A General Approach for Efficiently Accelerating Software-based Dynamic Data Flow Tracking on Commodity Hardware

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Joint work with
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Data Flow Tracking (DFT)

- A great security tool with many applications
  - Tag input data and track them
  - Software exploits, Information misuse or leakage malware analysis …
- Implementation approaches
  - Hardware assisted: Raksha, RIFLE …
  - Source code based: GIFT …
  - Binary only: TaintCheck, Dytan, Minemu, Libdft …

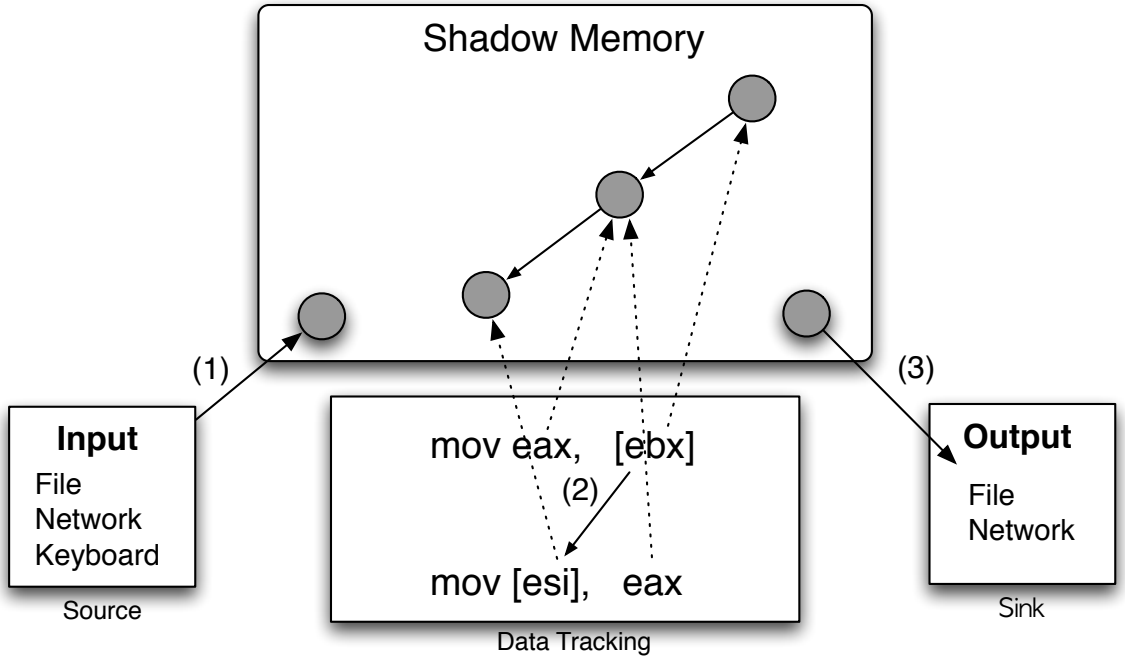
Binary only DFT: Most promising, but too slow!

This Talk Is About

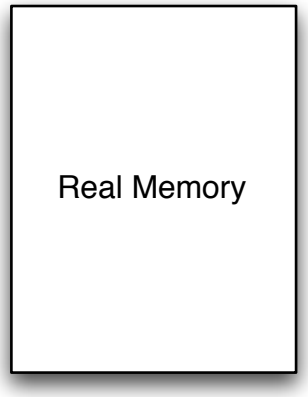
- New optimization approach for
  - Currently sub-optimal binary only DFT
  - Performance gain up to x2.23 (on average x1.77)
  - Real-world applications: Firefox, Chrome …
- Segregation of tracking logic from execution
  - Taint Flow Algebra (TFA): IR for DFT
  - Compiler optimization + DFT specific optimization

DFT: Basic Aspects

- DFT is characterized by *three* aspects
  - **(1) Data Sources**: program or memory locations where data of interest enter the system and is subsequently tagged
  - **(2) Data tracking**: process of propagating data tags according to the program's semantics
  - **(3) Data Sinks**: program or memory locations where checks for "tagged" data can be made

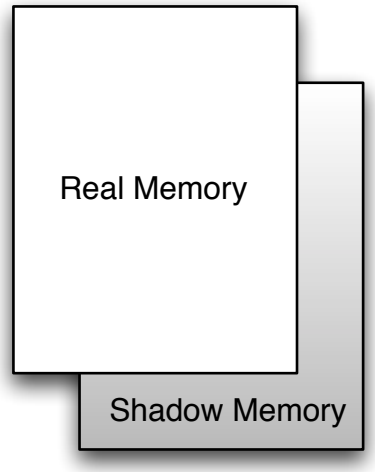


DFT Operation



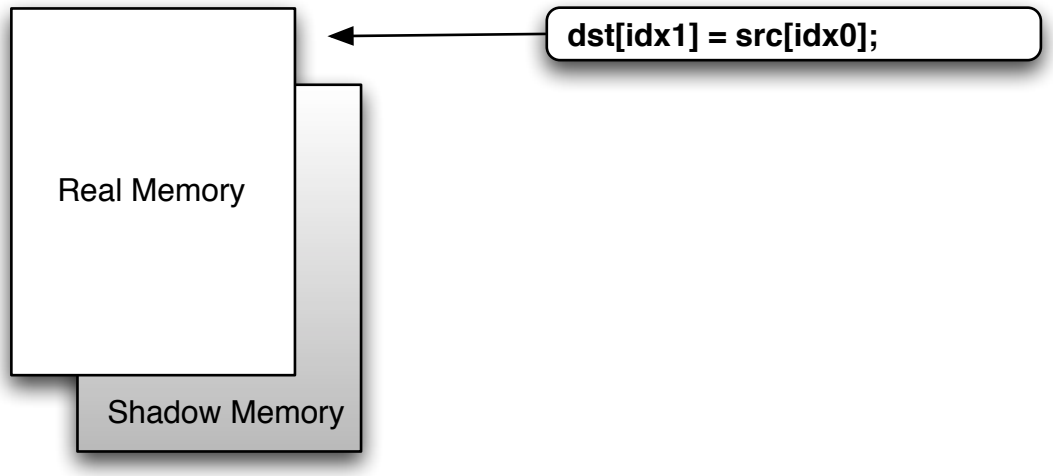
- Real Memory = Address space + register context

