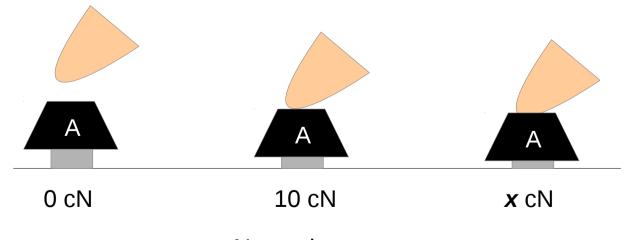


I can be you: Questioning the use of keystroke dynamics as biometrics

Tey Chee Meng, Payas Gupta, Debin Gao **Singapore Management University**

Keystroke dynamics: your typing pattern

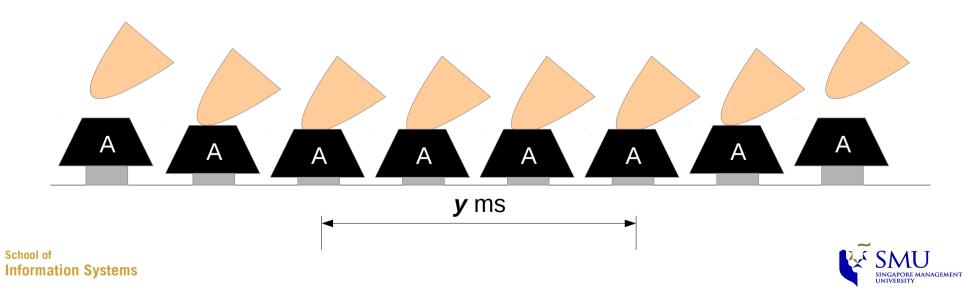
How hard you press (pressure)





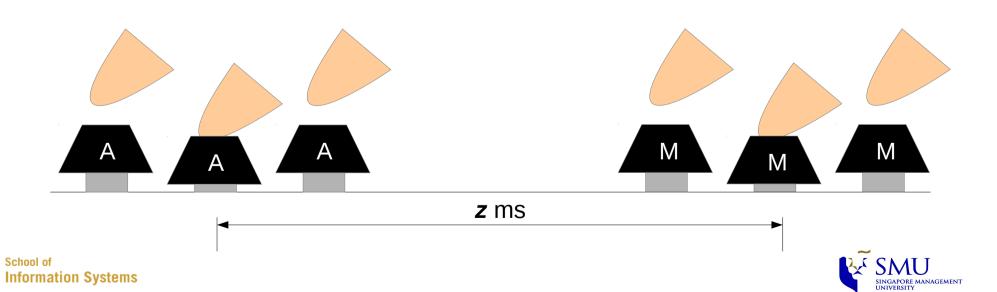
Keystroke dynamics: your typing pattern

- How hard you press (pressure)
- How long you press (hold time)



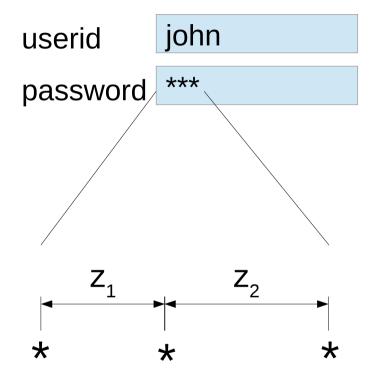
Keystroke dynamics: your typing pattern

- How hard you press (pressure)
- How long you press (hold time)
- How fast you move (inter-keystroke time)



