Institute for
Infocomm Research

SMU
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School of
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Comparing Mobile Privacy Protection through Cross-Platform Applications

"iOS vs. Android"

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Comments from Media

Android

PCWorld

Why Android App Security Is Better Than for the iPhone

iOS

TREND MICRO™

Android much less secure than iPhone

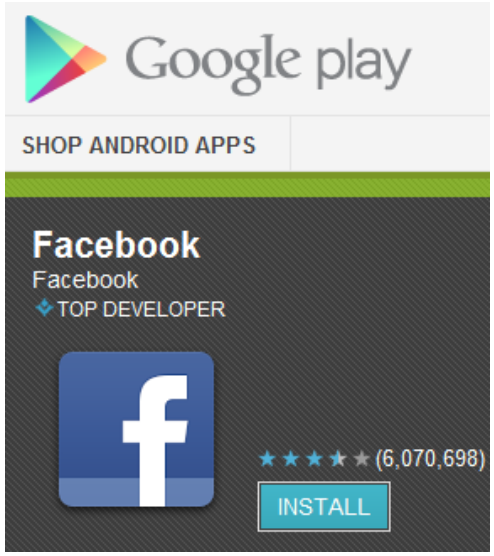
c|net

Android, iPhone security different but matched

Comparison via Cross-platform Apps

- Our solution – comparing the **cross-platform apps** running on Android and iOS:

vs.



  - Designed to provide the **same core functionalities**
  - Released by the same developer/company
  - Similar user interfaces and visible features

What to compare -- Usage of SS-APIs

- **S**ecurity-**S**ensitive **API**s (SS-APIs)
  - Provide access to user sensitive data
    - Contacts, Calendar, SMS, …
  - Provide access to hardware features
    - Bluetooth, Camera, Audio Recorder, Vibration …
  - Multiple **SS-APIs** → A type of SS-APIs ≈ A privilege
    - Borrow/refine the permission classification from **Android**.
- SS-API usage ≈ Privilege usage

Privileges supported by both platforms

Privilege (SS-API Type)
ACCESS_LOCATION
ACCESS_NETWORK_INFO
BATTERY_STATS
BLUETOOTH
BLUETOOTH_ADMIN
CALL_PHONE
CAMERA
CHANGE_WIFI_MULTICAST_STATE
FLASHLIGHT
INTERNET
READ_CALENDAR
READ_CONTACTS
READ_DEVICE_ID
RECORD_AUDIO
…

ACCESS_COARSE_LOCATION

ACCESS_FINE_LOCATION

SS-APIs on Android:

android.location.LocationManager.**addGpsStatusListener()**

android.location.LocationManager.getProvider()

android.telephony.TelephonyManager.**getCellLocation()**

android.telephony.TelephonyManager.getNeighboringCellInfo()

android.webkit.GeolocationService.setEnableGps()

…

SS-APIs on iOS:

[CLLocationManager startUpdatingLocation]

[CLLocationManager startMonitoringSignificantLocationChanges]

[CLLocationManagerDelegate locationManager:didUpdateToLocation:fromLocation:]

