

# AppSealer:

Automatic Generation of Vulnerability-Specific Patches  
for Preventing Component Hijacking Attacks in Android  
Applications

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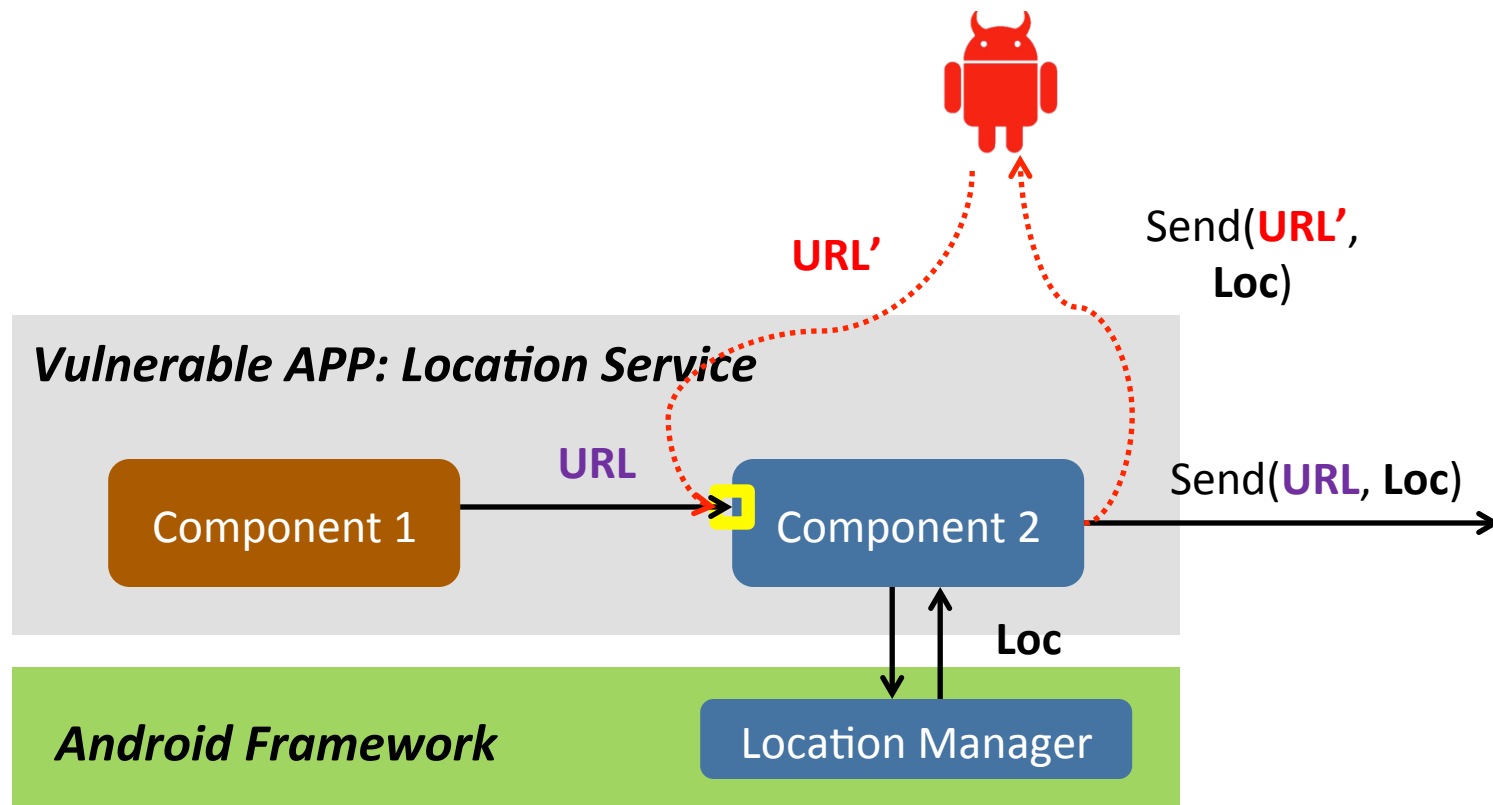


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## Motivation: Component Hijacking Attacks in Android