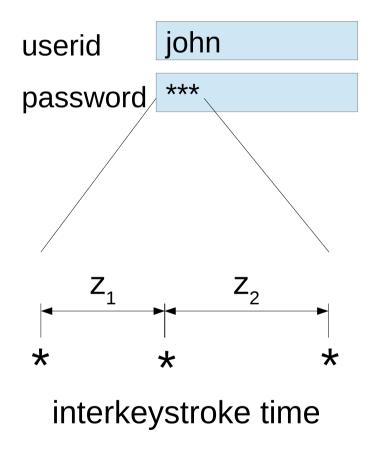
userid john
password ***

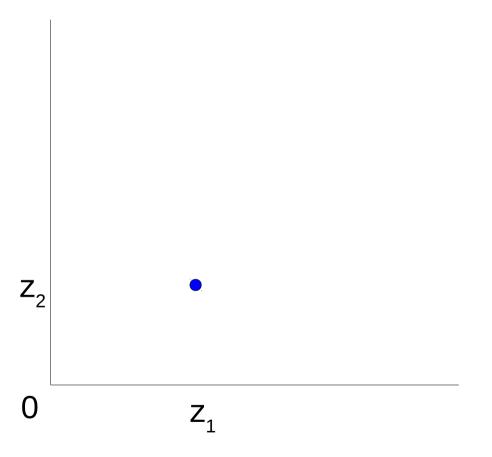




interkeystroke time

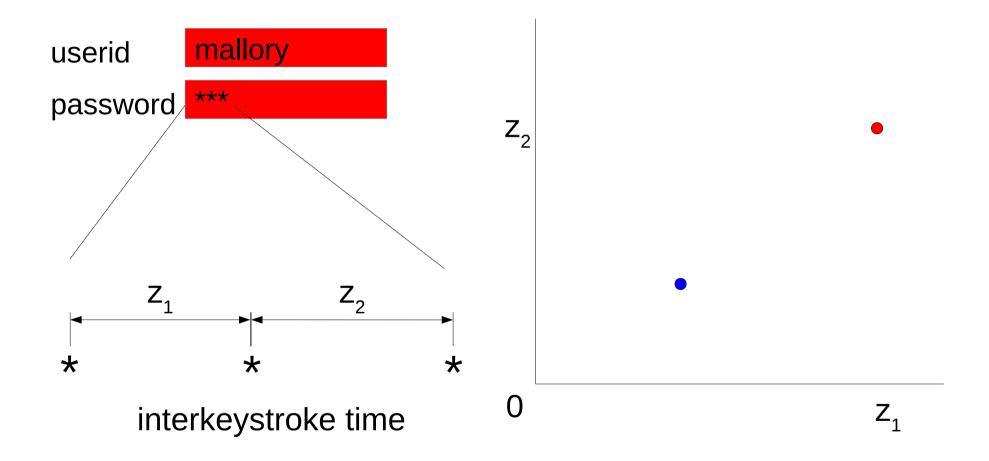






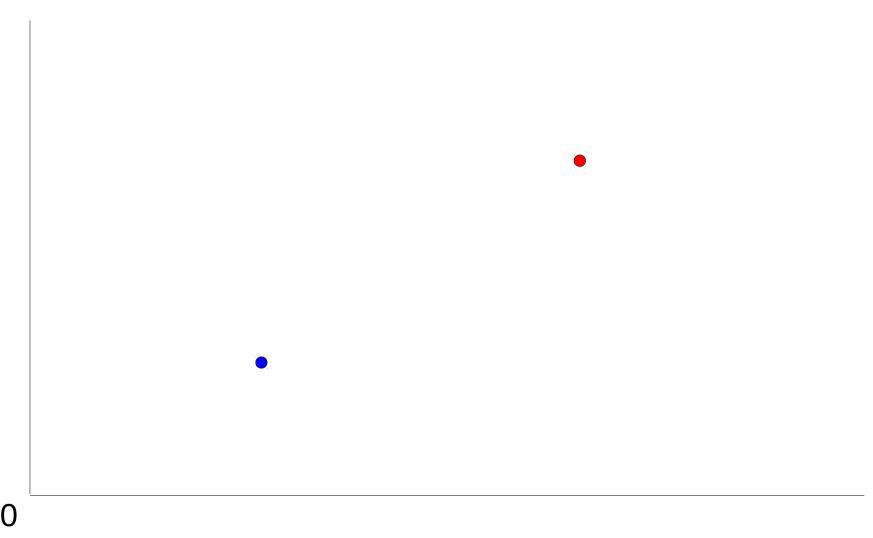






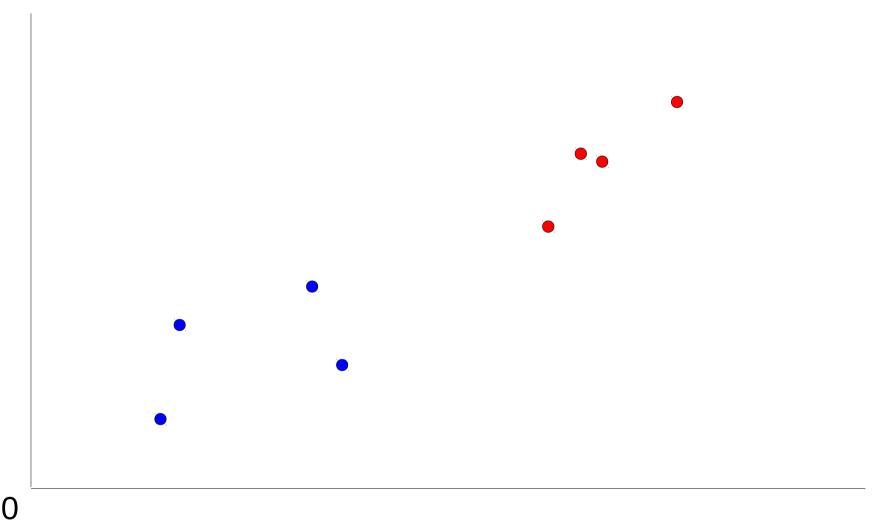






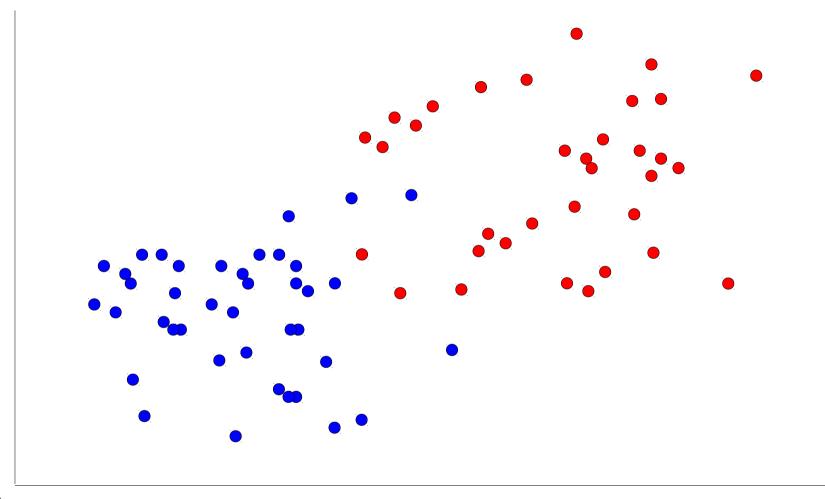
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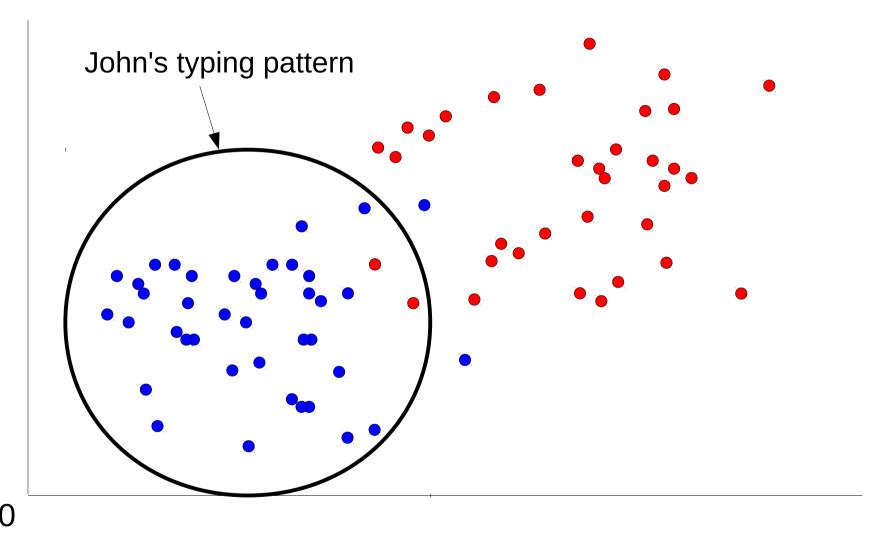
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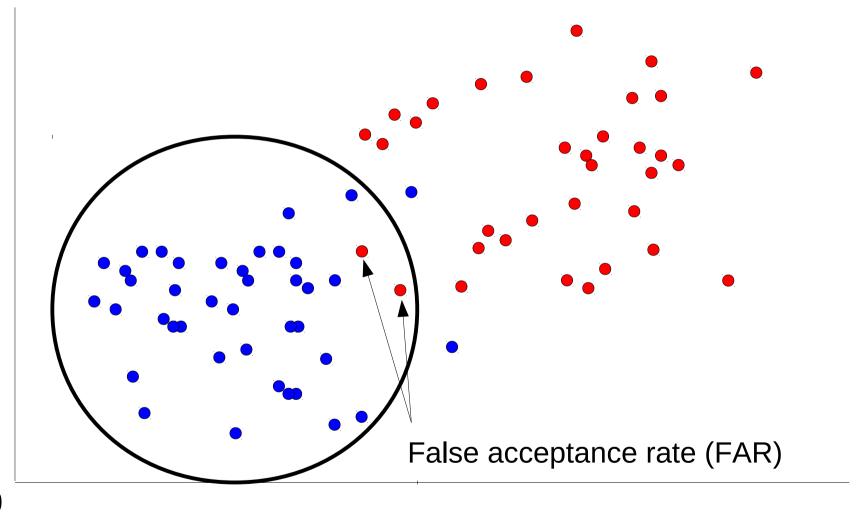
0