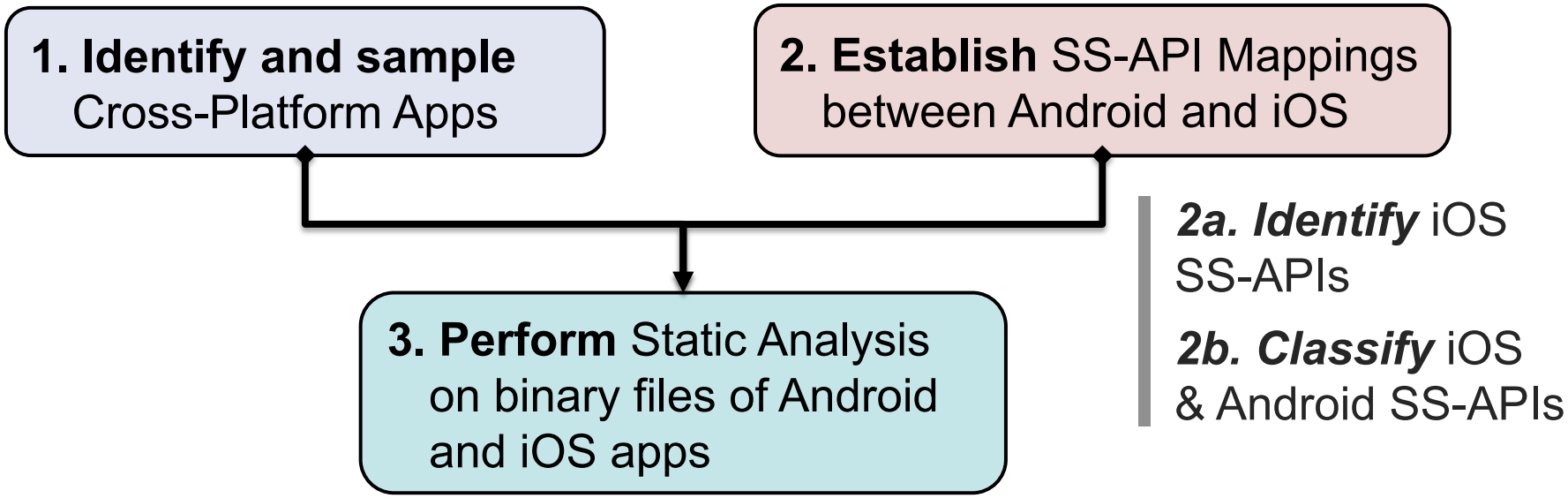
MKUserLocation.location

…

Methodology Overview

1a. Web crawlers for Google Play (300,000) and iTunes Store (400,000)

