

# Dachshund

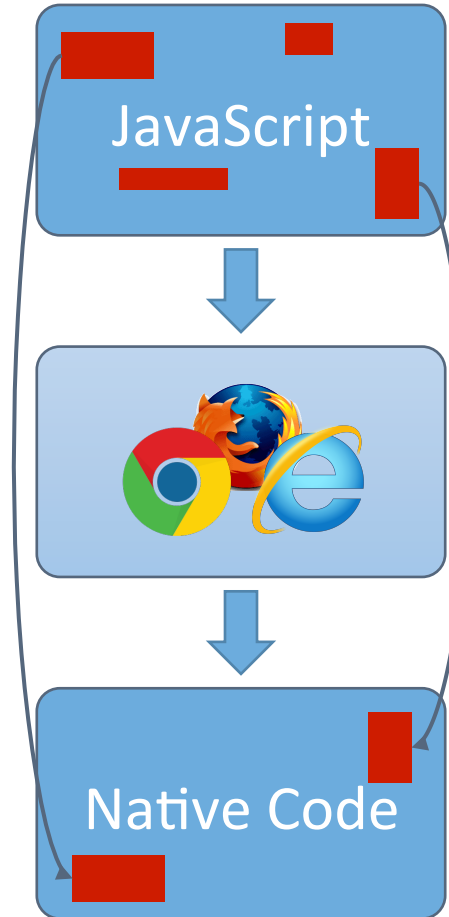
*Digging for and Securing Against (Non-)Blinded  
Constants in JIT Code*

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# Overview

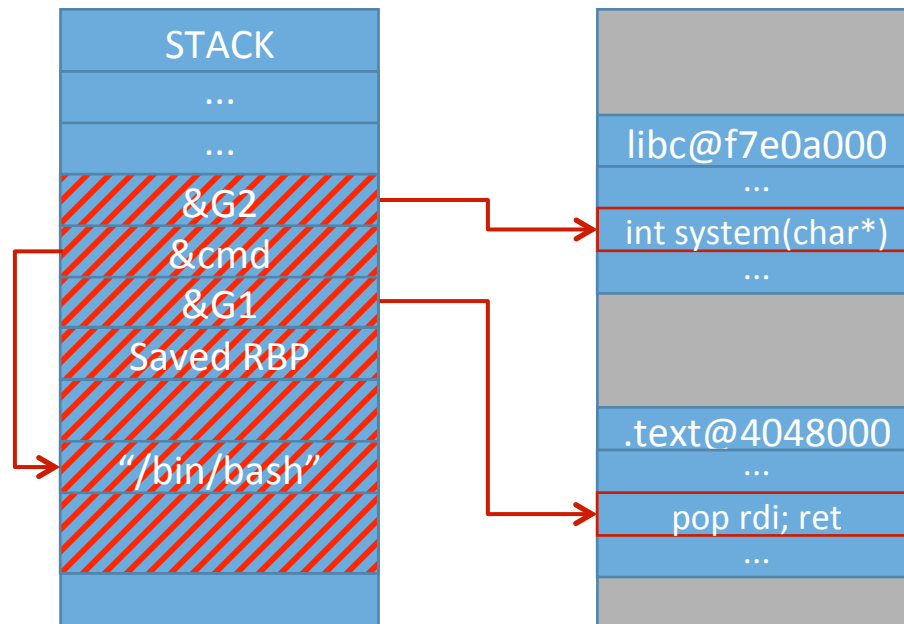
- Code reuse attacks
- Code reuse with JIT code
- Constant (non-)blinding in browsers
- Defending nonblinded cases



# Revisiting Code Reuse

# Code Reuse Attacks

- Identify gadgets/functions
- Put their addresses on the stack
- Use return instructions to execute them