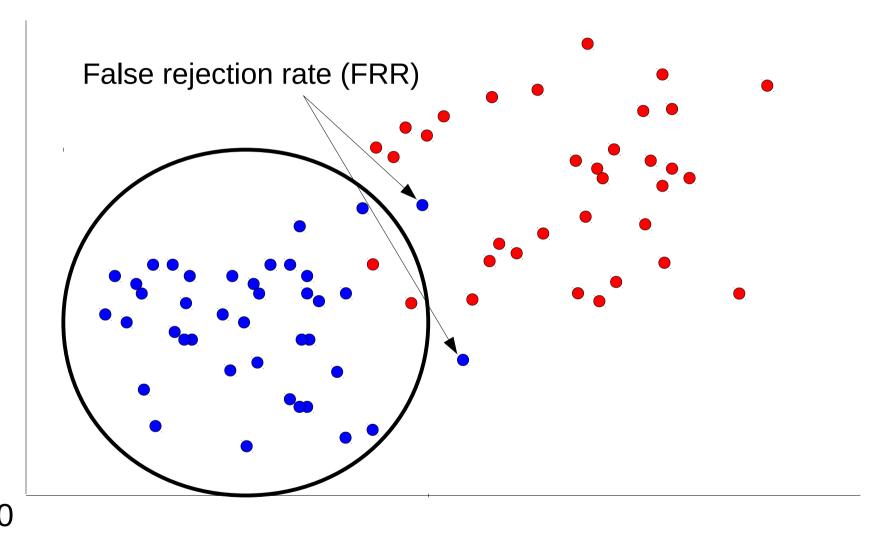






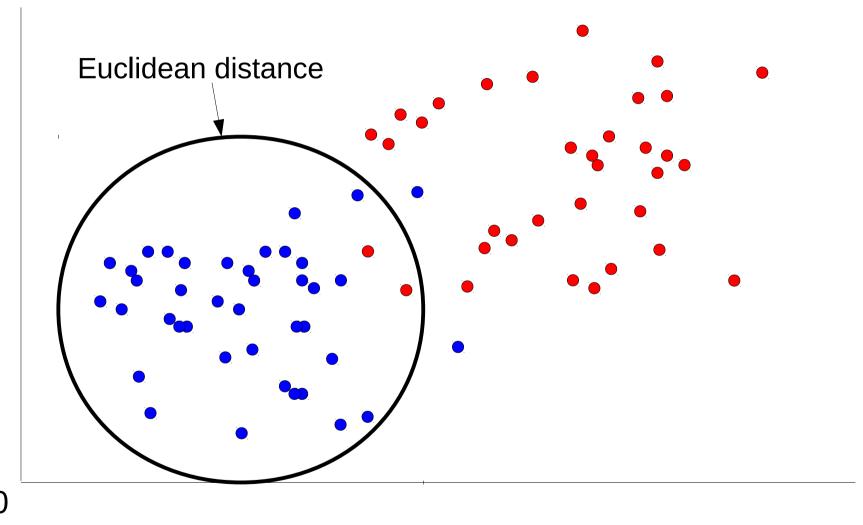








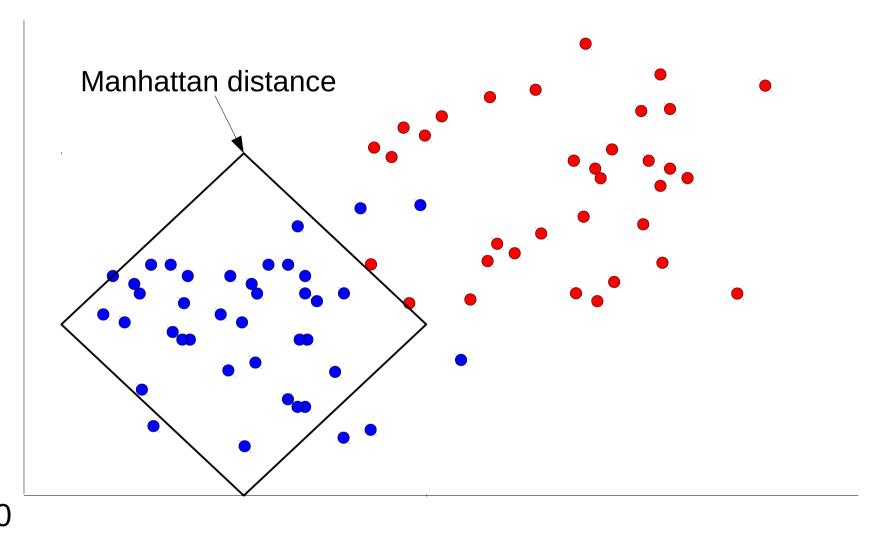
Prior art - classifying algorithms







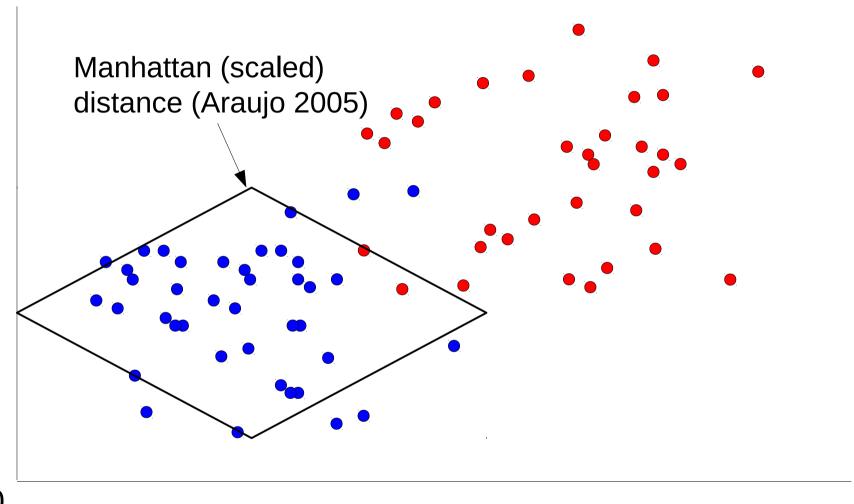
Prior art - classifying algorithms







Prior art - classifying algorithms

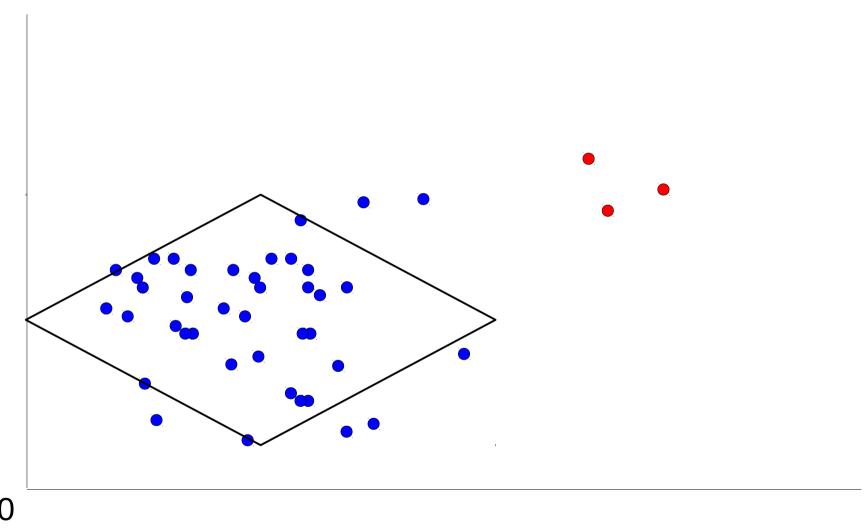


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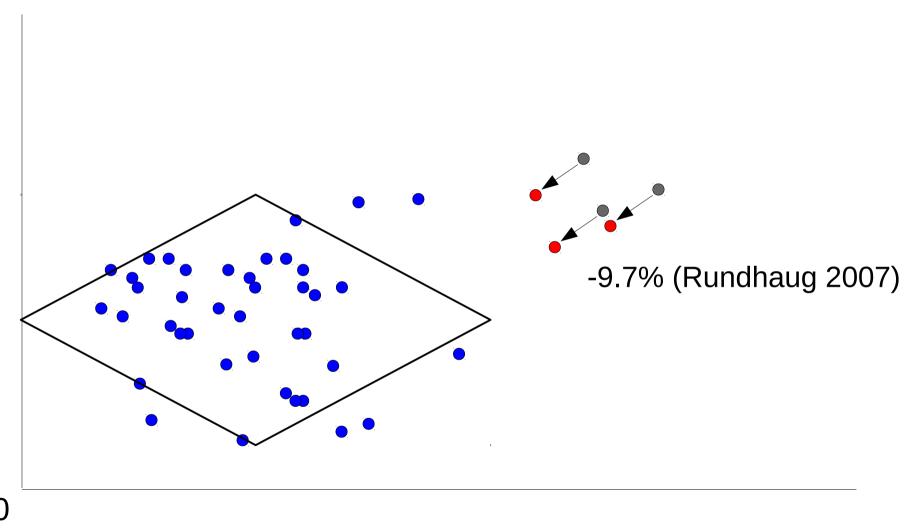
Prior art - imitation







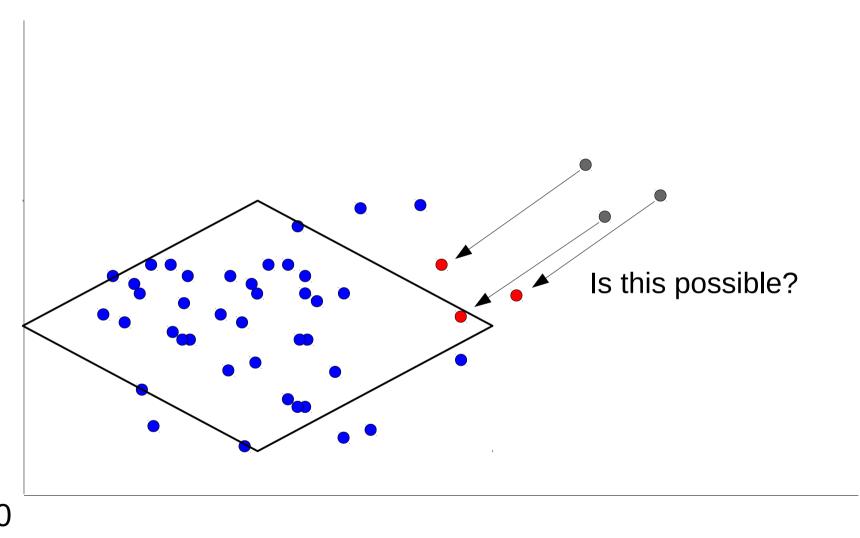
Prior art - imitation







Research question







Are there people who can change their typing pattern?

1 person out of 10?

1 person out of 100?

1 person out of 1000?