“A class of attacks that seek to gain **unauthorized access** to protected or private resources through **exported components** in vulnerable Android apps.”  
(L. Lu et al. CHEX, *CCS'12*)

# Motivation: Component Hijacking Attacks in Android



## Motivation: Current Countermeasures



- **Detection: Static Dataflow Analysis**
  - Conservative
- **Fix: Manual Effort**
  - Inexperienced
  - Not easy to confirm vulnerability

**16** Reported in **Oct. 2012**

**13** Not fixed until **Aug. 2013**

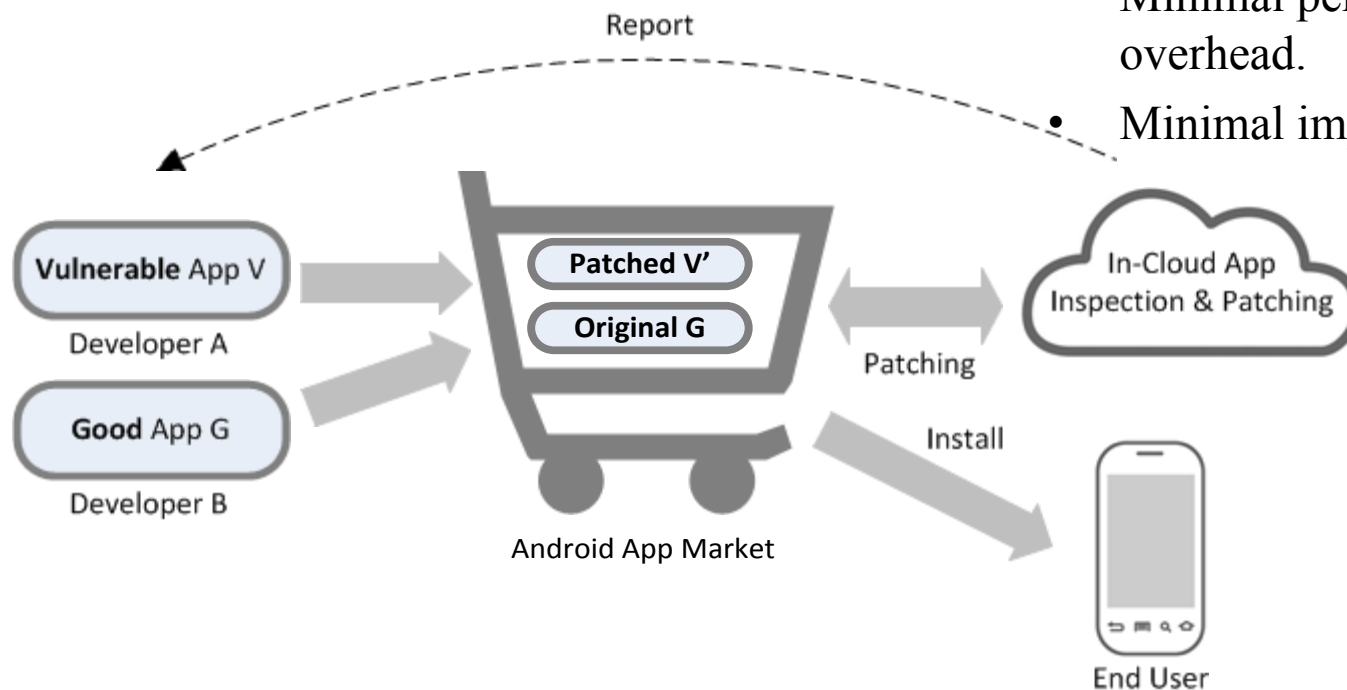
# AppSealer: Automatic Patch Generation



- **Goal:** to automatically generate a patch that is specific to the discovered component hijacking vulnerability.

## Design Requirements:

- No source code access.
- Vulnerability-specific patching.
- Minimal performance overhead.
- Minimal impact on usability.