DFT Operation



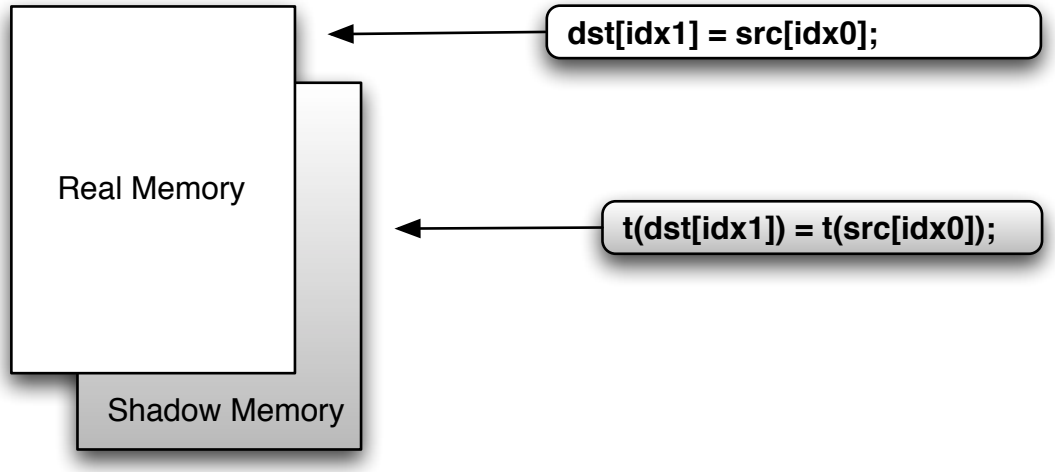
- Real Memory = Address space + register context
- Shadow memory to track metadata update

DFT Operation



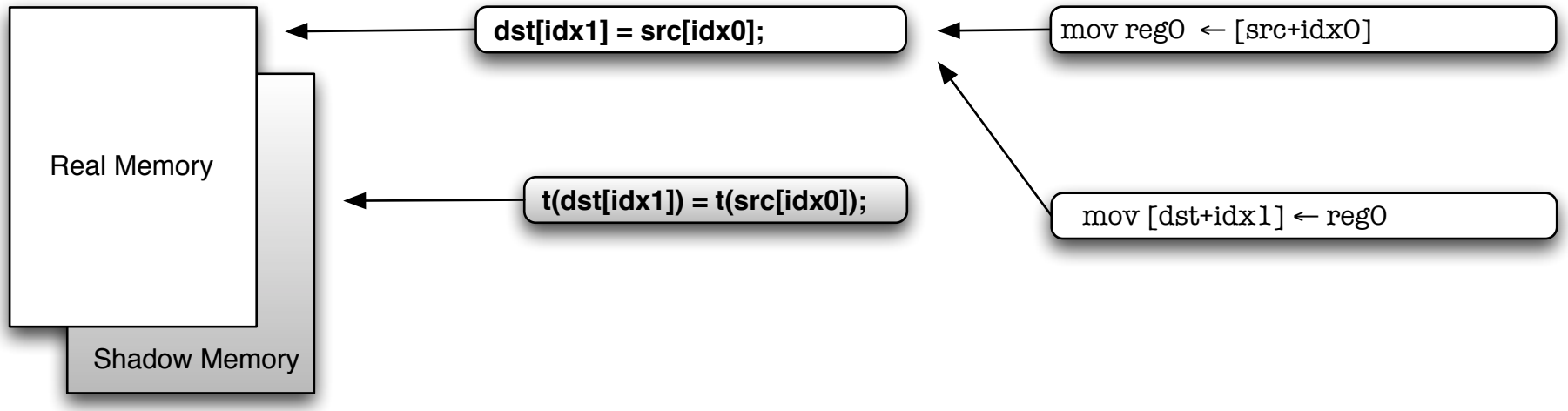
- Memory copy statement from the original execution

DFT Operation



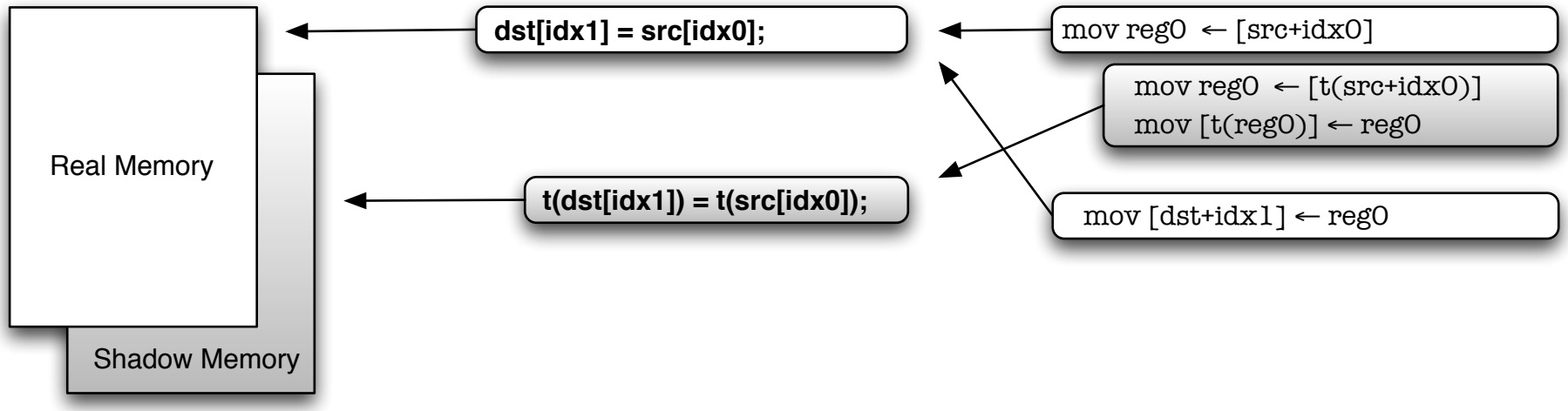
- Memory copy statement from the original execution
- Corresponding shadow memory update

DFT Operation



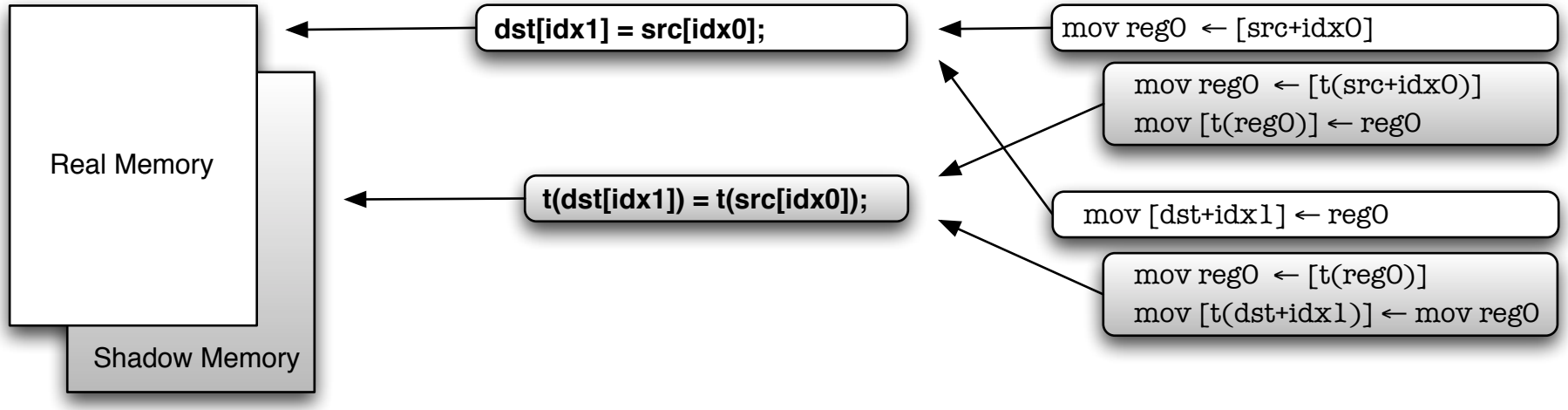
- Original operation translated into machine code
- It requires intermediate register repository (reg0)