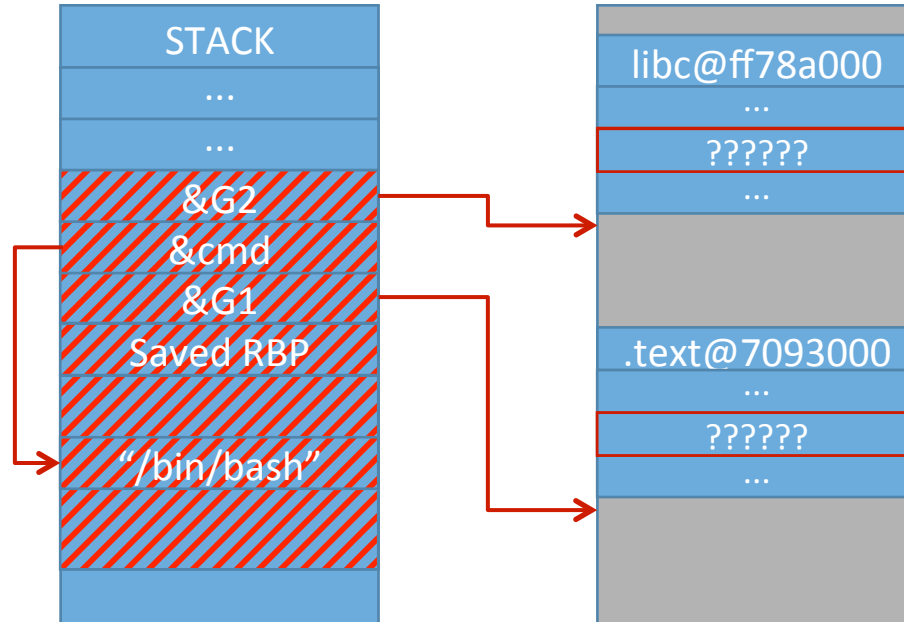


# Code Reuse Defenses

- Identify gadgets/functions
- Put their addresses on the stack
- Use return instructions to execute them

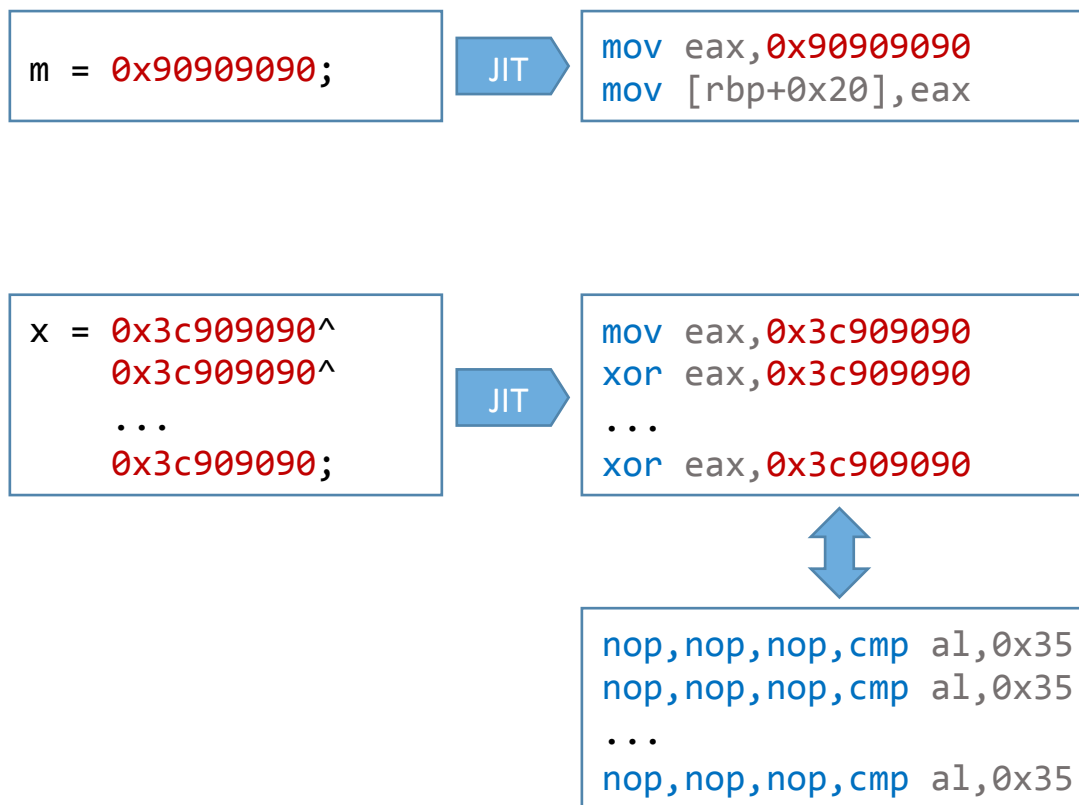
## Defense:

- Randomize memory segments (ASLR)
- Randomize code pages



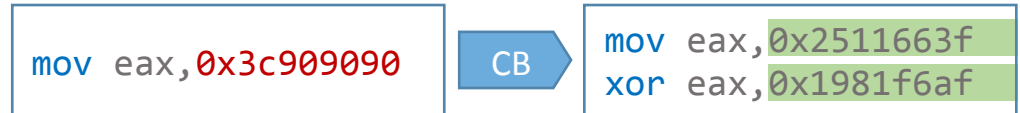
# Code Injection Attacks

- Use constant values to create controlled gadgets
- JIT Spraying [WOOT'10]
  - Spray code pages with NOP-sled followed by a shellcode



# Browser Defenses

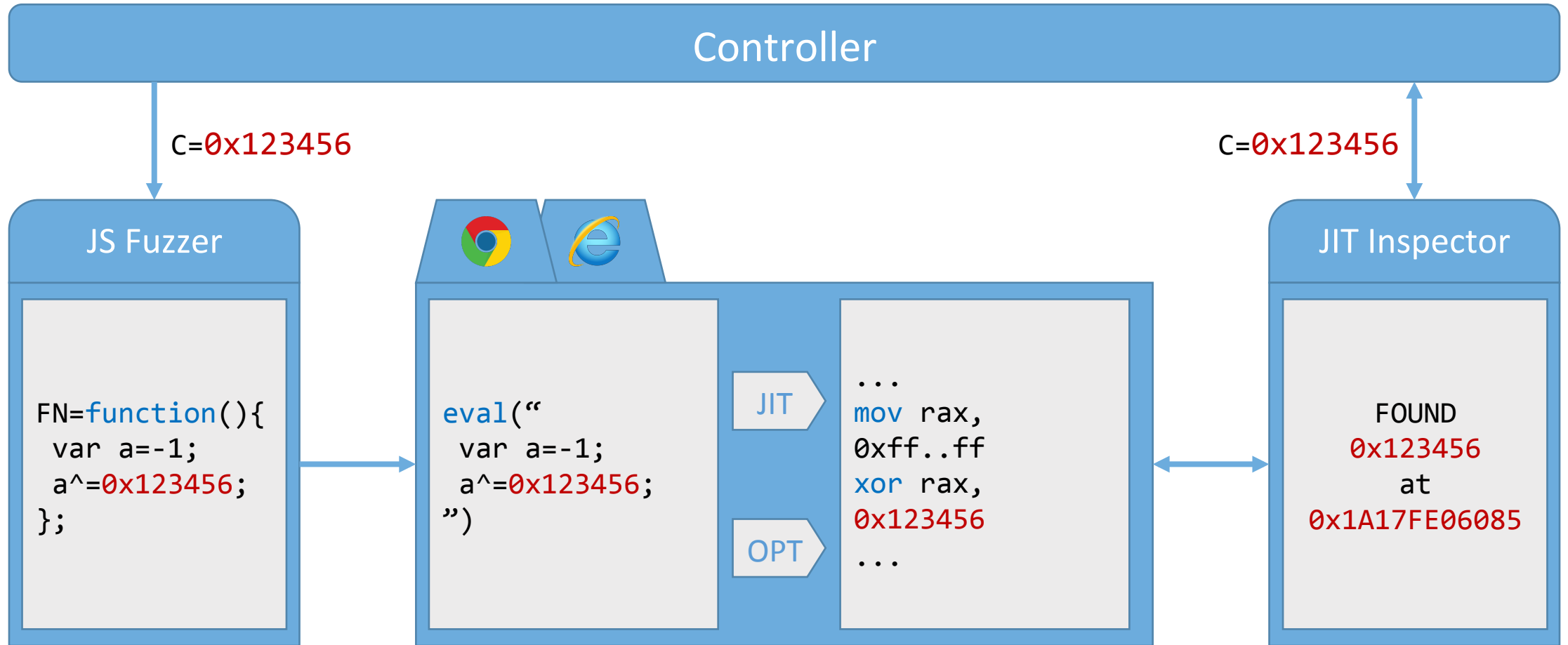
- Constant Blinding (Edge, Chrome)
  - Randomize immediate values by XORing them with a random key
  - Add XOR instruction to restore original value
  - Blind large constants (>2B)
- Weaknesses
  - Small constants remain [NDSS'15]
  - Displacement fields [Usenix'16]