# Related Work: Automatic Patch Generation



- **Data Patch**

- W. Cui et al. ShieldGen, *Oakland'07*
- D. Brumley et al. *Oakland'06*
- M. Costa et al. Vigilante, *SOSP'05*
- M. Costa et al. Bouncer, *SOSP'07*
- J. Caballero et al. *RAID'09*

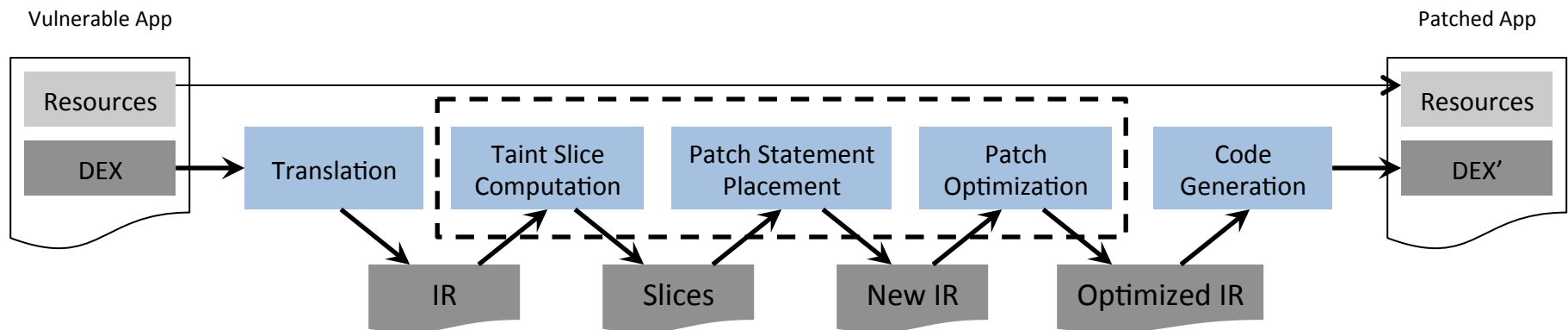
- **Code Patch**

- Z. Lin et al. AutoPaG, *ASIACCS'07*
- C. Zhang et al. IntPatch, *ESORICS'10*
- Sidiroglou and Keromytis, *IEEE Security and Privacy*
- J. Newsome et al. VSEF, *NDSS'06*

# Technical Approach



- Key: to place *minimally* required code into the vulnerable program to *accurately* keep track of dangerous information.