DFT Operation



- Instruction level instrumentation to implement shadow update

DFT Operation



- 2 original instructions + 4 tracking instructions
- 2 instrumentation units

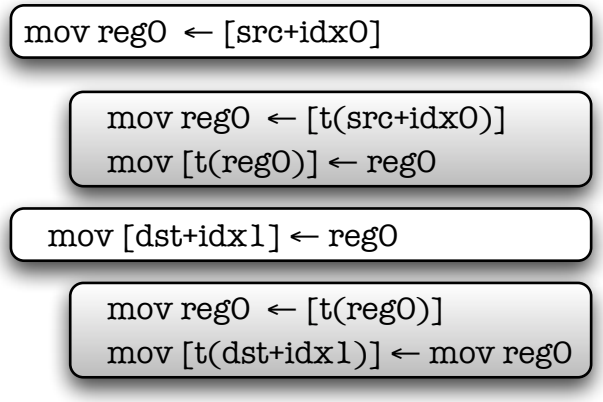
Why So Slow?

- Framework cost
  - DBI, Hypervisor instrumentation
- DFT cost
  - Accesses to shadow storage
- Naïve Implementation
  - No understanding of global context
  - No understanding of DFT semantics

Our Approach

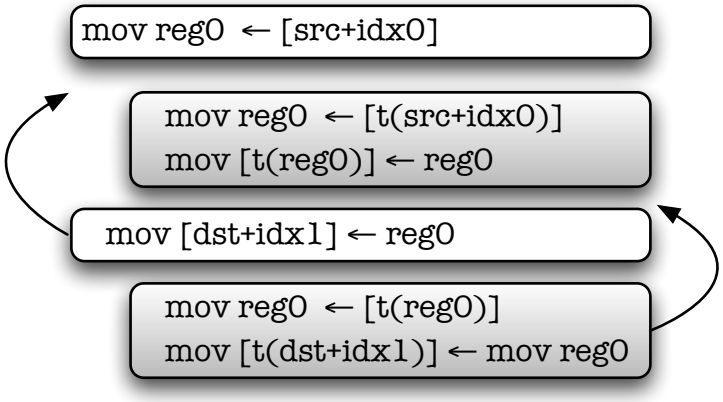
- Application specific analysis
- DFT specific analysis
- Integrated with *libdft*
  - High performance DFT tool [VEE 2012]
    - 1.46x ~ 8x slowdown (over native execution)
  - Designed for use with *Pin DBI framework*
  - Open source
    - http://www.cs.columbia.edu/~vpk/research/libdft

Optimizing DFT



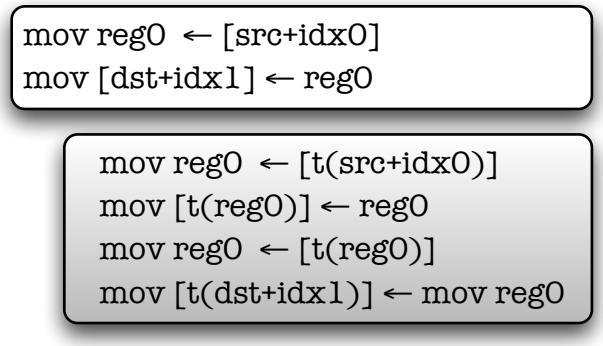
- Each Instrumentation unit requires head/tail instructions
- *t( )* : shadow memory access cost

Optimizing DFT



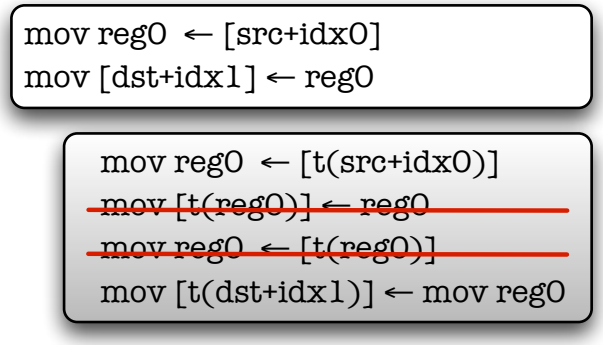
- Re-locatable

Optimizing DFT



- Less instrumentation units (2→1)

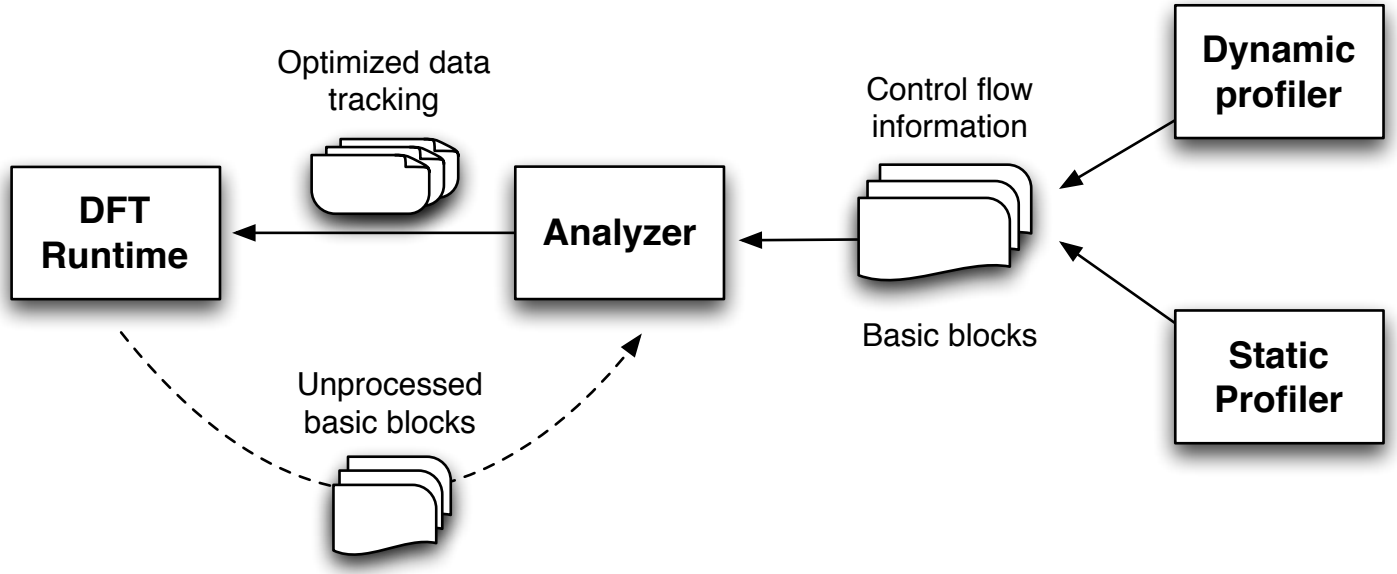
Optimizing DFT



- Less instrumentation units (2→1)
- Less tracking instructions (4→2)