1b. App matcher based on information retrieval techniques

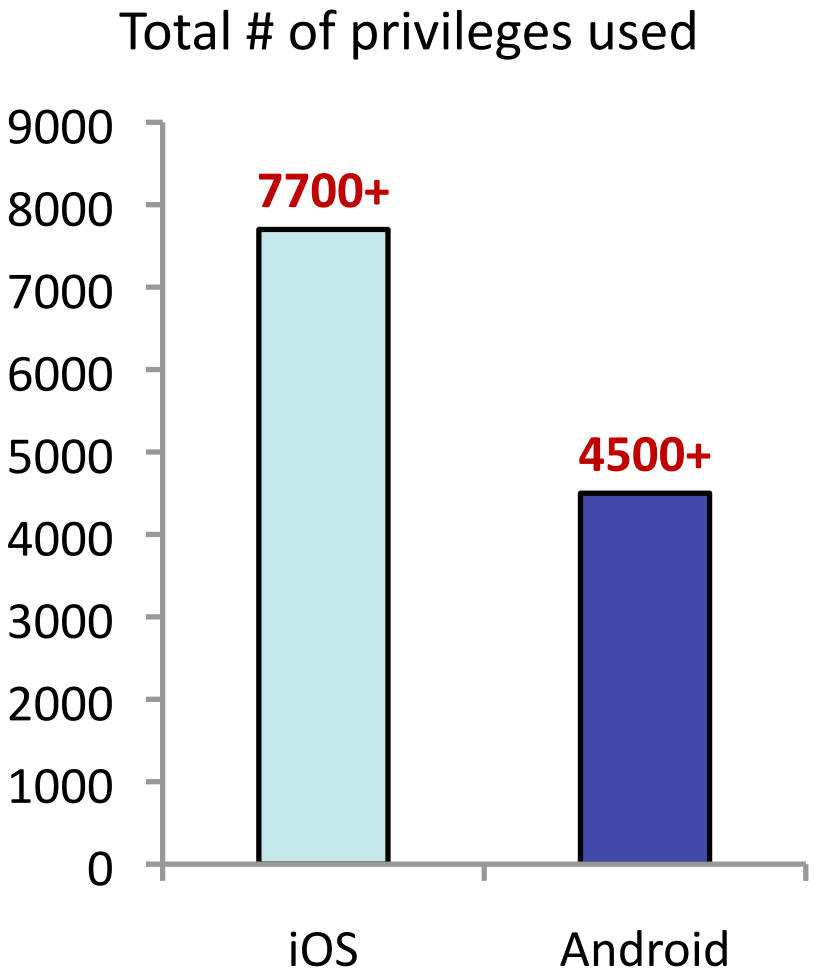


3a. Static Analysis Tool for **iOS** Objective-C Executable

3b. Static Analysis Tool for **Android** Dalvik Bytecode

3c. **SS-API analyzer** for SS-API separation and comparisons

Results at First Glance



For **1300** pairs of **popular** free *cross-platform apps*:

- Certain privileges (`INTERNET`, `BLUETOOTH`) are required almost equally.
- Many other privileges are required very **differently**.
- **948 (73%)** of iOS apps access **additional** privileges compared to its Android version.

Privilege Usage Difference

Privilege	# of Android Apps	# of iOS Apps	Only on iOS
READ_DEVICE_ID	510	925	469
CAMERA	172	601	435
VIBRATE	374	522	290
ACCESS_NETWORK_INFO	885	1065	269
READ_CONTACTS	151	388	256
SEND_SMS	29	264	248
⋮	⋮	⋮	⋮
READ_CALENDAR	35	174	141

- iOS apps usually access more privileges than Android apps, which are often associated with accessing sensitive resources such as device ID, camera, and users' contacts.

Case #1: Angry Birds

- The almighty game by Rovio
  - requires **`READ_CONTACTS`** on iOS
- API call ABAddressBookGetPersonWithRecordID observed in the code section of **CCPrivateSession**.
  getArrayOfAddressBook
  EmailAddressesNames
  AndContactIDs

Still exist until version 2.1.0
(released in March 2012)

Removed on version 2.2.0
(released in August 2012)

Case #2: Words With Friends

- A famous game app by Zynga
  - iOS version requires **13** privileges.
  - Android version only requires **6**.

- The additional privileges on iOS:
  - **BATTERY_STATS**
    API call UIDevice.setBatteryMonitoringEnabled in the code region of **MMManager**.handshakeURL [Millennial Media]
  - **CALL_PHONE**
    UIApplication.openURL with "tel:" parameter in **IMAdView**.placeCallTo and other locations
  - **CAMERA**
    UIImagePickerController.setSourceType is observed in **MobclixRichMediaWebAdView**.takePhotoAndReturnToWebview

Investigation #1: Third-Party Libraries

- Privilege Usage of Third-Party Libraries
  - We identified commonly used third-party libraries on both Android (**79** libraries) and iOS (**72** libraries).

Library Name	Android App Ratio	iOS App Ratio	SS-API Types on Android	SS-API Types on iOS
Google Ads	21.7 %	15.9 %	ANI, INT	ANI, INT, RDI, SMS, VIB, WAK
Flurry	19.1 %	19.9 %	LOC, INT	LOC, INT, RDI
Millennial Media	7.3 %	9.3 %	ANI, INT, RDI	LOC, ANI, CAM, INT, CON, RDI, VIB
AdWhirl	3.8 %	6.9 %	LOC, INT	LOC, ANI, INT, RDI
Mobclix	3.2 %	3.7 %	LOC, ANI, INT, RDI	LOC, ANI, BAT, CAM, FLA, INT, CAL, CON, RDI, SMS, VIB

Investigation #2: Apps' Own Code

- Corresponding security sensitive APIs may also be accessed by the App's own code.