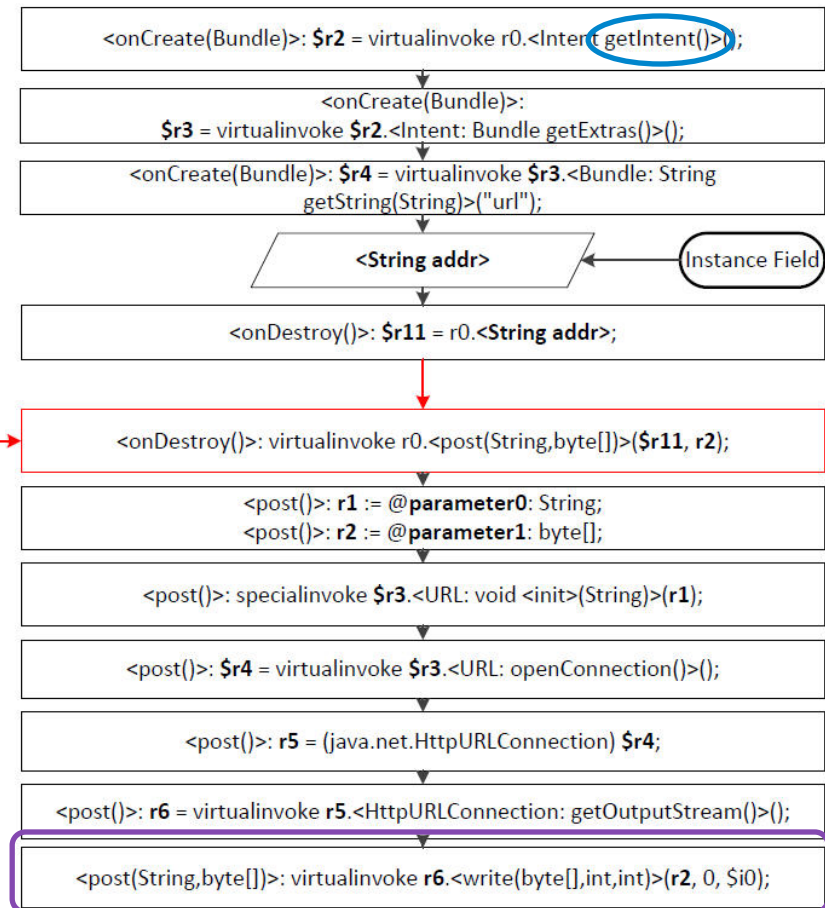
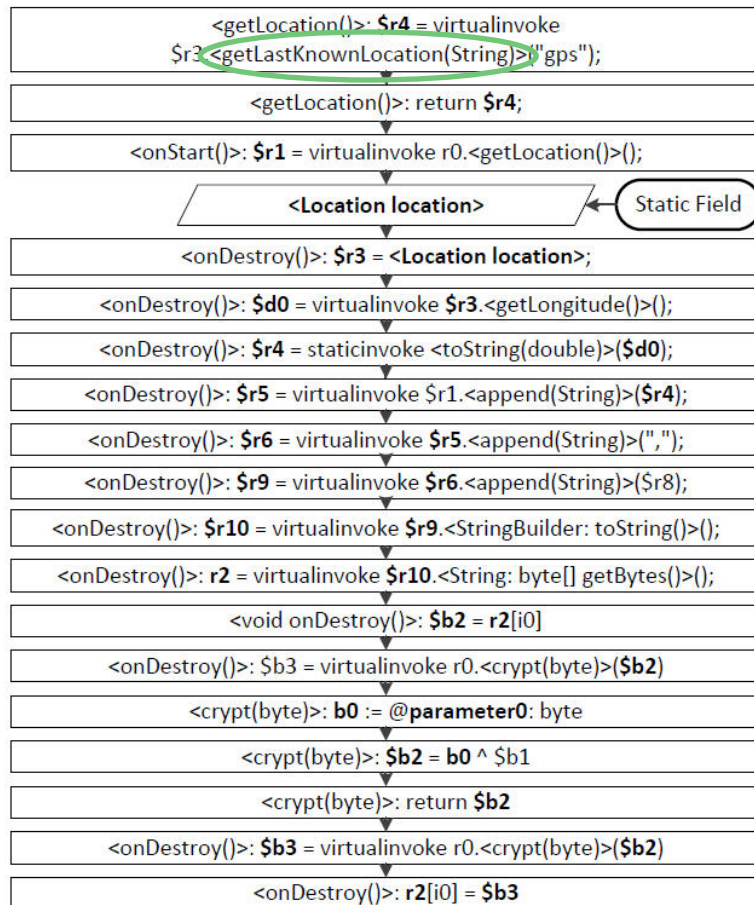
# A Running Example



```
1 public class VulActivity extends Activity{
2     private String DEFAULT_ADDR = "http://default.url";
3     private byte DEFAULT_KEY = 127;
4
5     private String addr;
6     private static Location location;
7     private byte key;
8
9     /* Entry point of this Activity */
10    public void onCreate(Bundle savedInstanceState){
11        this.key = DEFAULT_KEY;
12
13        this.addr = getIntent().getExtras().getString("url");
14        if(this.addr == null){
15            this.addr = DEFAULT_ADDR;
16        }
17    }
18
19    public void onStart(){
20        VulActivity.location = getLocation();
21    }
22
23    public void onDestroy(){
24        String location =
25            Double.toString(location.getLongitude())
26            + "," + Double.toString(location.getLatitude());
27        byte[] bytes = location.getBytes();
28        for(int i=0; i<bytes.length; i++)
29            bytes[i] = crypt(bytes[i]);
30        String url = this.addr;
31        post(url, bytes);
32
33    public byte crypt(byte plain){
34        return (byte)(plain ^ key);
35    }
36
37    public Location getLocation(){
38        Location location = null;
39        LocationManager locationManager = (LocationManager)
40            getSystemService(Context.LOCATION_SERVICE);
41        location = locationManager.getLastKnownLocation
42            (LocationManager.GPS_PROVIDER);
43        return location;
44    }
45
46    public void post(String addr, byte[] bytes){
47        URL url = new URL(addr);
48        HttpURLConnection conn =
49            (HttpURLConnection)url.openConnection();
50        ...
51        OutputStream output = conn.getOutputStream();
52        output.write(bytes, 0, bytes.length);
53        ...
54    }
55 }
```