Constant Blinding Completeness



# Dachshund



# Found Constants

## JavaScript Statements Containing Nonblinded Constants:

- Chrome:
  - Arguments to built-in functions, ternary operators, return statements, bitwise operations, ...
- Edge:
  - Arguments to Math library functions, cases in switch statement, array indexes, global variable accesses, ...

```
function fn() {  
  console.log(  
    0x12345678);  
}
```

```
function fn() {  
  return Math.trunc(  
    0x12345678);  
}
```

```
v1 = b ? 0x12345678:  
        0x9abcdef0;
```

```
switch(j) {  
  case 0x12345678: m++;  
}
```

```
return 0x12345678;
```

```
arr[i] = 0x12345678;
```

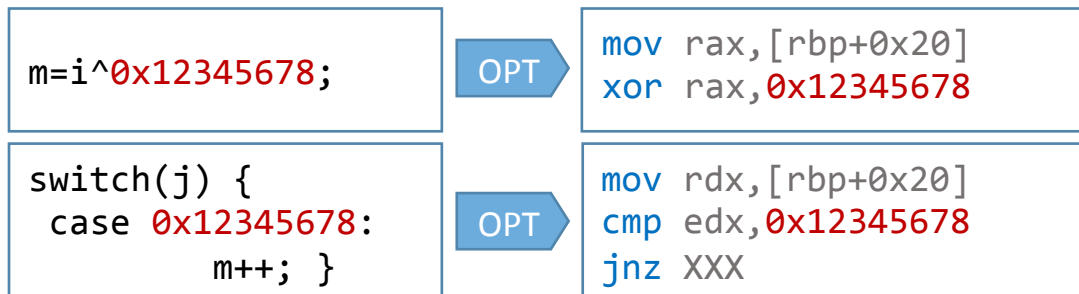
```
v1 = v2 ^ 0x12345678;
```

```
global = 0x12345678;
```

# Origins of Constants

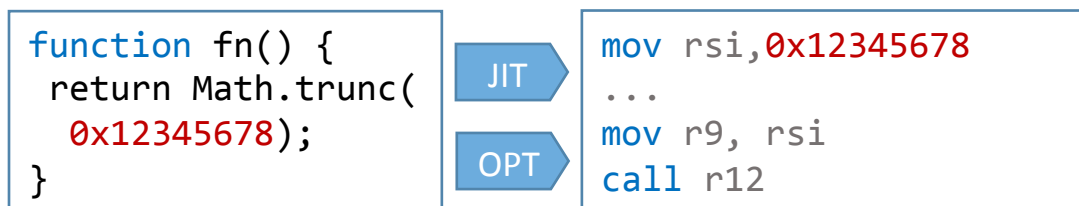
## Chrome:

- Non blinded values are coming from the optimizing compiler:
  - conditional ?:, switch, arithmetic, array indexing, globals,...



