### Phone users are easily exposed to insecure Wi-Fi.





### **Threat Model**





### **Threat Model**





### **TLS Cryptosystem should resist this threat.**

#### Various tactics are used to protect against future compromises.

- **Example 1 Long-term key material**
- **Short-term key material**



## TLS Cryptosystem should resist this threat.

#### Various tactics are used to protect against future compromises.

- Long-term key material: Perfect forward secrecy
- Short-term key material







### **TLS Cryptosystem should resist this threat.**

### Various tactics are used to protect against future compromises.

- Long-term key material: **Perfect forward secrecy**.
- Short-term key material: TLS implementations have responsibility.
	- $\triangleright$  OpenSSL goes to great length to clean up ephemeral keys rapidly.

```
void *OPENSSL clear realloc(void *p, size t old len, size t num)
void OPENSSL_clear_free(void *str, size_t num)
void OPENSSL_cleanse(void *ptr, size_t len);
 void *CRYPTO_clear_realloc(void *p, size_t old_len, size_t num, const char *file, int
line)	
 void CRYPTO clear free(void *str, size t num, const char *, int)
```


### **Research Question and Motivation**

#### **What about Android?**

■ Are previous communications safe under *memory disclosure attack*?

### **Motivation**

1. Threat model is more practical.



### **Research Question and Motivation**

#### By software exploitations **By software** exploitations **By physical techniques**





#### *Android has various attack vectors.* $\hat{D}$

#### *Cold-boot attack*



**Nexus 5X bootloader vulnerability** 







### **Research Question and Motivation**

#### **What about Android?**

■ Are previous communications safe under *memory disclosure attack*?

#### **Motivation**

- 1. Threat model is more practical.
- 2. Managing secrets on memory would be more challenging.
	- $\triangleright$  Multiple software layers
	- Complex application lifecycle

### Let's see how Android TLS deals with those issues.



### **Background: Secrets on TLS**



#### **TLS Full Handshake**



### **Background: Secrets on TLS**



#### **TLS Abbreviated Handshake**



### **Black-Box Security Analysis**

- 1. Establishing TLS Connections
- 2. Logging the keys during the handshake
- 3. Dumping Android's memory
- 4. Searching keys from the memory dump





### **Black-Box Security Analysis Experiment**

#### **Repeating**

- **►** Different version: Emulators (Ver 4, Ver 5, Ver 6, Ver 8) and Nexus 5
- $\triangleright$  Performing additional actions



#### **Test Framework** *supporting automation*



### **Black-Box Security Analysis Key Result of Experiment**

The results are almost same for all the cases regardless of versions.





#### **Master secrets are found regardless of different actions.**

- $\triangleright$  Moving apps to background.
- $\triangleright$  Forcing garbage collection.
- $\triangleright$  Killing apps.

### **Developers cannot control this retention.**



### **In-depth Analysis Android TLS Stack**





### **Problem: Inconsistency in object management**





# **BoringSSL/OpenSSL: Reference Counting**

- Each structure has reference count field.
- Objects are correctly freed when their reference count is zero.
- **All key materials are managed within BoringSSL.**



- Corresponding classes one-to-one mapped with the BoringSSL structures.
- On creation, OpenSSLSessionImpl increasing the ref. count of its underlying object.



#### **Problem1: Dependence on JVM's Automatic Memory Management.**

 $\triangleright$  Clean-up timing is undefined.



#### **Problem2: Session Cache's LRU replacement policy**

 $\triangleright$  No explicit eviction routine. Expired OpenSSLSessions are still in the cache.



#### **Problem3: Static Singleton objects are connected to them.**

 $\triangleright$  Their lifetime is same as the application. No way to release them.



### **OkHttp: Eager Deletion**



## **What is the consequence of the problem?**

■ Each TLS application holds some number of master secrets whether the y are expired or not.





### **Evaluation of Attack Feasibility Can attackers exploit this problem in practice?**

#### **1.** Is an attacker able to find 48 bytes of keys in a reasonable time?

- $\triangleright$  Yes. We found the pattern.
- Simple tool finds master secrets in several seconds.

### **2. How long does master keys live in memory with real-world apps?**

 $\triangleright$  Additional experiment with Chrome application.



### **Evaluation of Attack Feasibility** How long does master key live in memory?

#### **Result with Chrome application**





### **Evaluation of Attack Feasibility** How long does master key live in memory?

#### **Result with Chrome application**



#### *Most of master secrets are preserved as long as the app is alive.*



### **Demo**

#### **What if attackers access Android memory of the targeted victim?**





### **Solutions**

#### We implemented two solutions.

### **1. Hooking Android lifecycle**

 $\triangleright$  Clean up expired keys when applications are going to background.

### **2. Eager Deletion: Sync with OkHttp**

 $\triangleright$  Run secondary thread to evict expired TLS sessions.

#### *Two modest patches can mitigate this problem.*



## **Reporting to Google**

- Reported the issue with the patches in Nov 2017.
- Recently, we received the feedback.

status: Assigned  $\rightarrow$  Infeasible ASR Severity: Moderate  $\rightarrow$  NSBC

 **… we don't consider deleting information from the application's memory fast enough to be a security issue …**

But, we believe expired master secrets should be deleted.



### **Conclusion**

#### We first investigate Android TLS in terms of managing ephemeral keys.

#### Android retains master secrets because of conflicting memory models.

- Impact on all applications using standard TLS APIs.
- Impact on all Android versions we examined from Android 4 to 8.
- **Our forensics tools show that it is exploitable practically.**

#### **We suggest the practical solutions.**



# **Thank you!**

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### **Analysis Framework**





### **Results Detail**







### **SSL\_SESSION Structure**





### **Discussion**

### **Conscrypt (Java) vs BoringSSL (C)**

- $\triangleright$  Conscrypt: effective Java coding
- BoringSSL: isolated secret management

### **Conscrypt (TLS Session Cache) vs OkHttp (HTTP Connection Pool)**

- $\triangleright$  Different perspective dealing with underlying objects
	- OkHttp: Eagerly eviction with Timer
	- Conscrypt: No explicit eviction

#### Bad Programming Pattern: Singleton object + Dependence on GC

 $\triangleright$  Singleton object + Dependence on GC for critical routines



### **Methodology**





### **Research Question and Motivation Android has various attack vectors.**

#### By software exploitations  $\blacksquare$  By physical techniques







#### *Cold-boot attack*



#### **Nexus 5X bootloader vulnerability**