Execution Model

- 3 Components
  - Profiler, Analyzer, DFT Runtime
- Static/offline analysis + Dynamic runtime
  - Feedback loop



Analyzer

- Taint Flow Algebra
  - Represent binary analysis result
  - IR tailored to capture DFT semantics
- Compiler optimization to TFA
  - Inner (intra) basic block:
    Dead code elimination, Algebraic simplification, …
  - Outer (inter) basic block:
    Data flow analysis
- DFT specific considerations
  - Valid location for each instrumentation unit
  - Number of instrumentation units

TFA Optimization

```
1: mov ecx, esi
2: movzxb eax, al
3: shl ecx, 0x5
4: add edx,0x1
5: lea esi, ptr [ecx+esi]
6: lea esi, ptr [eax+esi]
7: movzxb eax, ptr [edx+esi]
8: testb al, al
9: jnzb 0xb7890200
```

(a) x86 instruction

- Per basic block analysis
- Gray instructions: non-tracking instructions

TFA Optimization

1: mov ecx, esi	1: ecx1 := esi0
2: movzxb eax, al	2: eax1 := 0x1 & eax0
3: shl ecx, 0x5	3:
4: add edx,0x1	4:
5: lea esi, ptr [ecx+esi]	5: esi1 := ecx1 | esi0
6: lea esi, ptr [eax+esi]	6: esi2 := eax1 | esi1
7: movzxb eax, ptr [edx+esi]	7: eax2 := 0x1 & [edx0+esi2]
8: testb al, al	8:
9: jnzb 0xb7890200	9:
(a) x86 instruction	(b) TFA transformation

- Translated into TFA
- Input operands, output operands

TFA Optimization

```
1: mov ecx, esi
2: movzxb eax, al
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```

(a) x86 instruction

```
1: ecx1 := esi0
2: eax1 := 0x1 & eax0
3:
4:
5: esi1 := ecx1 | esi0
6: esi2 := eax1 | esi1
7: eax2 := 0x1 & [edx0+esi2]
8:
9:
```

(b) TFA transformation