Privilege	Exclusively caused by Lib	Exclusively caused by App	Caused by both Lib & App
READ_DEVICE_ID	36%	40%	24%
CAMERA	27%	62%	11%
VIBRATE	54%	38%	8%
ACCESS_NETWORK_INFO	4%	86%	10%
READ_CONTACTS	25%	48%	27%
SEND_SMS	32%	51%	17%
⋮	⋮	⋮	⋮
READ_CALENDAR	33%	65%	2%

** This table shows the usage pattern for those **extra** privileges **only** used in iOS apps.*

Possible Explanation #1

- **Functional difference**
  - ACCESS_NETWORK_INFO
    - Caused by the implementation difference on the Reachability test by analyzing several open-source apps.
  - CAMERA
    - OpenFeint library on iOS and Android:
      - Use CAMERA **only on iOS**, for setting profile photos.
      - Every game with OpenFeint enabled would require CAMERA privilege.

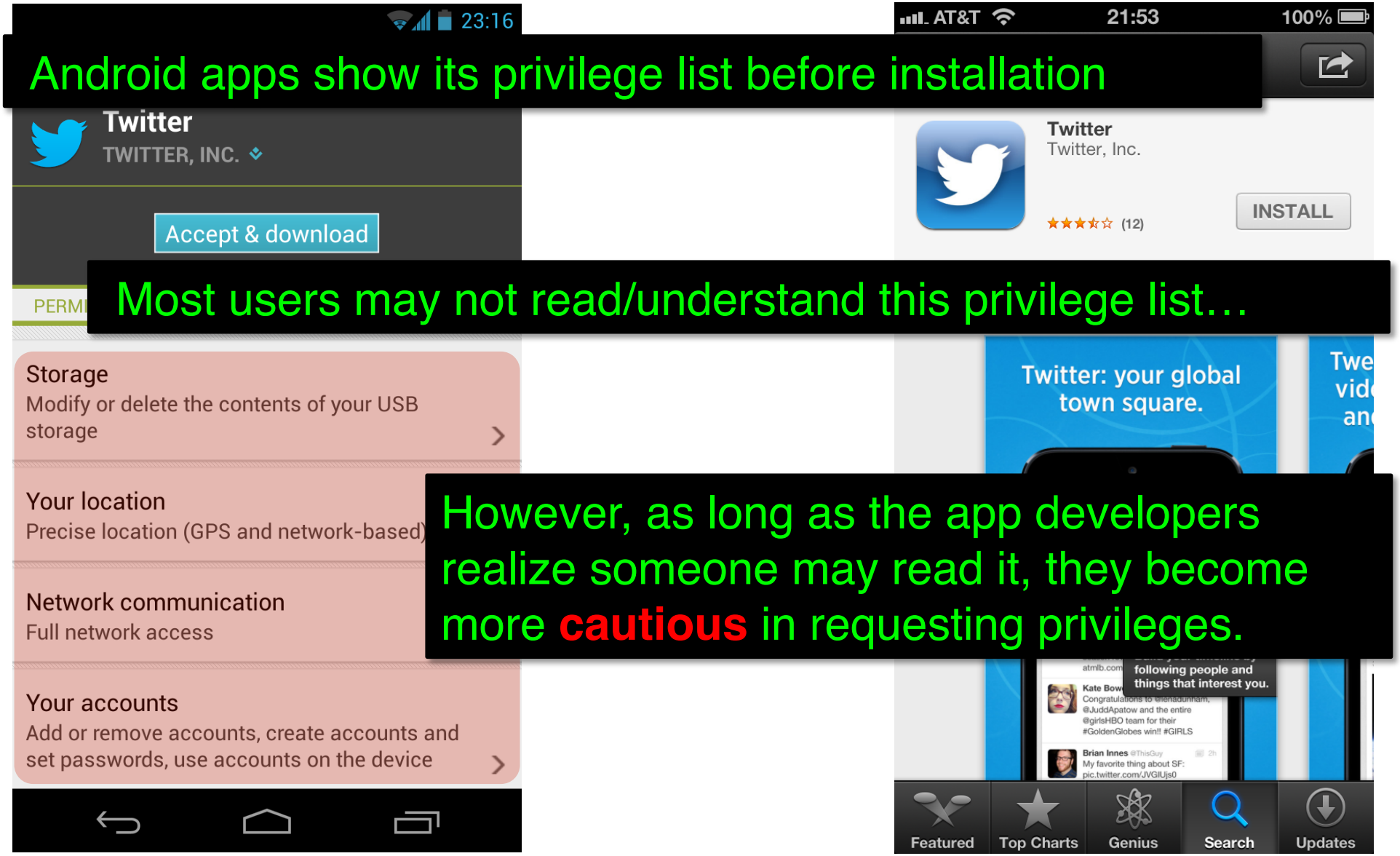
Possible Explanation #2

WordPress

- **Intentional avoidance**
  - *WordPress* app on Android obtains UUID differently compared to its iOS version
  - The programmers intentionally avoid triggering `READ_PHONE_STATE` on Android.
  - Confirmed by consulting WordPress developers:

"*… because it doesn't require that permission which* ***reads quite poorly*** *as 'read phone state and identity' …*"