## Edge:

- Immediate value caching (both in baseline and optimizer)
  - Nonblinded values are stored in a spare register



# Generating Gadgets

Required gadgets for setting parameters for *VirtualProtect*:

- Google Chrome 50:
  - Create the function *fn*
  - Trigger optimizing compiler (>1000 calls)
- Microsoft Edge 25:
  - Create functions *r8*, *r9* and *racdx*
  - Trigger baseline compilation for each of them (>50 calls)

```
pop r8; ret 4158c3
pop r9; ret 4159c3
pop rcx; ret 59c3
pop rdx; ret 5ac3
pop rax; ret 58c3
```

```
function fn(){
  glob[0]= 0xc35841;
  glob[1]= 0xc35941;
  glob[2]=-0x3ca7a5a7;
}
```

```
mov [rbx+0x1b],0x00c35841
mov [rbx+0x23],0x00c35941
mov [rbx+0x2b],0xc3585a59
```

```
function r8(){
  Math.trunc(0xc35841); }
function r9(){
  Math.trunc(0xc35941); }
function racdx(){
  Math.trunc(-0x3ca7a5a7);
}
```

```
mov rsi,0x00c35841
mov rsi,0x00c35941
mov rsi,0xc3585a59
```

Blinding the Constants

# Rewriting JavaScript

- Replace all integer constants with global objects
- Replace any other literal type that can be interpreted as a number

```
function fn(){  
  var i=0x1234;  
}
```



```
window._c1234=parseInt("0x1234")  
function fn(){  
  var i=window._c1234;  
}
```

```
function fn(){  
  i="1234"&567;  
}
```

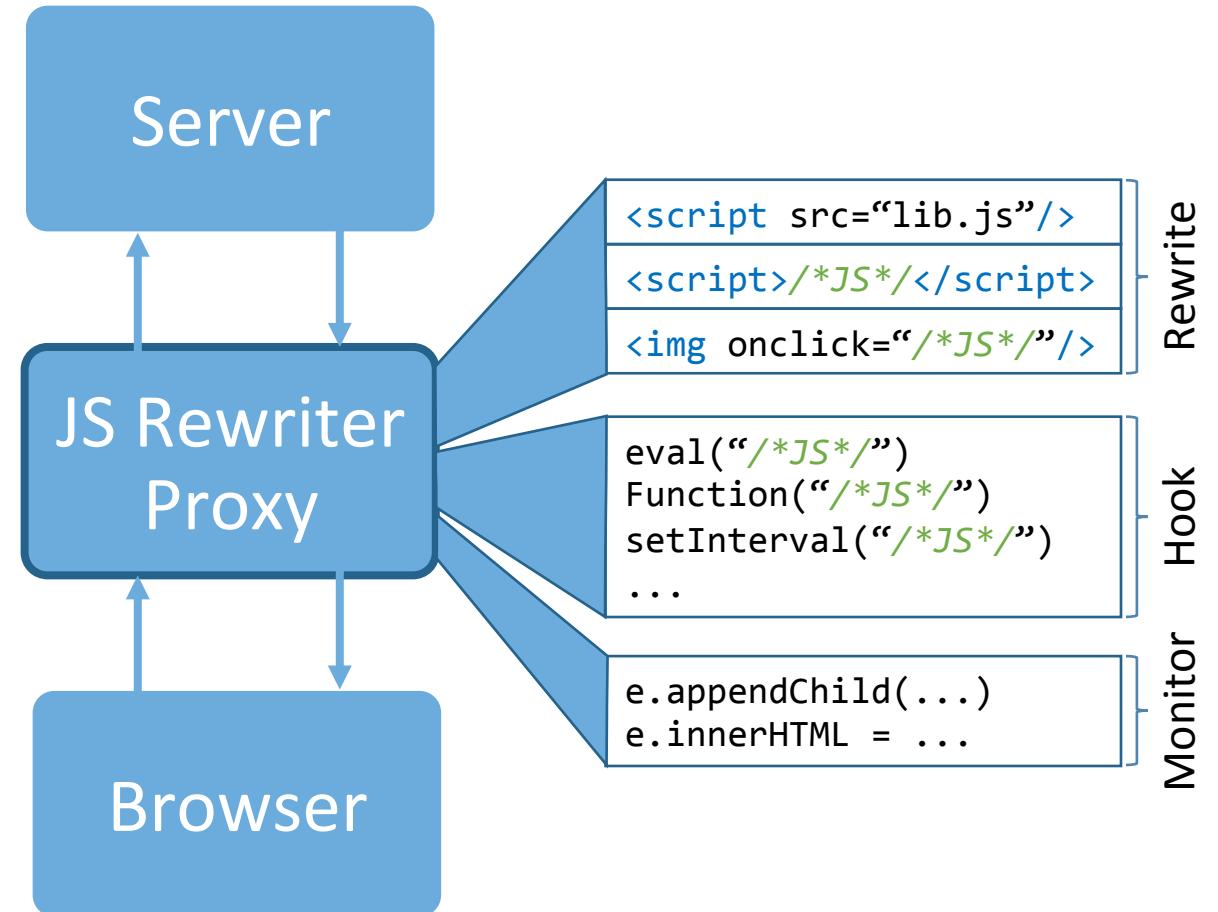


```
function fn(){  
  i=("1234").toString()&567;  
}
```