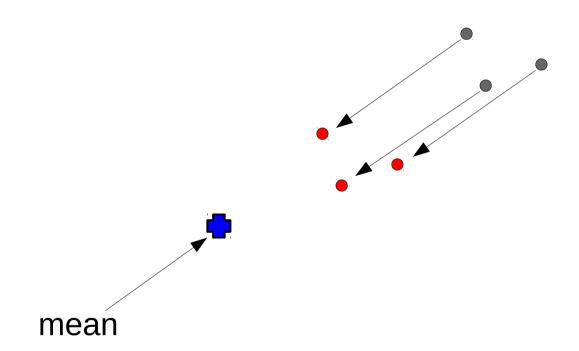


Design considerations

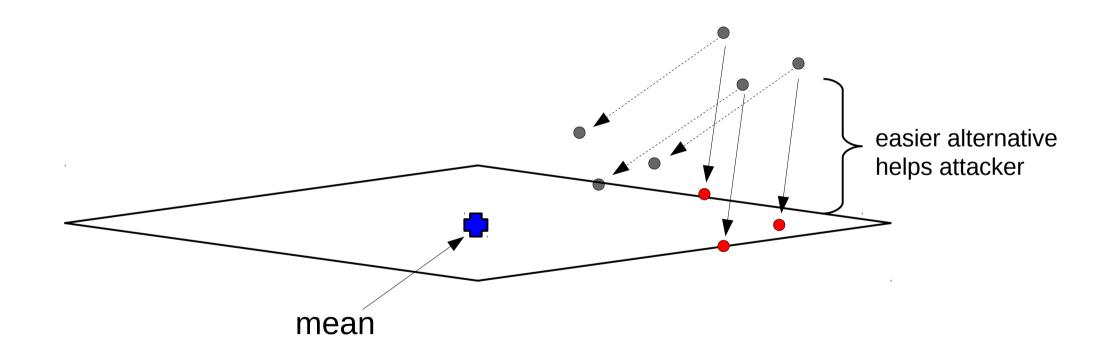
- Choice of detector: Manhattan (scaled) distance classifier (Araujo 2005, Killourhy 2009)
- Motivation: performance bonus
- Basis for comparison: best 20 consecutive
- Choice of password: 1 easy to type (minimize finger movement), 1 hard to type
- Attack scenarios: Euclidean vs Manhattan (scaled) distance



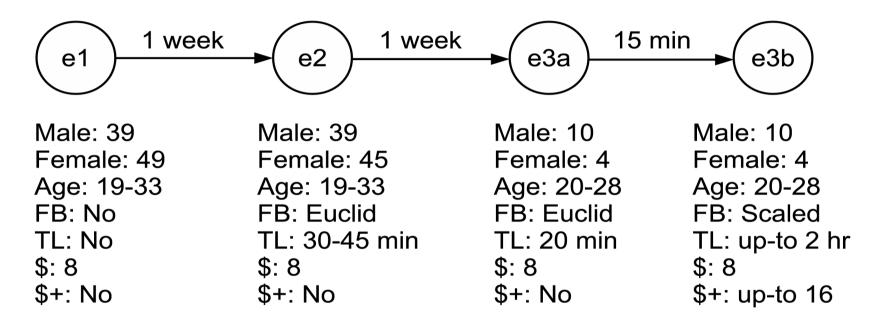
Attack scenario - only mean is known



Attack scenario - full information







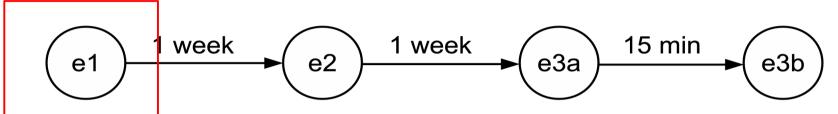
FB: Type of Feedback TL: Time limit

\$: Base Payment \$+: Performance Bonus

Euclid: Euclidean distance Scaled: Manhattan (scaled) distance



Enrolment



Male: 39 Male: 39 Male: 10 Male: 10 Female: 49 Female: 45 Female: 4 Female: 4 Age: 19-33 Age: 19-33 Age: 20-28 Age: 20-28 FB: No FB: Euclid FB: Euclid FB: Scaled TL: No TL: 30-45 min TL: 20 min TL: up-to 2 hr

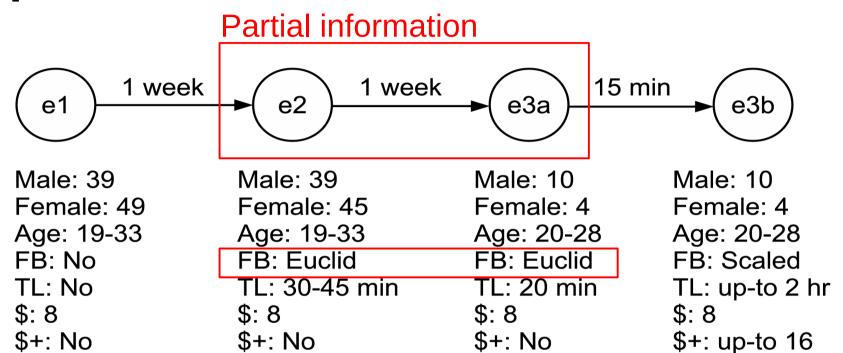
\$+: No \$+: No \$+: up-to 16

FB: Type of Feedback TL: Time limit

\$: Base Payment \$+: Performance Bonus

Euclid: Euclidean distance Scaled: Manhattan (scaled) distance





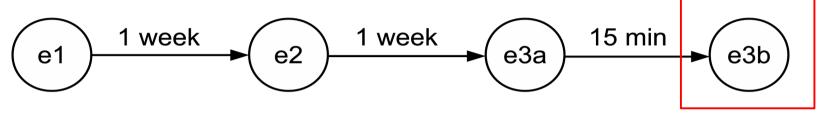
FB: Type of Feedback TL: Time limit

\$: Base Payment \$+: Performance Bonus

Euclid: Euclidean distance Scaled: Manhattan (scaled) distance



Full information



Male: 39 Female: 49 Female: 45 Age: 19-33 FB: No FB: Euclid TL: No

\$:8 \$+: No Male: 39

Age: 19-33

TL: 30-45 min

\$:8

\$+: No

Male: 10

Female: 4

Age: 20-28

FB: Euclid TL: 20 min

\$:8

\$+: No

Male: 10

Female: 4

Age: 20-28

FB: Scaled

TL: up-to 2 hr

\$:8

\$+: up-to 16

FB: Type of Feedback TL: Time limit

\$: Base Payment \$+: Performance Bonus

Euclid: Euclidean distance Scaled: Manhattan (scaled) distance

Perf bonus



ths.ouR2

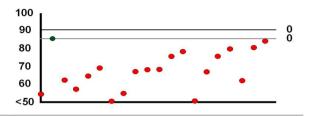
Hide tables

Completed: 279.

83.6/100 Current score

67.0/100

Average score



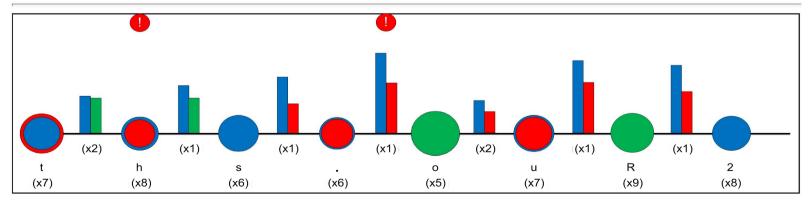
Hold time (time taken to release a key after pressing it):

Hide bottom graph

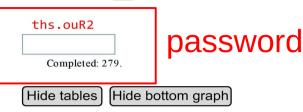
Character	t (7)	h (8)	s (6)	. (6)	o (5)	u (7)	R (9)	2 (8)
Target timing	97	101	107	96	151	114	113	96
Your timing	128	64	113	79	144	96	112	96
Penalty	218.3	286.9	36.4	103.0	32.3	130.8	6.8	1.3

Interkey time (time between pressing one key and the next):

Character pair	"t h" (2)	"h s" (1)	"s ." (1)	". 0" (1)	"o u" (2)	"u R" (1)	"R 2" (1)
Target timing	152		257	427	132	372	334
Your timing	144	144	113	223	80	224	176
Penalty	14.4	93.9	128.8	179.6	107.3	112.9	122.3

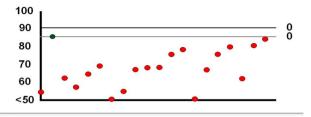






83.6/100 Current score

67.0/100 Average score

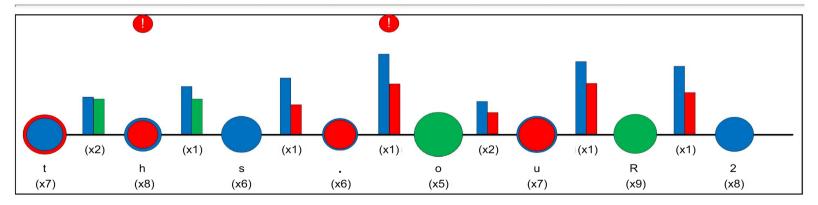


Hold time (time taken to release a key after pressing it):

Character	t (7)	h (8)	s (6)	. (6)	o (5)	u (7)	R (9)	2 (8)
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Penalty	14.4	93.9	128.8	179.6	107.3	112.9	122.3





score feedback

ths.ouR2

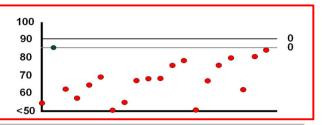
Completed: 279.