```
1: ecx1 := esi0
2:
3:
4:
5:
6: esi2 := 0x1 & eax0 |esi0
7: eax2 := 0x1 & [edx0+esi2]
8:
9:
```

(c) TFA optimization

- Output operands are expressed in terms of input operands
- Data flow analysis to remove irrelevant outputs

TFA Optimization

1: mov ecx, esi
2: movzxb eax, al
3: shl ecx, 0x5
4: add edx,0x1
5: lea esi, ptr [ecx+esi]
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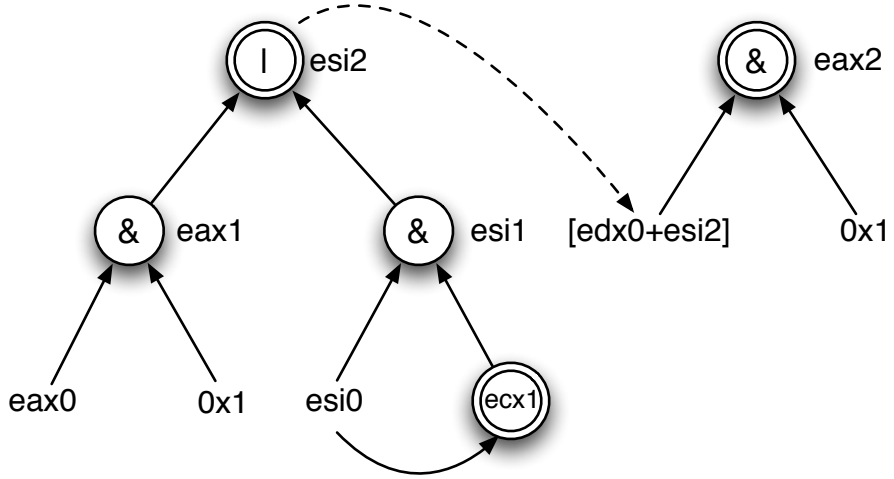
(a) x86 instruction



DAG Representation

- DAG Representation
- Express root nodes in terms of leaf nodes

DFT Runtime

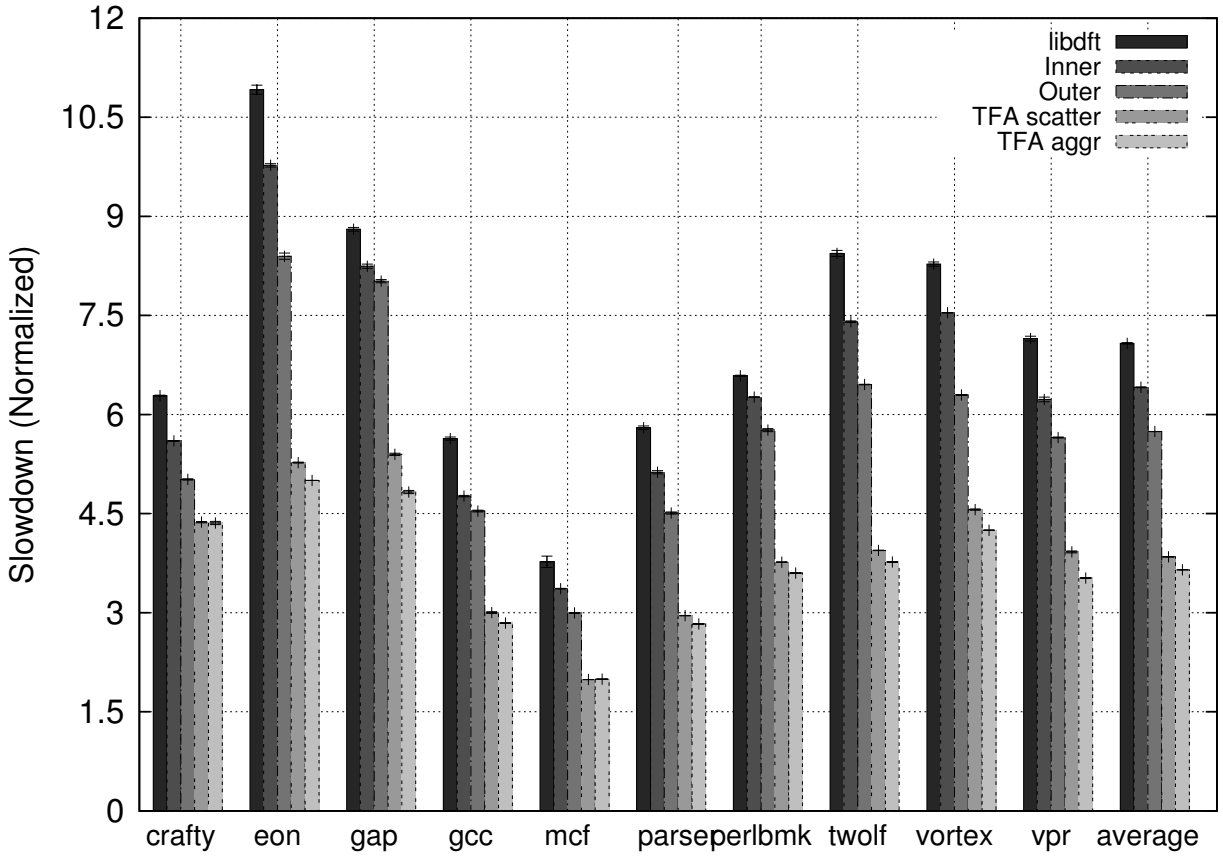
- Generate/Inject optimized tracking code to the baseline DFT platform
  - Translate optimized TFA
- Our prototype extends libdft
- Code generation of libdft/PIN-aware C code
  - A function per each instrumentation unit
  - e.g., Firefox: 50K customized functions

Evaluation

- Optimization schemes
  - Code reduction: Simple dead code eliminations
    - Inner, Outer