The Implication



Android apps show its privilege list before installation

Most users may not read/understand this privilege list…

However, as long as the app developers realize someone may read it, they become more **cautious** in requesting privileges.

Evolution on iOS

- The original comparison was performed on **iOS 5.0** and **Android 4.0**
  - On **iOS 5**, only two privileges are shown to user:
    - access location info & send push notifications
  - Since **iOS 6**, more privileges can be controlled:
    - access to contacts, calendar, photos and reminders.
- Such changes have impacts on privilege usage:
  - 48.7% (633/1300) apps released updates since Aug, 2012.
  - **18%** iOS apps originally require **`READ_CONTACTS`** have **removed** this privilege in their new versions.
  - **16%** **removed** for **`READ_CALENDAR`** privilege.

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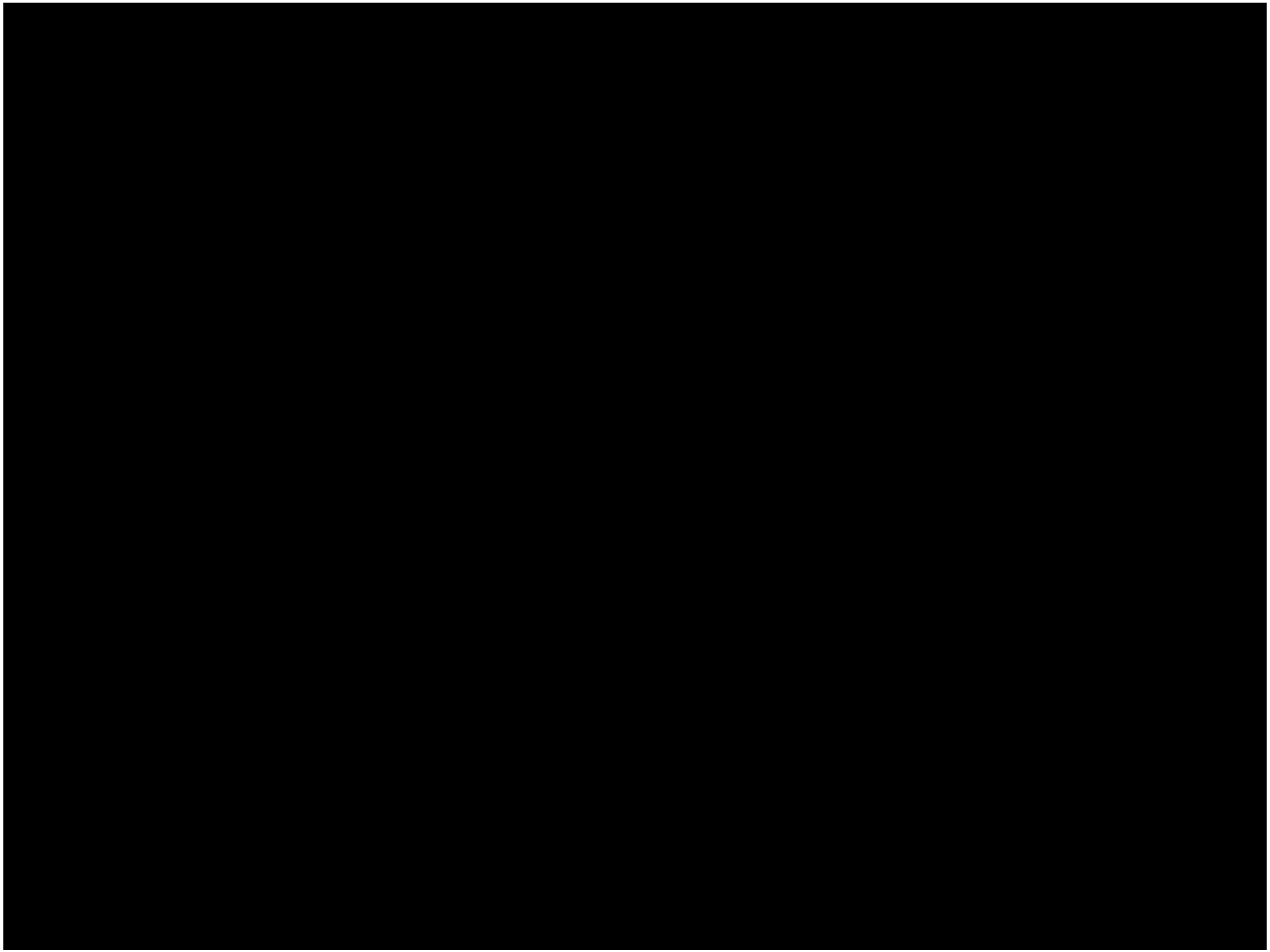
- Such changes have impacts on privilege usage:
  - API call ABAddressBookGetPerson-WithRecordID observed in AngryBirds
  - Still exist until version 2.1.0 (Mar 2012)
  - **Removed** from version 2.2.0 (Aug 2012)