(Hide tables) (Hide bottom graph)

83.6/100 Current score

67.0/100

Average score

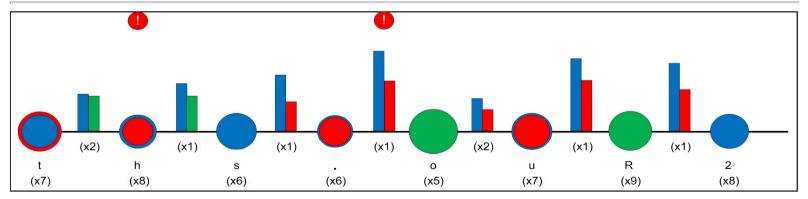


Hold time (time taken to release a key after pressing it):

Character	t (7)	h (8)	s (6)	. (6)	0 (5)	u (7)	R (9)	2 (8)
Target timing	97	101	107	96	151	114	113	96
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ths.ouR2

Completed: 279.

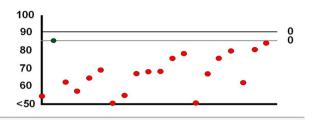
(Hide tables) (Hide bottom graph)

83.6/100

Current score

67.0/100

Average score



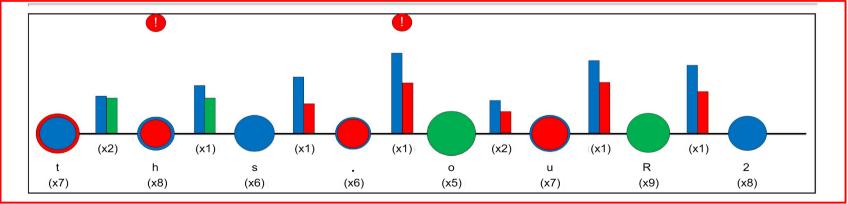
Hold time (time taken to release a key after pressing it):

Character	t (7)	h (8)	s (6)	. (6)	o (5)	u (7)	R (9)	2 (8)
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Penalty	14.4	93.9	128.8	179.6	107.3	112.9	122.3

graphical feedback



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ths.ouR2

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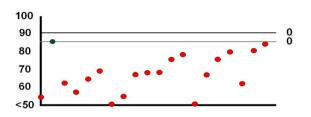
Completed: 279.

Hide tables Hide bottom graph 83.6/100

Current score

67.0/100

Average score



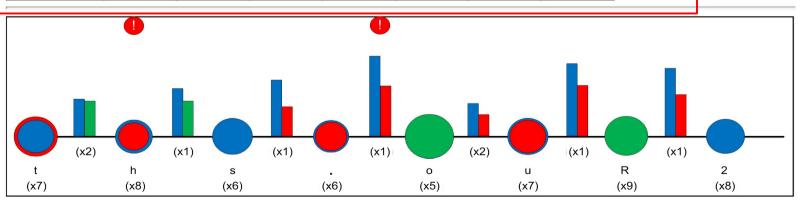
Hold time (time taken to release a key after pressing it):

	Tions time (time taken to release a key arter pressing to).										
Character	t (7)	h (8)	s (6)	. (6)	o (5)	u (7)	R (9)	2 (8)			
Target timing	97	101	107	96	151	114	113	96			
Your timing	128	64	113	79	144	96	112	96			
Penalty	218.3	286.9	36.4	103.0	32.3	130.8	6.8	1.3			

raw timing feedback

Interkey time (time between pressing one key and the next):

Character pair	"t h" (2)	"h s" (1)	"s ." (1)	". o" (1)	"o u" (2)	"u R" (1)	"R 2" (1)
Target timing	152	208	257	427	132	372	334
Your timing	144	144	113	223	80	224	176
Penalty	14.4	93.9	128.8	179.6	107.3	112.9	122.3

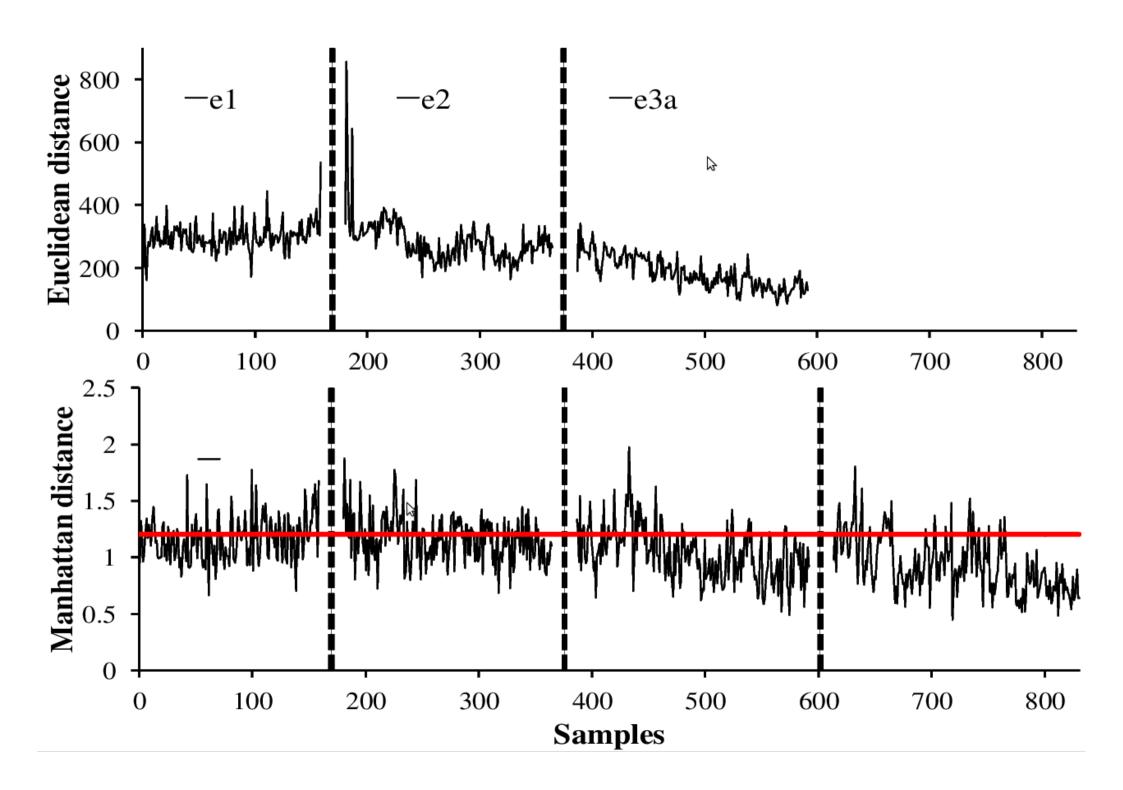


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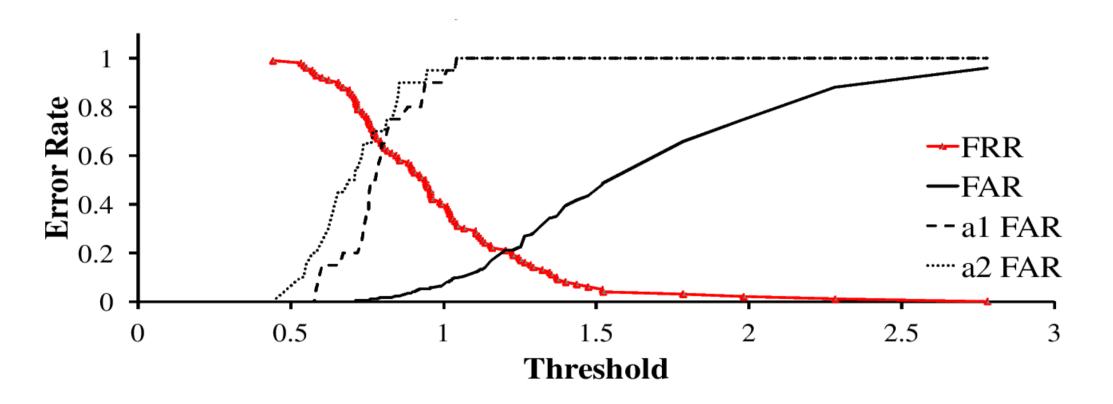
Participants' preference of interface

- Initial phase
 - graphical: 51
 - raw timing: 23
 - graphical + raw: 6
 - score only: 4
- Later phase:
 - score only