  - Code generation: Optimized tracking codes
  - TFA Scatter, TFA Aggregation

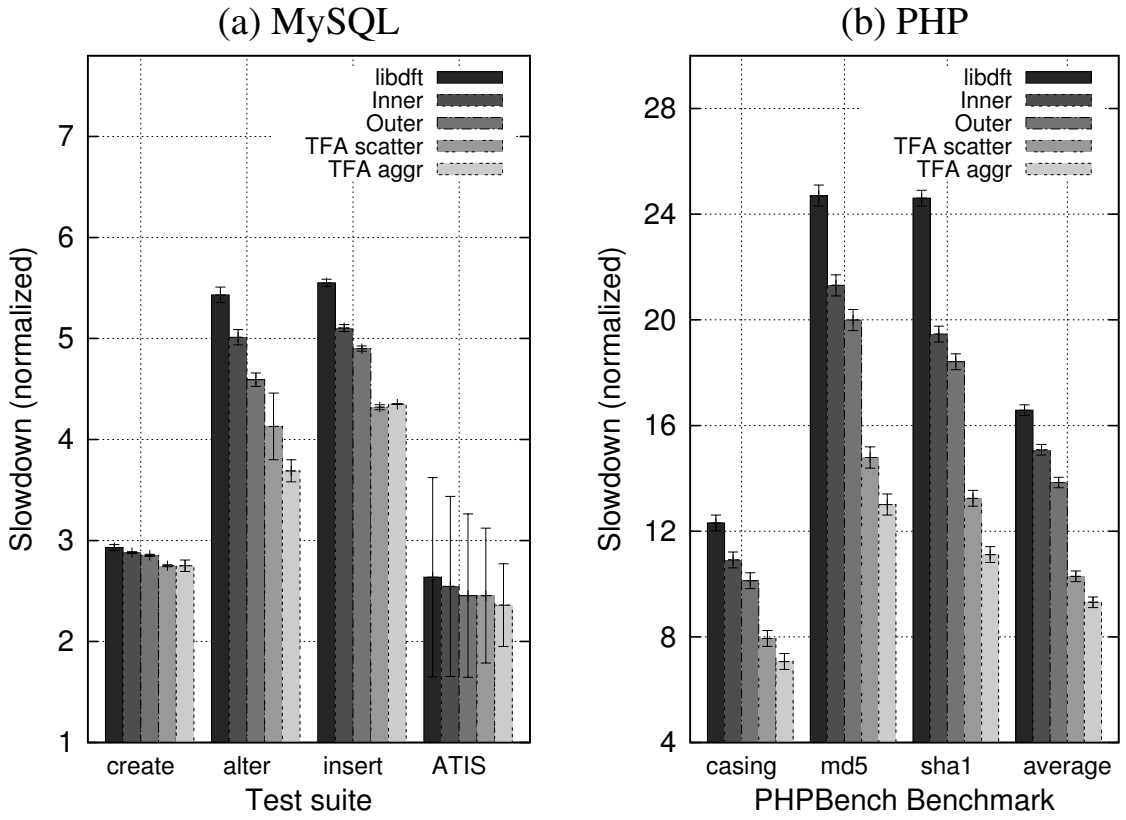
Category	Optimization schemes	CFG Consideration	TFA Optimization	Aggregation
Code reduction	Inner	No	No	No
	Outer	Yes	No	No
Code generation	Scatter	Yes	Yes	No
	Aggregation	Yes	Yes	Yes

Evaluation: SPEC CPU2000



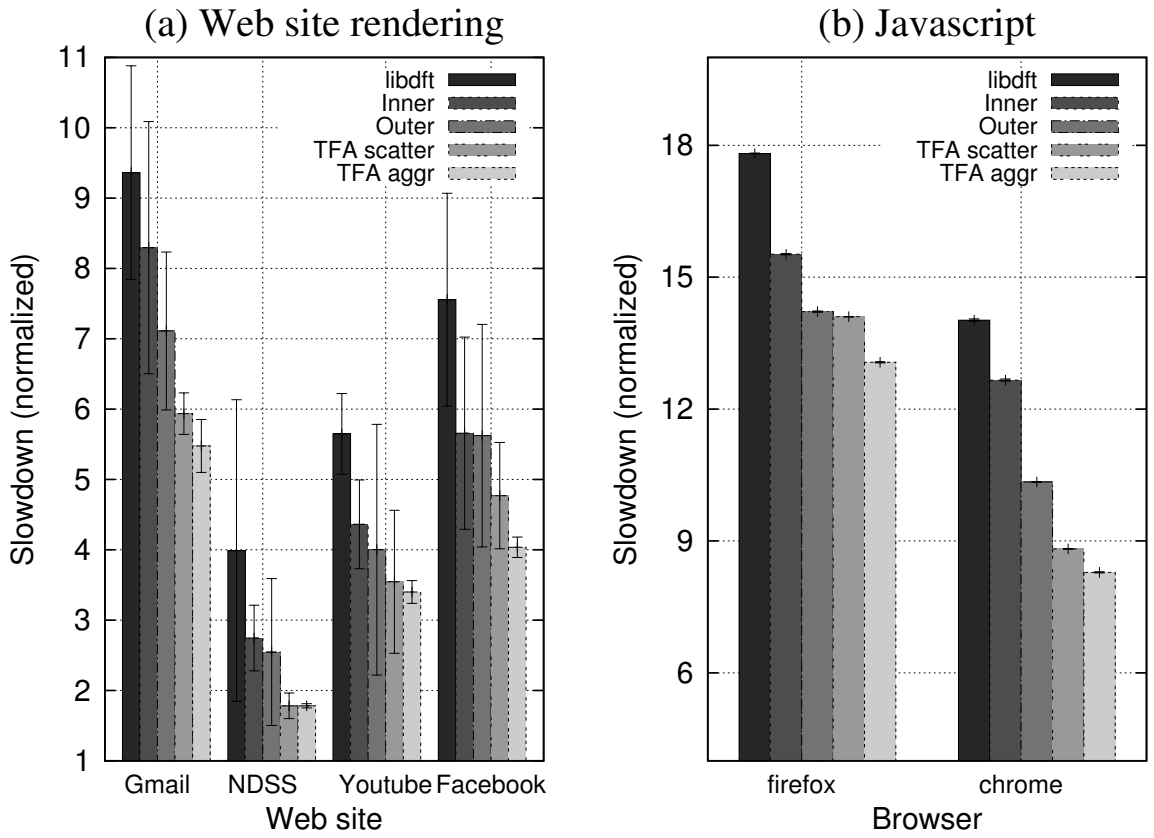
- CPU intensive workloads
- TFA's speedup over libdft: on average 1.90x (the largest 2.23x)
- ~3x slowdown over the native execution

Evaluation: Server applications



- Mysql's own benchmark suite (sql-bench) and PHP micro benchmark suite (PHPBench)
  - Plotted representative subsets

Evaluation: Client Applications



- Rendering measurement for Alexa's Top 500 sites and NDSS 2012 site
  - For Firefox web-browser
- Dromaeo (http://www.dromaeo.com) Javascript benchmark suite
  - For Firefox and Google Chrome web-browser

Discussion

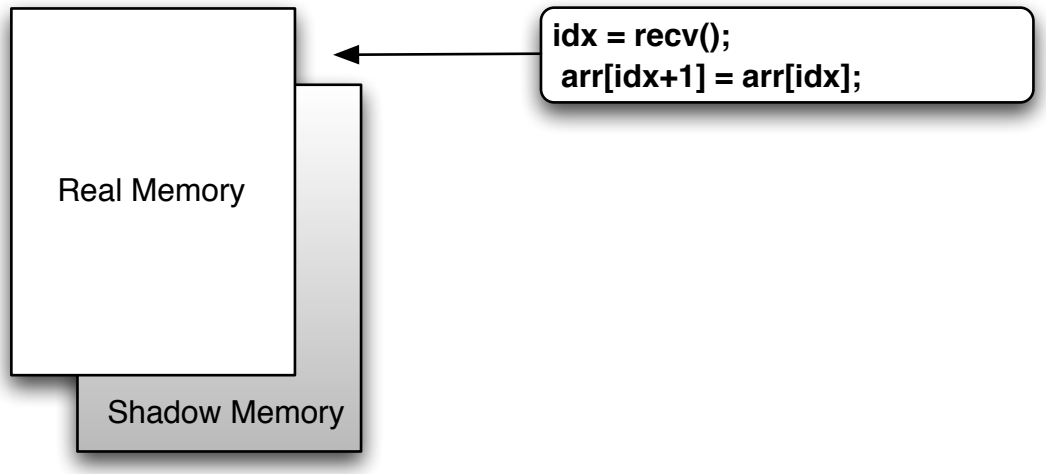
- TFA for other DFT solutions