Conclusion

- This work is the **first attempt** to establish a baseline on **systematic comparison between** Android and iOS, which shows how the platform difference affects the behavior of **cross-platform apps**.
- Our results show
  - iOS apps turn to access more **Security-Sensitive APIs**, which are related to sensitive resources such as device ID, contacts and calendar.
  - Caused by both **third-party libraries** and **apps' own code**.
  - A strong correlation exists between the **usage** difference of **privileges** and the **availability** of **privilege-list** mechanism on Android and iOS.



iOS vs. Android ?

Security Feature	Android	iOS
Permission Notification	Yes	**Little**
Approval/Vetting Process	**Partial**	Yes
Binary Encryption	Since v4.1	Yes

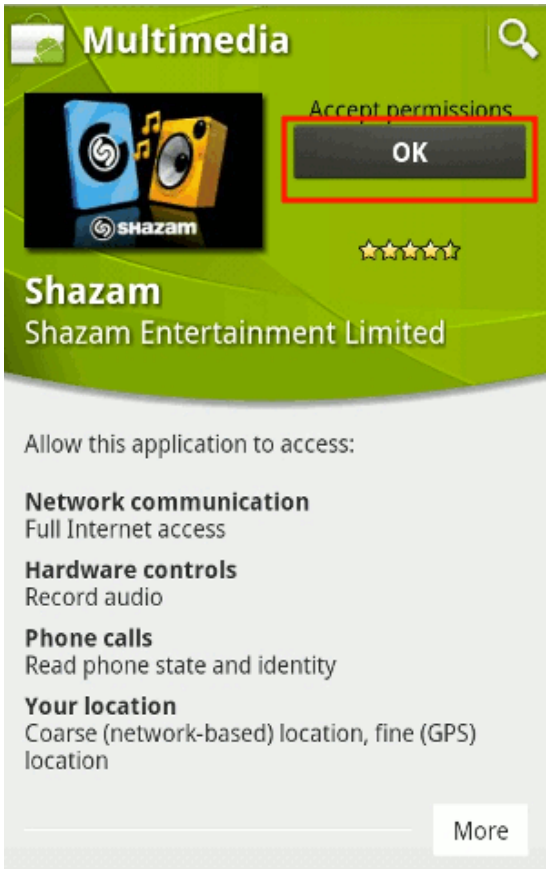
- Android – open source platform
- iOS – closed source platform