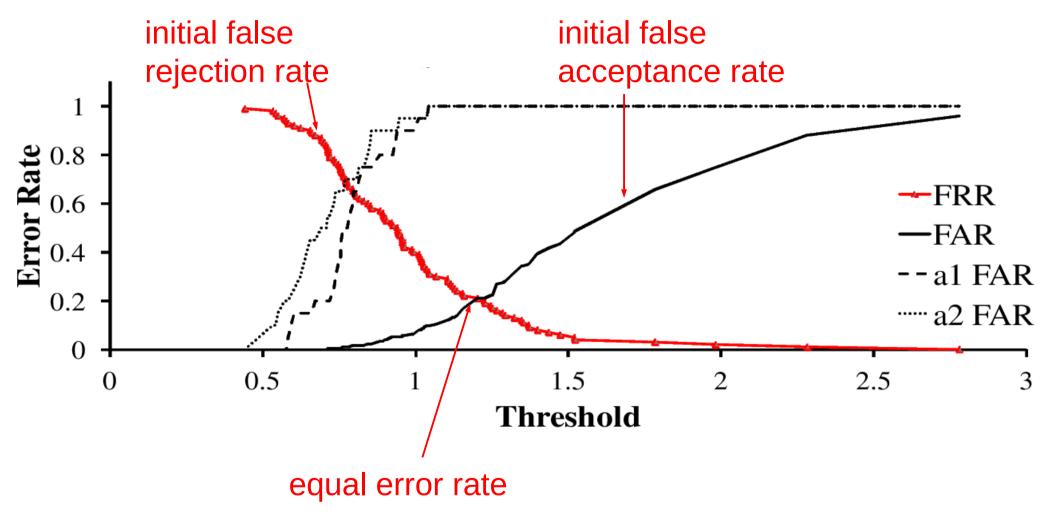


Training results





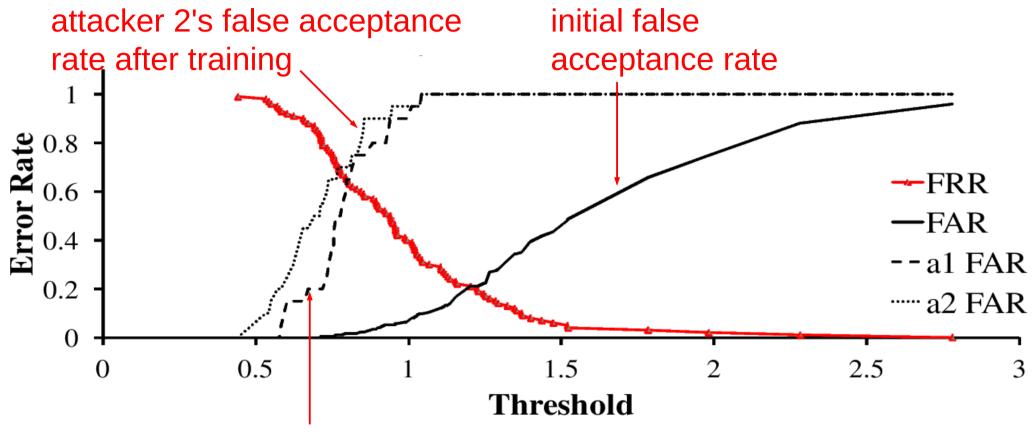
Training results



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Training results



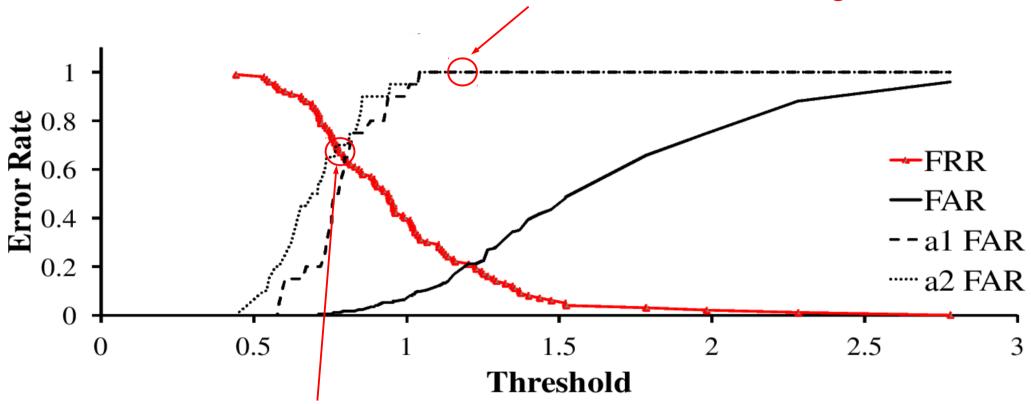
attacker 1's false acceptance rate after training





Training results

100% false acceptance if threshold remains unchanged

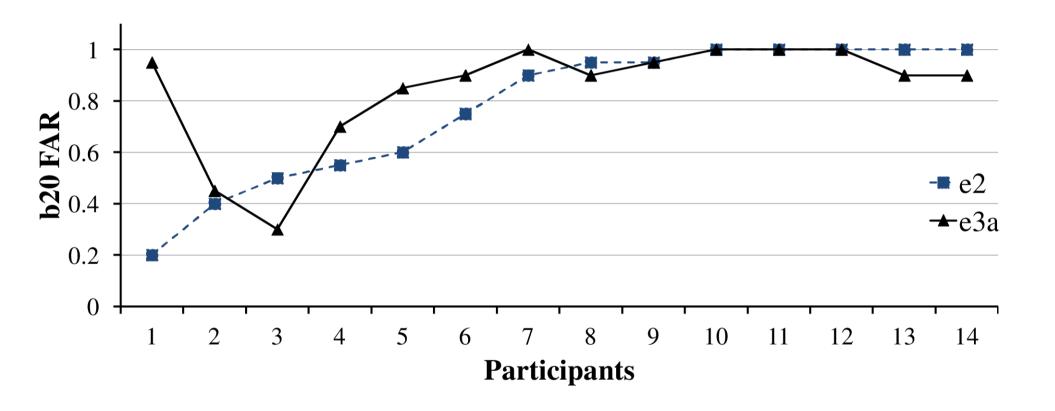


revised equal error rate if threshold updated

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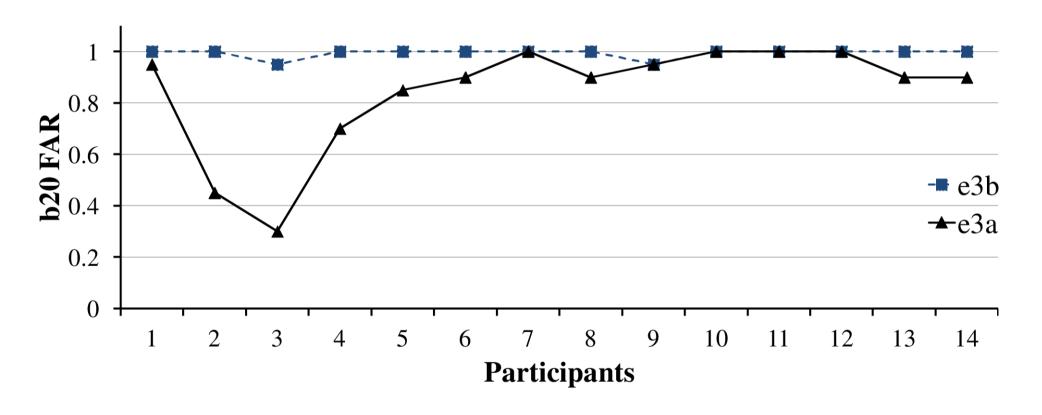


