

```


GuardSpec Showcases

CVE-2016-3861 (logic bug)

```

1  [common]
2  ID = CVE-2016-3861
3  binary_path = /system/bin/mediaserver
4  module_name = libutils.so
5  decision = BLOCK
6
7  [logic bug]
8  vul_location = system/core/libutils/Unicode.cpp |
   ↪ utf16_to_utf8_length | 411
9  lexp = *src & 0xFC00
10 rexp = 0xDC00
11 relation_op = NE

```

CVE-2016-7911 (race condition)

```

1  [common]
2  ID = CVE-2016-7911
3  binary_path = /system/bin/dummy
4  module_name = kernel
5  decision = BLOCK
6
7  [race condition]
8  racer_location1 = task : /block/blk-ioc.c |
   ↪ exit_io_context | 204 : /block/blk-ioc.c |
   ↪ exit_io_context | 207
9  racer_location2 = p : /block/ioprio.c |
   ↪ get_task_ioprio | 151 : /block/ioprio.c |
   ↪ get_task_ioprio | 154

```

CVE-2016-3871 (buffer overflow)

```

1  [common]
2  ID = CVE-2016-3871
3  binary_path = /system/bin/mediaserver
4  module_name = libstagefright_soft_avcenc.so
5  decision = BLOCK
6
7  [buffer overflow]
8  buf_name = outHeader->pBuffer
9  buf_size = outHeader->nAllocLen
10 vul_location =
   ↪ libstagefright/codecs/mp3dec/SoftMP3.cpp
   ↪ |SoftMP3::internalGetParameter | 303

```

CVE-2016-3895 (integer overflow)

```

1  [common]
2  ID = CVE-2016-3895
3  binary_path = /system/bin/surfaceflinger
4  module_name = libui.so
5  decision = BLOCK
6
7  [integer overflow]
8  involved_vars = numRects, Rect
9  overflow_exp = numRects * Rect
10 overflow_dir = MAX
11 trigger_value = 0xffffffff
12 vul_location = frameworks/native/libs/ui/Region.cpp
   ↪ | Region::flatten | 794

```

Evaluation

- Expressiveness
 - Can InstaGuard generically block different kinds of real-world vulnerabilities?
- Ease of use
 - How easy is it to make use of the InstaGuard framework?
- Overhead
 - What are the runtime and memory overheads of generated policies?

Expressiveness Evaluation

- 30 critical framework vulnerabilities from Android security bulletin from 2016
 - **28/30** GuardSpec are less than 10 lines
 - Info leak is not easy to mitigate without risking availability lost
 - UaF and Race conditions mostly find their root causes as logical bugs

2016-0811, 2016-3822, 2016-0803, 2016-3744,
2016-0815, 2016-0837, 2016-2463, 2016-0827,
2016-0849, 2016-2428, 2016-3895, 2016-3872,
2016-3819, 2016-2451, 2016-2484, 2016-3863,
2016-2485, 2016-1474, 2016-3871, 2016-2494,
2016-0836, 2016-0840, 2016-6707, 2016-3861,
2016-0835, **2016-2417**, **2016-2419**, 2016-2418,
2016-3826, 2016-0816

Integer overflow (13)

Buffer overflow (7)

Logic bug(7)

OOB(2)

UaF(1)

Ease of Use

- Facilitated by security researchers from Samsung
- Tested 4 different categories of bugs
- Task: write GuardSpec and then synthesize GuardRule using RuleMaker

	Vulnerability type	GuardSpec compose time (mins)	GuardSpec Line#	Synthesized GuardRule Line#
CVE-2016-3895	Integer Overflow	40	9	52
CVE-2016-0836	Out-of-Bound	20	7	45
CVE 2016-3861	Logic Bug	15	8	55
CVE-2015-1474	Buffer Overflow	15	7	94
Avg.		22.5	7.75	61.5

Runtime and Memory Overheads

- Unit tests
- Stacked GuardRules

	Used Primitives	Vulnerability type	Memory Overhead(%)	Runtime Slowdown(%)
CVE-2016-3895	(1x)BP, (1x)AS	Integer Overflow	0.37%	2.89%
CVE-2016-0836	(1x)BP, (1x)AS	Out-of-Bound	4.11%	3.27%
CVE 2016-3861	(1x)BP, (1x)AS	Logic Bug	1.08%	2.70%
CVE-2015-1474	(2x)BP, (1x)WP, (1x)AS	Buffer Overflow	1.19%	1.94%
Avg.			1.69%	2.70%
Wrapper service	All of the above	All of the above	0.48%	9.73%

Conclusion

- InstaGuard aims to make timely hot-patches available to users
 - Leverage **policy update** instead of code update
 - GuardRules are **expressive** yet **restrictive**
- RuleMaker synthesizes GuardRule from GuardSpec
 - GuardSpecs are high-level **vulnerability description**
 - Hides low-level InstaGuard primitives from user
- Evaluation on critical system vulnerabilities reveals minor overheads



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More Details about Data constraints

Necessary Data Constraint Operators

- logical and, or operators: `&&`, `||`
- relational operators: `==`, `!=`, `<`, `>`, `<=`, `>=`
- binary operators: `+`, `-`, `*`, `/`, `%`, `&`, `|`, `^`
- unary operators: `+`, `-`, `!`(logical negation), `~`(bitwise not)

Data Constraint Representation

- **primaryExpression:**
 - basicOperands [target variables, const]
 - **unaryOps** basicOperands [-,!,~]
 - primaryExpression **binaryOps** primaryExpression [+,-,*,/,%,&,|^]
- **conditionalExpression:**
 - primaryExpression **relationalOps** primaryExpression [==,!=,>,<,>=,<=]
- Conditional expression format: (type), (ops), (leftExp), (rightExp);

Data constraints format

- `<data_constraints>`
 - `<type>int64</type>`
 - `<relational_operator>==</relational_operator>`
 - `<left_exp>`
 - `<ops>*,+</ops>`
 - `<var_categories>global,local,local</var_categories>`
 - `<operands>x,y,z</operands>`
 - `</left_exp>`
 - `<right_exp>`
 - `<ops></ops>`
 - `<var_categories>const</var_categories>`
 - `<operands>2</operands>`
 - `</right_exp>`
- `<data_constraints>`