- **How to compare?**

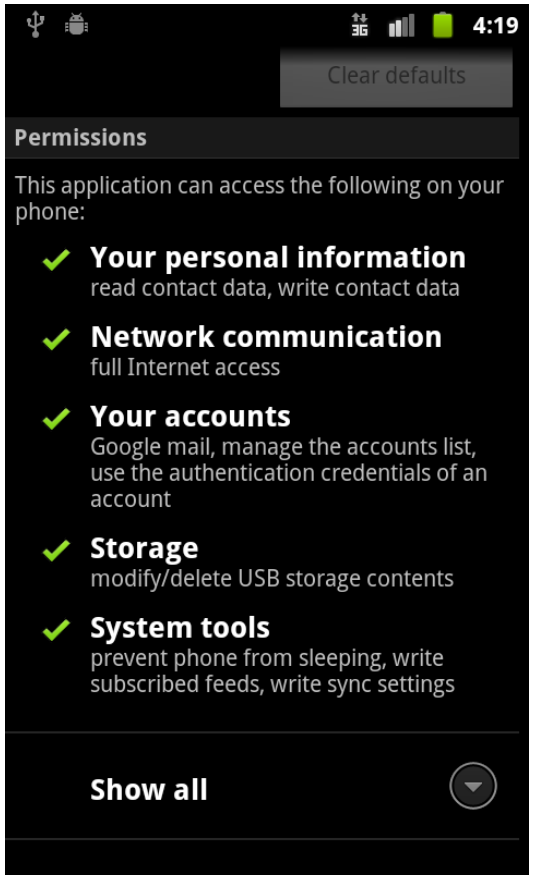
Android permission classification

Group of Privileges	# of Privileges	SS-API Type Examples
Not actually exist in Android	7	SET_PREFERRED_APPLICATIONS BRICK
Reserved for System or OEMs	42	DELETE_CACHE_FILES WRITE_SECURE_SETTINGS
Not supported by iOS	46	CHANGE_NETWORK_STATE MODIFY_AUDIO_SETTINGS
Supported by both Android and iOS	**20**	BLUETOOTH READ_CONTACTS RECORD_AUDIO
Total	115	