# Taint Slice Computation



# Patch Statement Placement



```
1 public class VulActivity extends Activity{
  ...
5 private String addr;
P public boolean addr_s0_t;
6 private static Location location;
P public static boolean location_s1_t;
  ...
```

```
10 public void onCreate(Bundle savedInstanceState){
  ...
13 this.addr=getIntent().getExtras().getString("url");
P if(isExternalIntent()){
P this.addr_s0_t = true;
P }else{
P this.addr_s0_t = false;
P }
14 if(this.addr == null){
15 this.addr = DEFAULT_ADDR;
P this.addr_s0_t = false;
16 }
17 }
```

```
18
19 public void onStart(){
20 VulActivity.location = getLocation();
P VulActivity.location_s1_t = true;
21 }
22
```

```
23 public void onDestroy(){
  ...
29 String url = this.addr;
P BoolWrapper bytes_s1_w = new BoolWrapper();
P bytes s1 w.b = VulActivity.location_s1_t;
P BoolWrapper url_s0_w = new BoolWrapper();
P url s0 w.b = this.addr_s0_t;
30 post(url, bytes, url_s0_w, bytes_s1_w);
31 }
  ...
44 public void post(String addr, byte[] bytes,
P BoolWrapper addr_s0_w, BoolWrapper bytes_s1_w){
P boolean output_s0_t = addr_s0_w.b;
P boolean bytes_s1_t = bytes_s1_w.b;
  ...
48 OutputStream output = conn.getOutputStream();
P if(output_s0_t == true && bytes_s1_t == true)
P promptForUserDecision();
49 output.write(bytes, 0, bytes.length);
50
51 }
52 }
```

# Patch Optimization



```
public byte crypt(byte, BoolWrapper, BoolWrapper) BoolWrapper {  
    r0 := @this: VulActivity;  
    b0 := @parameter0: byte;  
  
    w_p0 := @parameter1: BoolWrapper;  
    w_t := @parameter2: BoolWrapper;  
    w_r := @parameter3: BoolWrapper;  
  
    r0_t = w_t.<BoolWrapper: boolean b>;  
    b0_t = w_p0.<BoolWrapper: boolean b>;  
    $b2_t = w_r.<BoolWrapper: boolean b>;  
  
    $b1 = r0.<VulActivity: byte key>;  
    $b2 = b0 ^ $b1;  
    $b2_t = b0_t | 0;  
  
    w_t.<BoolWrapper: boolean b> = r0_t;  
    w_p0.<BoolWrapper: boolean b> = b0_t;  
    w_r.<BoolWrapper: boolean b> = $b2_t;  
  
    return $b2;  
}
```

- O1: Removing Redundant BoolWrapper Statements
- O2: Removing Redundant Function Parameters

# Patch Optimization



```
public byte crypt(byte, BoolWrapper, BoolWrapper) {
    r0 := @this: VulActivity;
    b0 := @parameter0: byte;
    w_p0 := @parameter1: BoolWrapper;
    $b3 := virtualInvoke r0.<VulActivity: byte crypt(byte)>($b2);
    b0_t1 := w_p0.<BoolWrapper: boolean b>;
    $b1 = r0.<VulActivity: byte key>;
    $b2 = b0 ^ $b1;
    $b0_t1 = b0_t1 | 0;
    $b3.<BoolWrapper: boolean b> = $b2_t;
    return $b2;
}
```

