# Korean Shellcode with ROP Based Decoding



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# Our Previous Work (Korean Shellcode)

#### > Background & Motivation

- Sino-Korean: About 6~70% words in the Korean vocabulary originated from Chinese words.
- Chinese characters are often used to clarify meaning of Sino-Korean.
- Korean text may include Korean, Chinese, alphanumeric characters, and symbols, which make up a large portion (approximately 70%) of the UTF-16 character set.

### > Basic Idea

- Each 2-byte code of shellcode is transformed into a Chinese character and then placed within Korean text.
- Many 2-byte codes will already appear to be Chinese characters.
- The others can be transformed into Chinese ones by XOR operations.

### > Our Approach: Hiding shellcode by placing pseudo-Chinese words



#### ASCII &

• A simple decoder retransforms these words through XORs hinted by Korean characters.

### > Merits

- Shellcode can be easily embedded within Korean text and reconstructed by a simple decoder.
- Shellcode hidden in text may not be detected by automatic and even manual payload inspection.
- It could be extended to East Asian languages that use Chinese characters (e.g., Chinese and Japanese).

# **Background & Motivation**

#### > Demerits in Korean shellcode

Shellcode embedded in Korean text could be detected due to 'the signature of its decoder.'

### > Return-Oriented Programming (ROP)

• A computer security exploit technique that allows an attacker to divert control flow and execute arbitrary code using existing codes – without injecting any code.

Gadget: several small instruction sequences of existing code used in ROP. Gadgets end with an indirect ret instruction and are chained together through that instruction.

Demerits: Conducting malicious operations through 'pure' ROP may be very difficult or even impossible to implement if there is no appropriate instructions in the target program.

> Motivation – How about decoding Korean shellcode based on ROP?

# Our Present Approach



### Portion of **Unicode characters**

The signature of Korean shellcode may be virtually eliminated if we can reconstruct it using ROP.

• It would be easier to implement than 'pure' ROP; we just need to find appropriate instructions for the reconstruction.

# **Conclusions & Future Work**

> Korean shellcode with ROP based decoding:

Shellcode can be hidden in Korean text and reconstructed by ROP based gadgets.

• May evade many detection techniques thanks to the elimination of the signature.

Easy to be implemented, yet effective against payload inspection and LBR based defensive measures.

Can be applied to other East Asian languages such as Chinese and Japanese.

### > The future work includes:

Automation of our approach

- Detection of Korean shellcode
- Applications to other languages

54 53 70 8b 03 67 31 c0 bb 26 c3 28 77 66 b8 88 13 50 ff d3 c3 53 a0 52

The flow is finally diverted to reconstructed shellcode.

### 1) Hiding Shellcode in Korean Text

Some 2-byte codes already will appear to be Chinese characters and the others can be easily transformed into Chinese characters through XORs.

• These Chinese characters are grouped into pseudo-Chinese words based on reconstruction operations (XOR masks in the figure).

Each pseudo-Chinese word is placed within text.

• Some 'real' Chinese words can be placed to make text difficult to be distinguished from 'real' text.

### 2) Data for ROP Based Decoding

- Korean shellcode is reconstructed through chaining 'gadgets.'
- Gadgets are consist of instructions existing in the target program and end with a ret instruction.
- A payload contains: 1 Korean shellcode, 2 starting addresses of gadgets, and 3 starting address of reconstructed shellcode.
- Each Chinese word is retransformed through an XOR with a 'hint' in text.

Any real Chinese words can be ignored based on hints.

### 3) Shellcode Reconstruction

### **1** Injecting Korean shellcode

Through the buffer overflow vulnerability of the target program, the stack is overwritten by a payload that includes Korean shellcode and data for ROP based decoding.

### **②** Diverting Control Flow

The first encounter with a ret instruction diverts the control flow of the program to the first gadget.

### **③** Reconstructing Shellcode by Gadget Chaining

The other gadgets are executed by gadget chaining, so that shellcode is reconstructed.









so that it is finally executed.