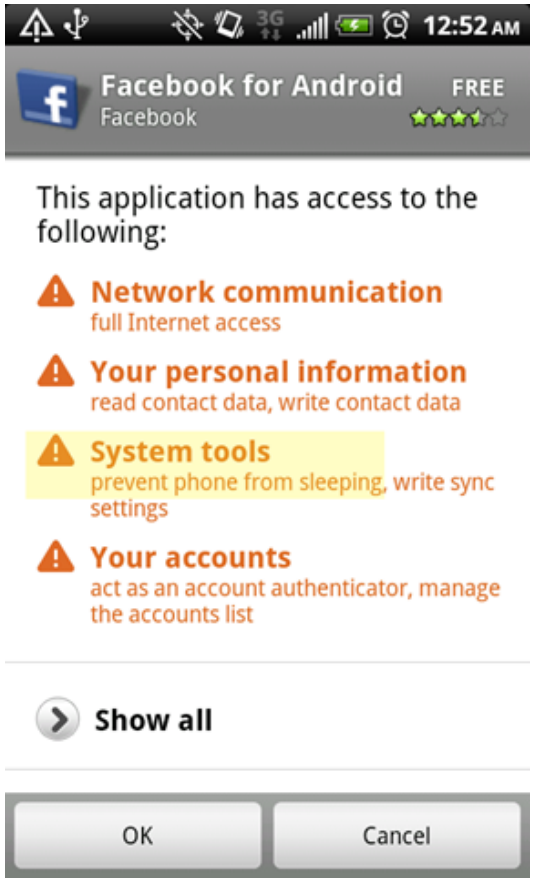
Android Permission Notification



A music player



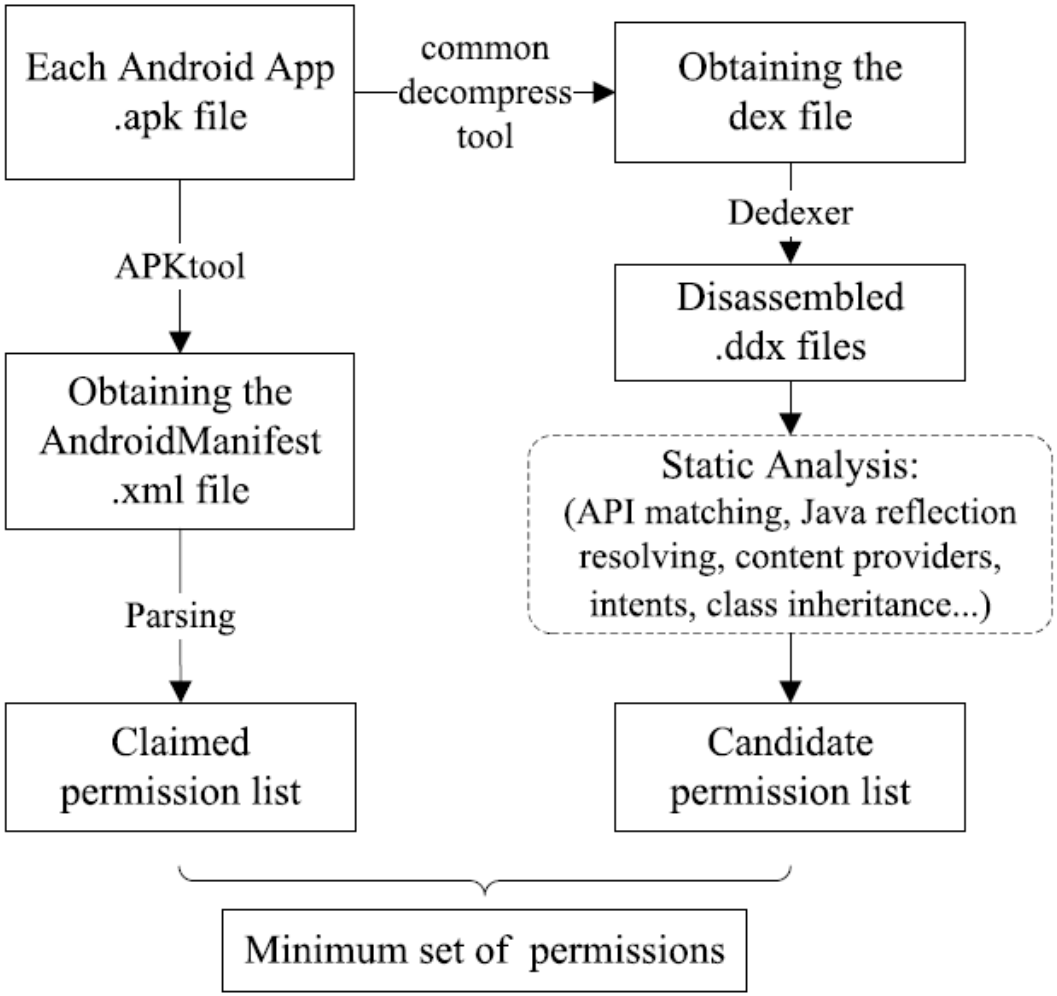
Gmail



Facebook

Android App Static Analysis Tool

- Class inheritance
- **Java reflection resolving**
- Content provider
- Intents



iOS App Static Analysis Tool

- iOS static analysis tool:
  - App decryption/cracking
  - Method boundaries marking
  - **`Objc_msgSend`** resolving