  - For most binary DFT implementations
    e.g., TaintCheck, Dytan, Minemu …
  - Orthogonal to existing optimization schemes
    e.g., LIFT
- Tools with memory shadowing
  - Memcheck (Valgrind), Dr. Memory (DynamoRIO)
- Higher perspective
  - Offline analysis to improve expensive dynamic monitors

Conclusion

- Current binary-only DFT implementations are sub optimal
  - No consideration for DFT semantics
  - No consideration for global context
- Proposed a novel optimization scheme that
  - Combines static and dynamic analysis
  - Segregates execution and tracking logic
- ~2x Speedup for real-world applications

Backup slides

DFT Operation



- Memory copy statement from the original execution

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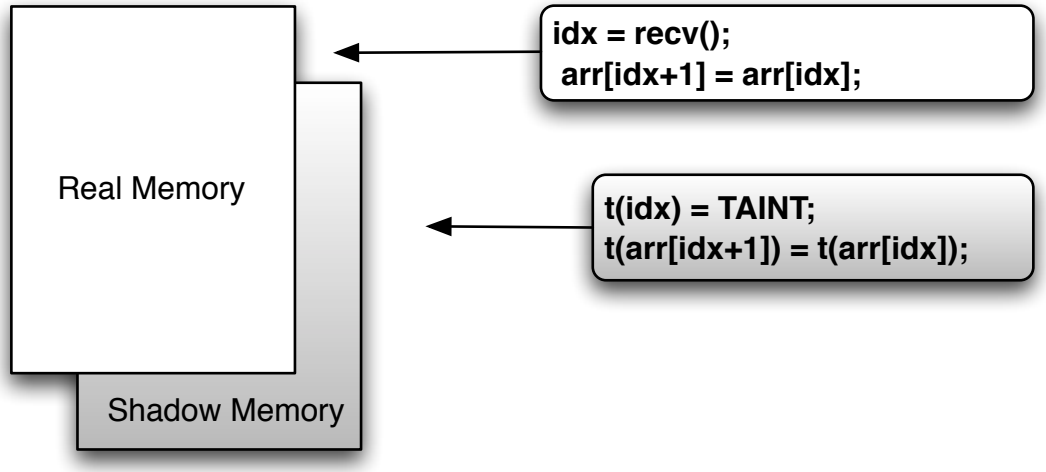

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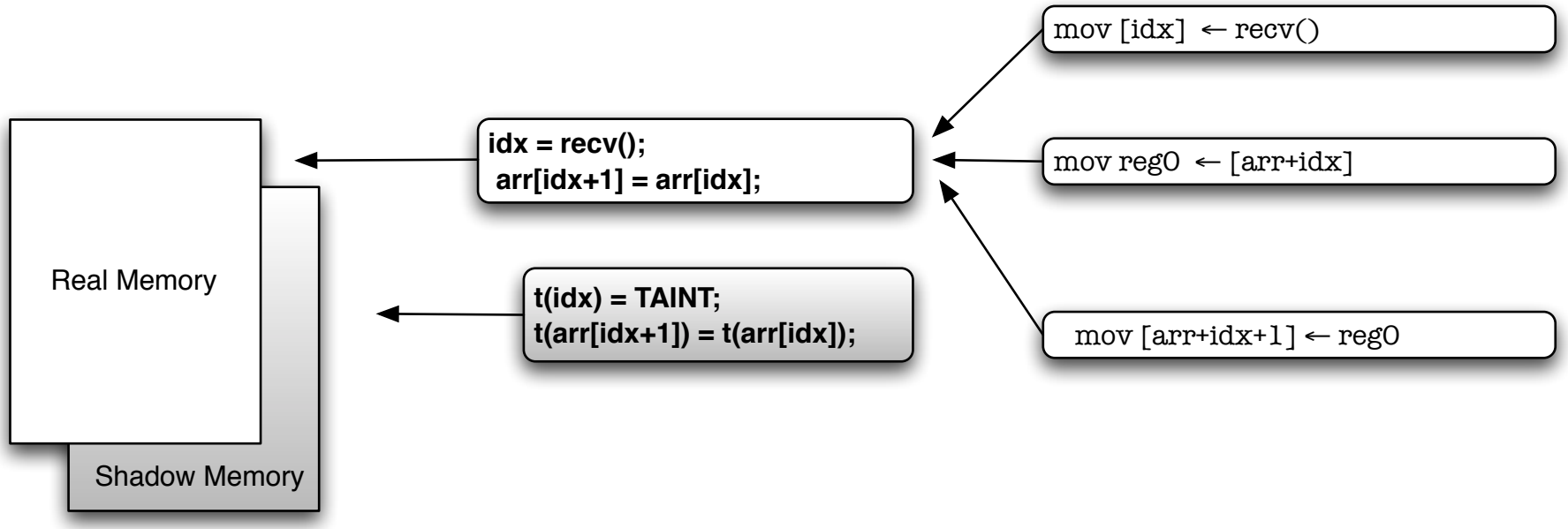

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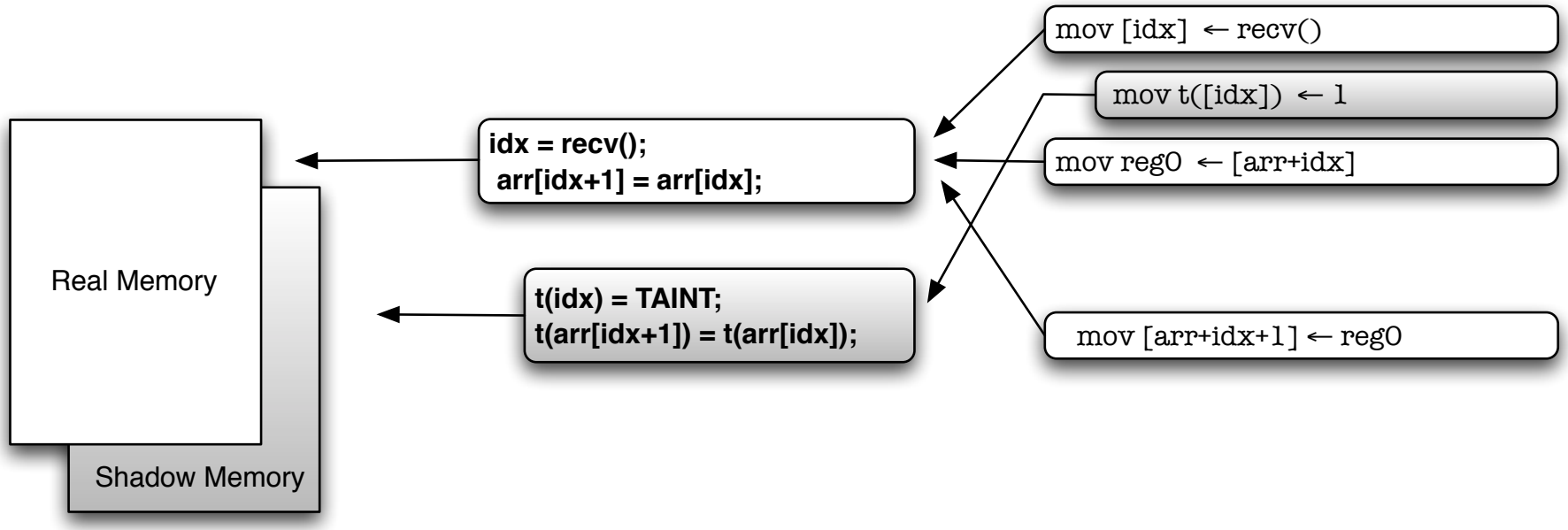