# Rewriting JavaScript

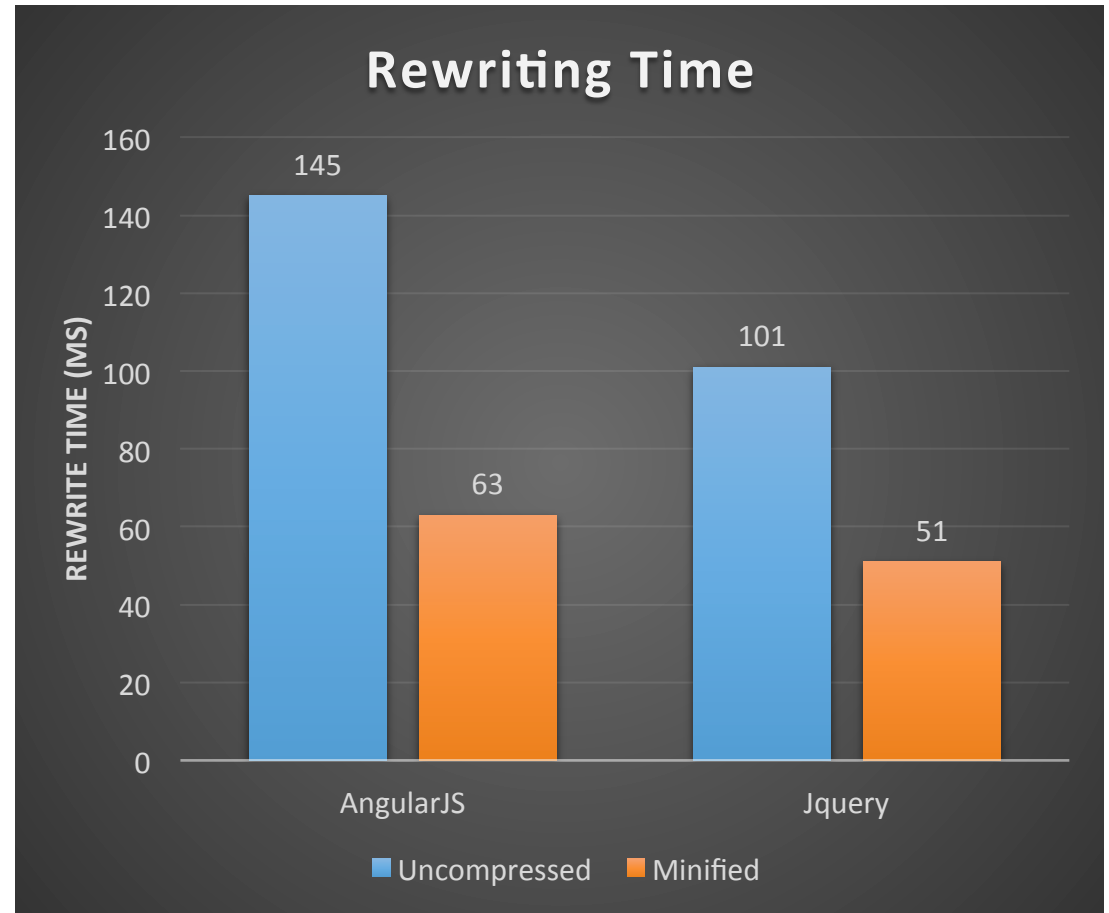
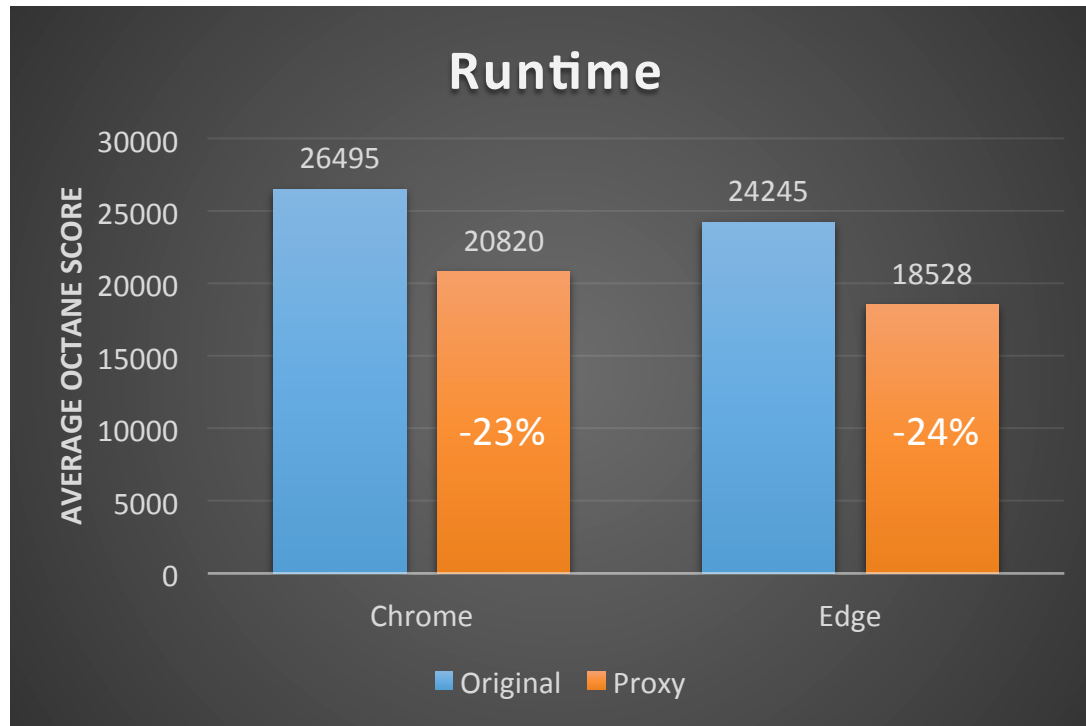
JavaScript rewriter is implemented as a proxy service between the browser and a webserver

- Rewrite JavaScript in all possible places
- Hook dynamic functions to rewrite new code at runtime
- Rewrite JS in dynamically added DOM nodes



# Evaluation

Rewriting got rid of all integer constants found by Dachshund





# Summary

- JIT engines are vulnerable to code injection attacks
- Modern browsers do not sufficiently defend against them
- Rewriting JavaScript can get rid of code injection via immediate values

*Thank you!*