Effect of additional session





Effect of full information + performance bonus

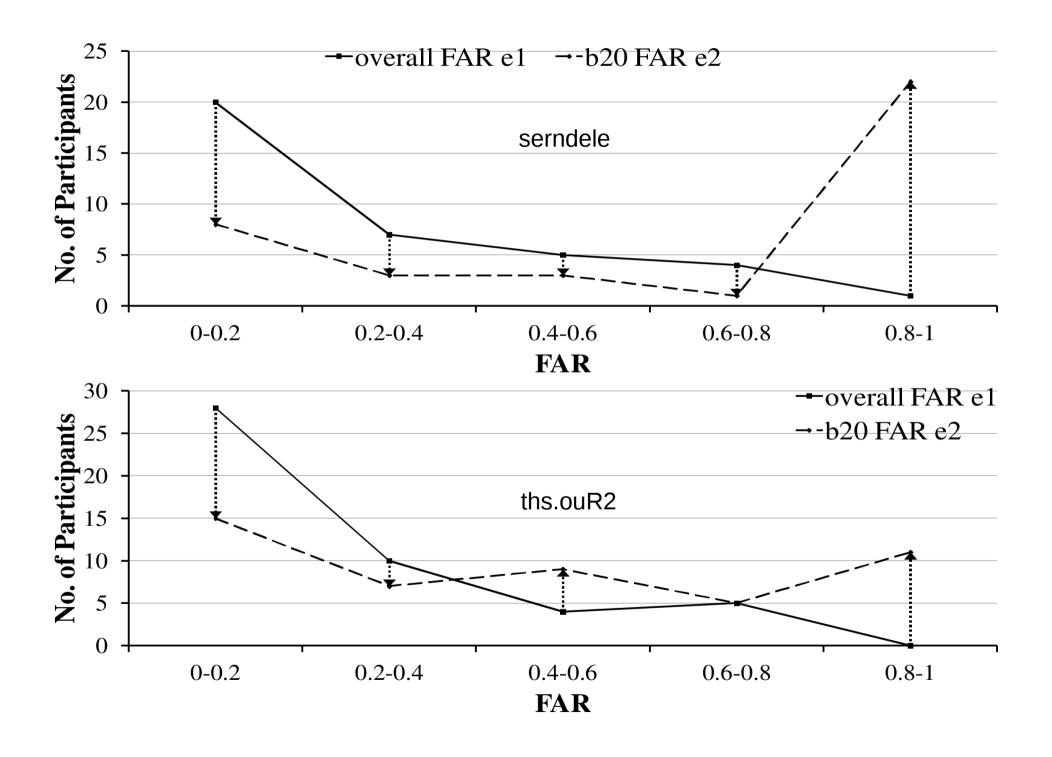


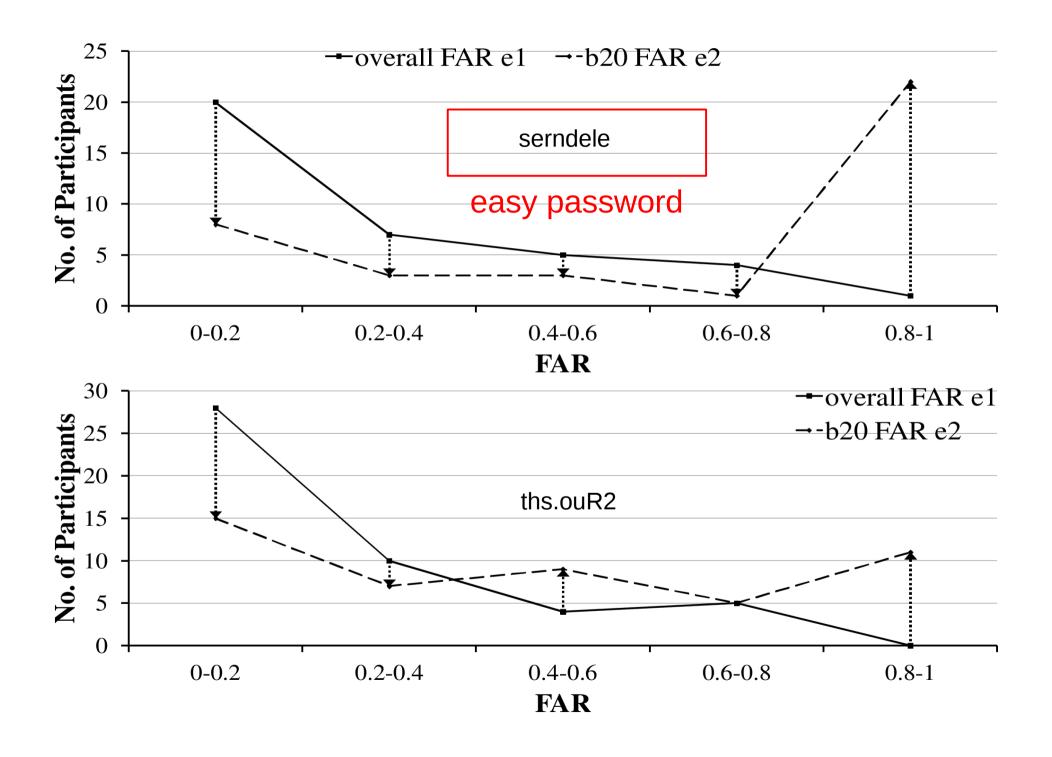


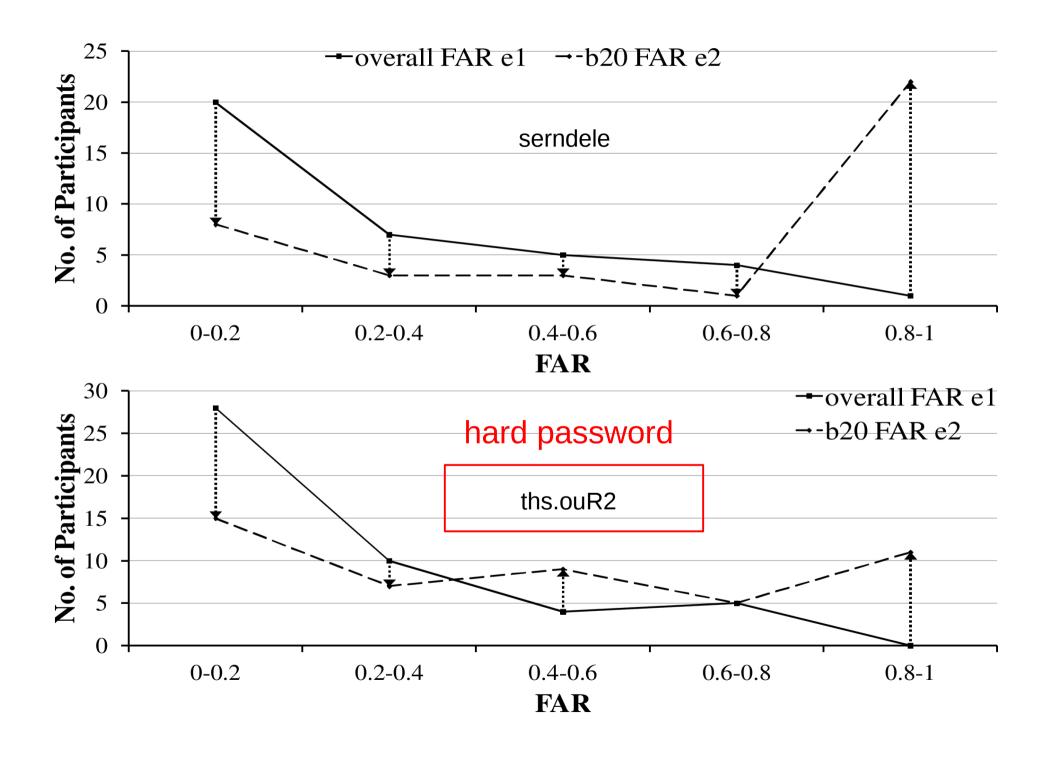
Factors affecting imitation outcome

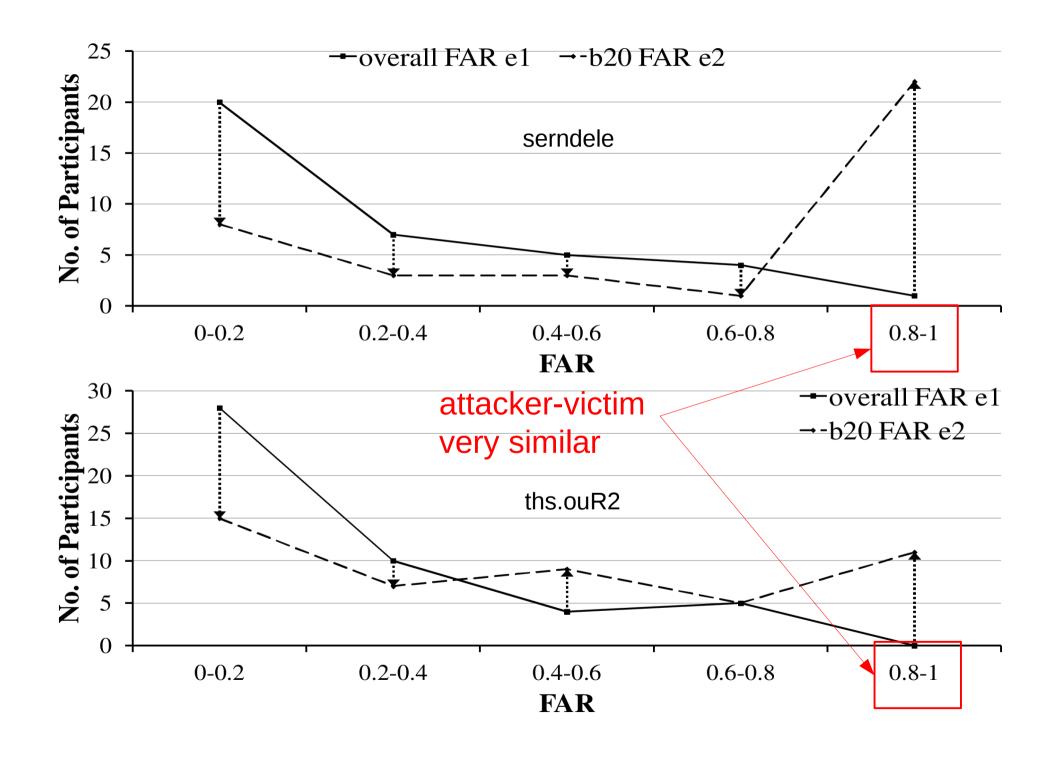
- Password
 - easy to type means easy to imitate
 - implication: keystroke biometrics not as effective in mitigating weak passwords
- Gender
 - male imitate better

