Java and Security Evolving The Security Model

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Overview

- Java Security Features
- Java Attack Methods
- Problems in Traditional Java SecurityManager
- Netscape's 3.0x Security Evolution
- Class Signing
- Netscape's 4.0x Security Evolution

Java Security Features

- Class based security
 - private; protected; package isolation
- No direct memory manipulation
 - No pointer arithmetic, GC rather than malloc/free
- Type Safety
 - No evil casting
- Code source location known
 - "codebase"; classpath; Signed classes
- Caller is known
 - Interpreted language; call stack is unforgeable

Java Attack Methods

- Luring Attacks
 - System.out was not final
- Overly Large TCB Attacks
 - Human factors: Font attack
- Type System Attacks
 - Type name confusion
- System Wide Attacks
 - DNS lookup variability
- Implementation Flaw Attacks
 - Partial construction is not prevented

Traditional Java SecurityManager Model

- Centralized SecurityManger
 - non-extensible base class
 - security semantics separated physically from coding semantics
- Class Granularity Privileging
 - binary (two state) trust model
 - classpath vs URL-loading partitions level of trust
 - » gigantic TCB
- Some Thread based security decisions
 - non-ergonomic: Programmers forget to turn off powers
 - luring attack problems

Netscape's 3.0x Security Evolution

- Binary Trust grew to 3 state model
 - Clark Kent vs Superman vs Untrusted
 - setScopePermission() reduced TCB
 - Performance validation for 4.0x planned features
- CallerDepth added to check*() calls
 - semantics of checking was exposed to callers
- Misc "last resort" defenses established
 - Method-name isolation across class loaders
 - Multiple class-load precluded at lowest levels

A Mediating code fragment: Demo of setScopePermission

```
// This class is loaded from classpath
// which makes it privileged (re: Clark Kent)

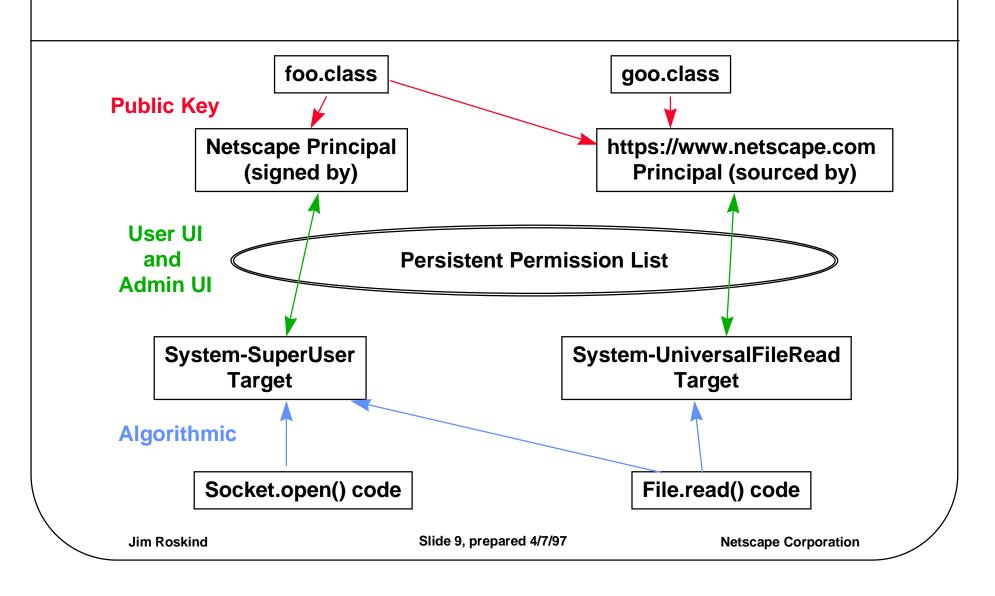
class Log ... {
    ...
    void write(String message) {
        ...
        SecurityManager.setScopePermission();
        stream.write(message); // TCB
        }
    ...
}
```

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Class Signing

- Modeled after consumer trust in manufacturer
 - UI avoids user bombardment
- Signature establishes <u>only</u> Identity of author
 - User or Admin define access to targets for given principals
- Algorithms (few, and carefully reviewed) define relation between target and underlying resources

Signed Class Trust Model



Netscape's 4.0x Signed Class Model

Centralized infrastructure

- Authoritatively maps classes to principals
- Extensible list of targets
- Safely records user's trust of principals

Statement Granularity Privileging

- Finer than "Class Granularity," requires "enable" of Priv
 - » Minimal TCB (grep for "enable" in code)
- Multidimensional privileges (many targets)
 - » Principal of least privilege

Ergonomic stack empowerment

- Enablement of power is GC'ed with stack frame
- Luring of powerful thread is neutralized

A Mediating code fragment: Demo of enablePrivilege

```
// This class is loaded from classpath
// which makes it privileged (re: Clark Kent)

class Log ... {
    ...
    void write(String message) {
        ...
        enablePrivilege("UniversalWrite");
        stream.write(message); // TCB
        }
    ...
}
```

Summary

- Netscape is evolving the security model
- Ergonomics of security design are critical
- 99% of security comes from Java Sandbox
- 1% of security comes from highly visible TCB
- Signed Classes can safely extend the Sandbox
- Coming soon to a browser near you!