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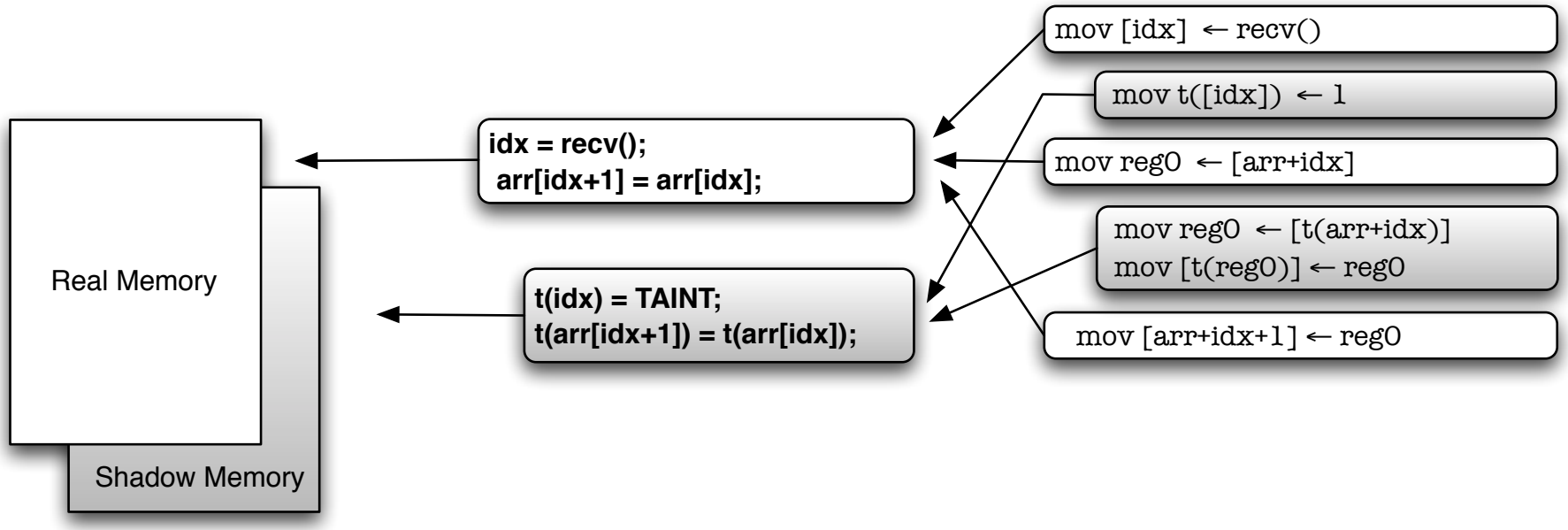

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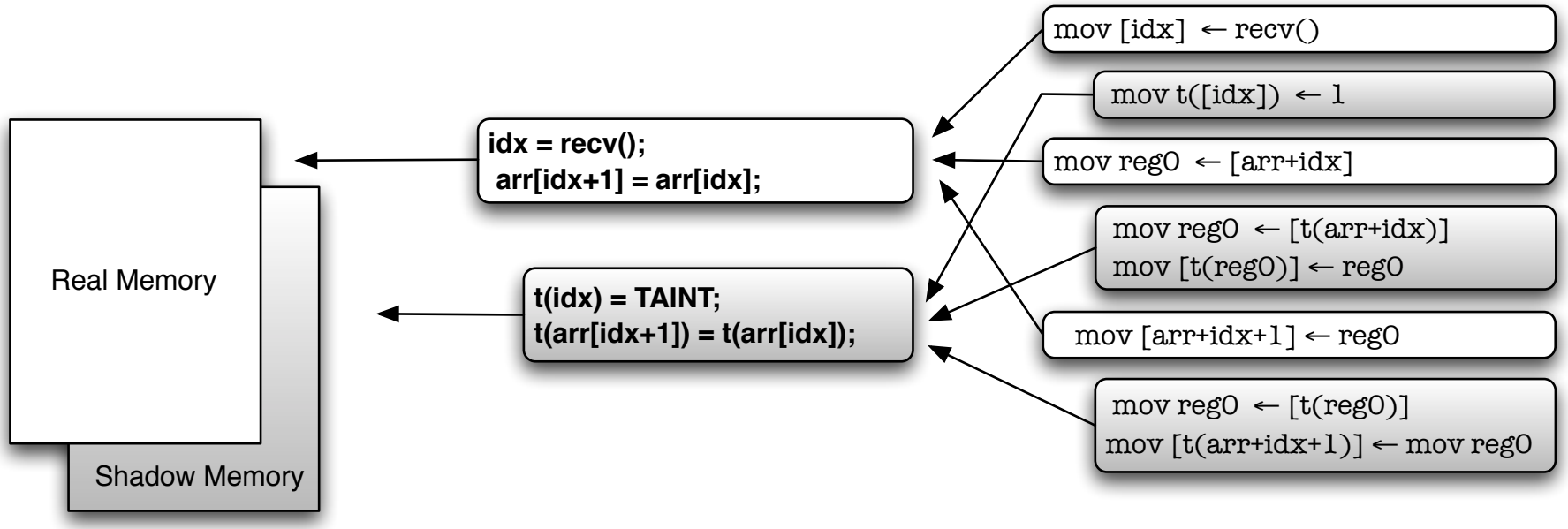

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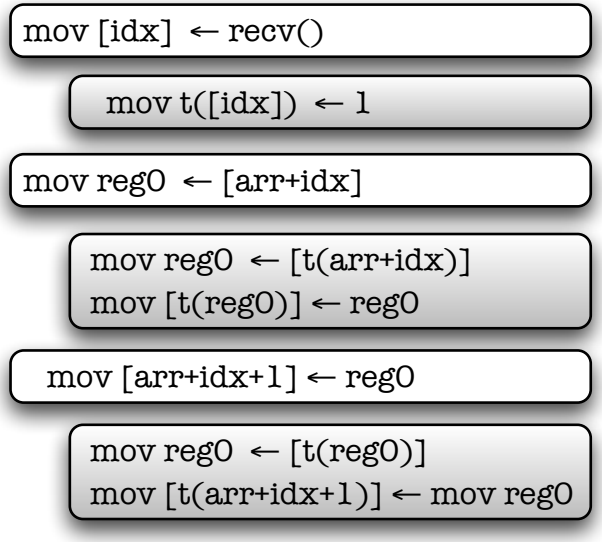
Optimizing DFT



- Each Instrumentation unit require head/tail instructions
- t( ): shadow memory access cost

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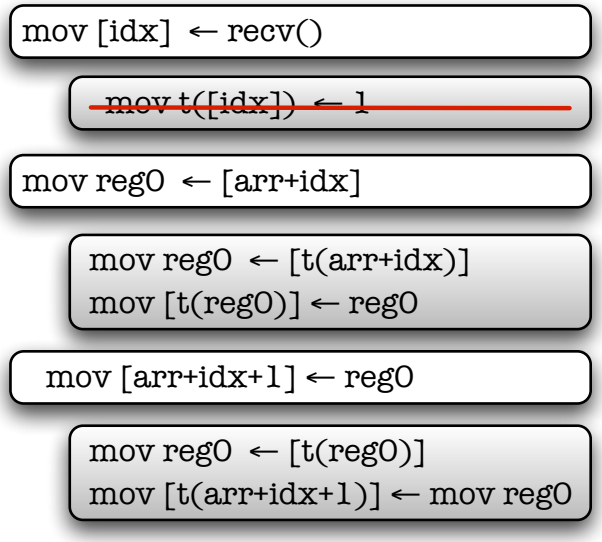

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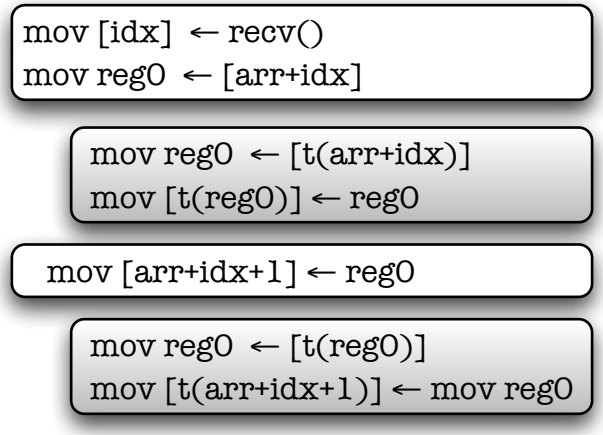

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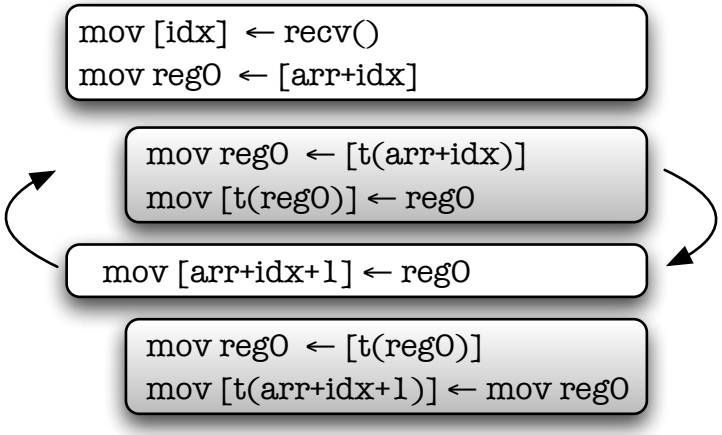

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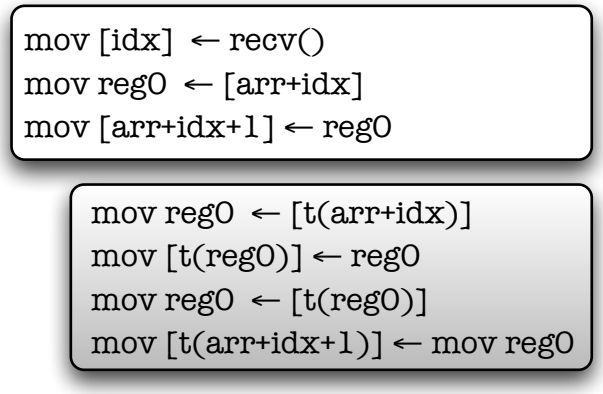

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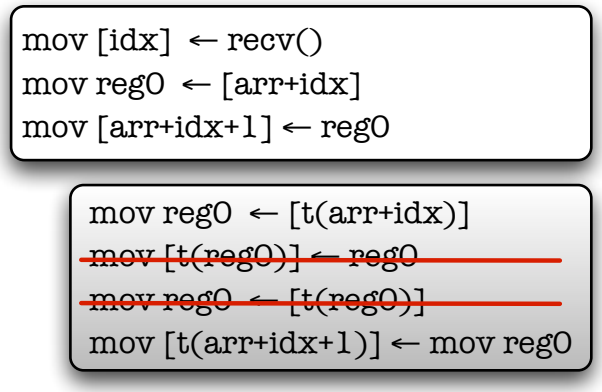

- Less instrumentation units (2→1)
- Less tracking instructions (4→2)