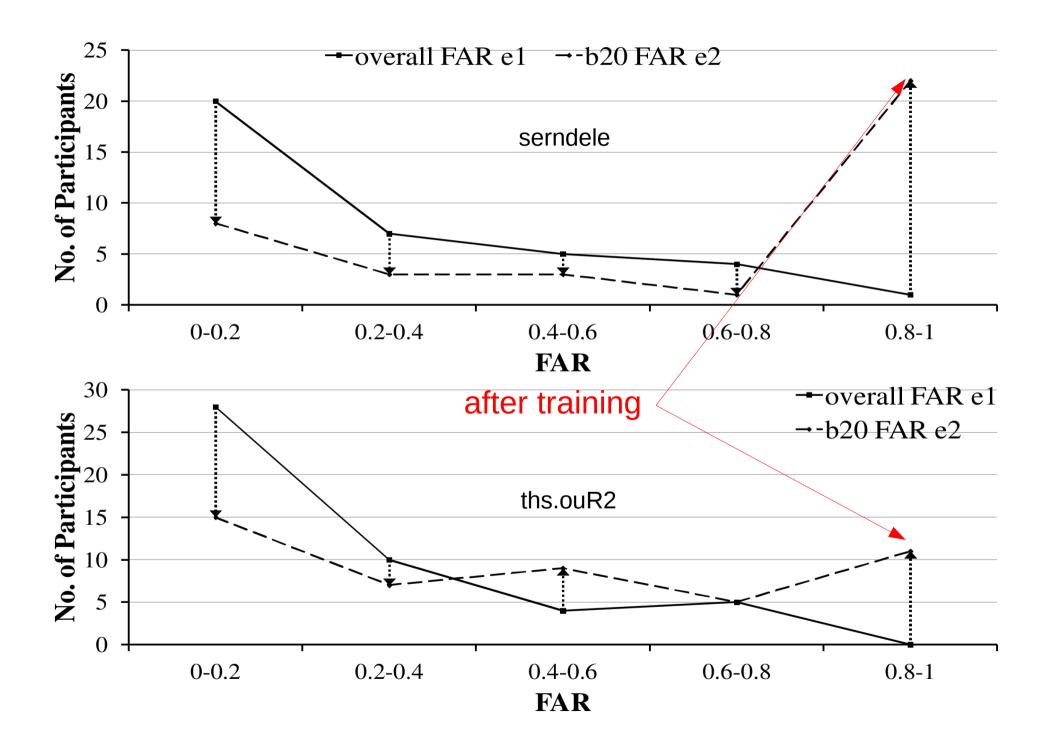




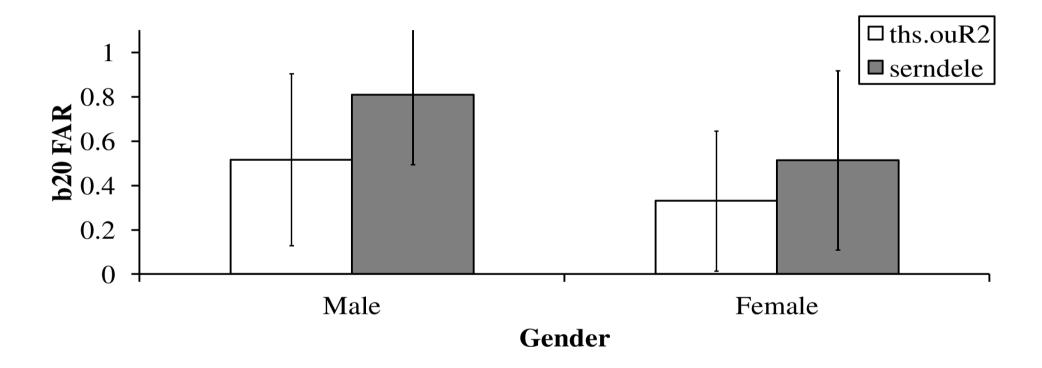






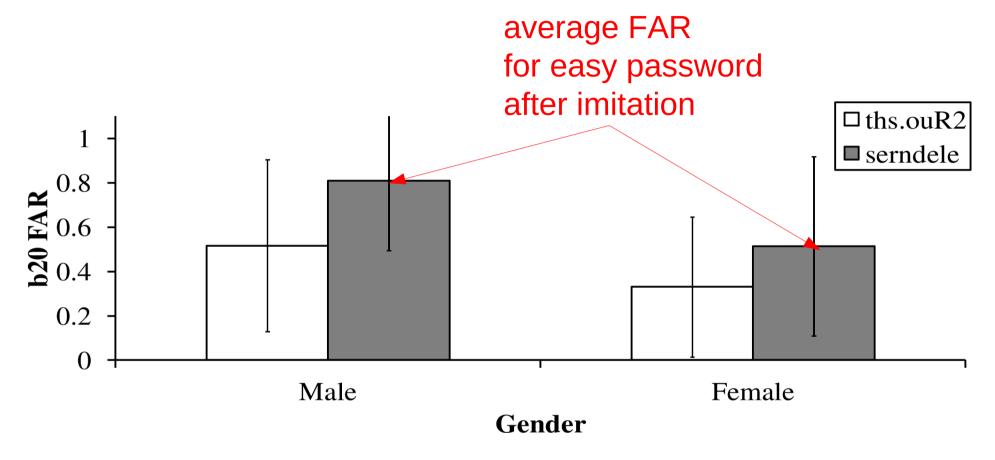


Male vs Female (e2)



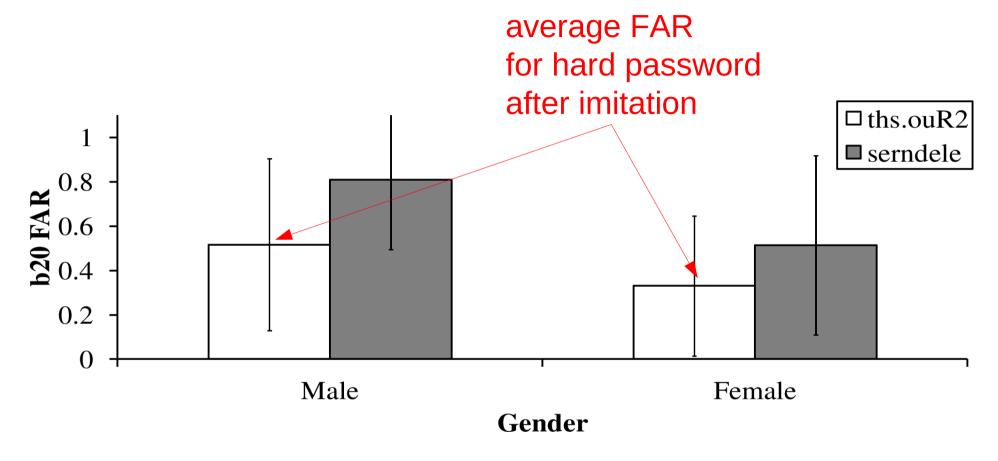


Male vs Female (e2)





Male vs Female (e2)





Less important/unimportant factors

- External keyboard
- Natural typing consistency
 - imitation improves consistency
- Typing speed
- Number of tries
- Initial typing similarity

Limitations

- next keydown time current keyup time
 - excluded from experiment
 - difficult to understand?
- Open question: imitation of freely typed text

Conclusion

- Imitation of password typing pattern possible
- Easy to type => easy to imitate
- Male attackers perform better



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Thank you