**O3:** Inlining Instrumentation Code

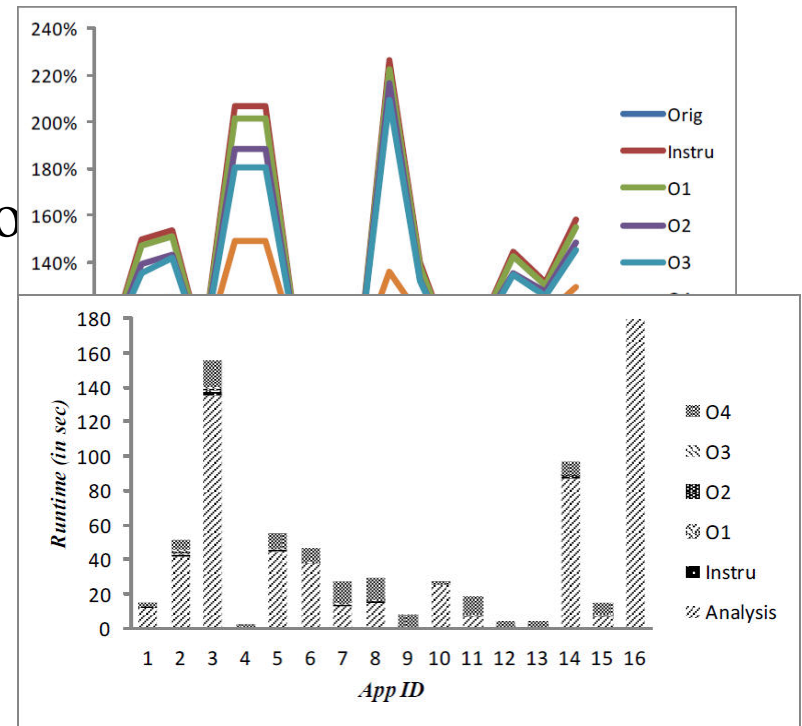
**O4:** Soot Built-in Optimizations

# Evaluation: Overview



- **16 real-world apps with component hijacking vulnerabilities**

- Increase of Program Size
- Performance of Patch Generation
  - Average: 2%
  - Worst Case: 9.6%
- Runtime Overhead
  - Benign Context: No Interruption
  - Under Attack: Warning



# Evaluation: Case Study



- **6 apps with Pop-up Dialogs**
- **3 apps with Selection Views**
- **3 apps with Multiple Threads**

# Related Work



- [1] W. Cui, M. Peinado, and H. J. Wang, “ShieldGen: Automatic Data Patch Generation for Unknown Vulnerabilities with Informed Probing,” in Proceedings of Oakland’07.
- [2] D. Brumley, J. Newsome, D. Song, H. Wang, and S. Jha, “Towards Automatic Generation of Vulnerability-Based Signatures,” in Proceedings of Oakland’06.
- [3] M. Costa, J. Crowcroft, M. Castro, A. Rowstron, L. Zhou, L. Zhang, and P. Barham, “Vigilante: End-to-End Containment of Internet Worms,” in Proceedings of SOSP’05.
- [4] M. Costa, M. Castro, L. Zhou, L. Zhang, and M. Peinado, “Bouncer: Securing Software by Blocking Bad Input,” in Proceedings of SOSP’07.
- [5] J. Caballero, Z. Liang, Poosankam, and D. Song, “Towards Generating High Coverage Vulnerability-Based Signatures with Protocol-Level Constraint-Guided Exploration,” in Proceedings of RAID’09.
- [6] Z. Lin, X. Jiang, D. Xu, B. Mao, and L. Xie, “AutoPaG: Towards automated Software Patch Generation with Source Code Root Cause Identification and Repair,” in Proceedings of ASIACCS’07.
- [7] C. Zhang, T. Wang, T. Wei, Y. Chen, and W. Zou, “IntPatch: Automatically Fix Integer-Overflow-to-Buffer-Overflow Vulnerability at Compile-Time,” in Proceedings of ESORICS’10.
- [8] S. Sidiroglou and A. D. Keromytis, “Countering Network Worms Through Automatic Patch Generation,” IEEE Security and Privacy, vol. 3, no. 6, pp. 41–49, Nov. 2005.
- [9] J. Newsome, D. Brumley, and D. Song, “Vulnerability-specific execution filtering for exploit prevention on commodity software,” in Proceedings of NDSS’06.

# Conclusion



- We developed a technique to *automatically* generate patch for Android applications with **component hijacking vulnerability**.
- The key is to place *minimally* required code into the vulnerable program to *accurately* keep track of dangerous information and effectively block the attack at the security sensitive APIs.





**Questions?**

# Discussion



- **Soundness of Patch Generation**
  - Static analysis: standard, FP
  - Taint tracking: taint policy of TaintDroid, FP
  - Optimization: compiler algorithms
  - In theory, FP; In practice, no FP observed.